



statinput

for Baseball/Softball

User's Guide

8. Game Controls

Additional Game Controls can be accessed via clicking on the blue button in the tab bar

Exit to Game Manager | Print Reports | Refresh Data | Save A

Status: Update saved at 8:03:59 PM

	1	2	3	4	5	6	7	8	9	R	H	E	L
Top 2	0									0	2	0	0
0-1	0									0	2	0	0

Ball In Play >> | Advance Runners >> | Confirm Play | **Game Control** | Play Editor | Substitutions

AT-BAT

Pitcher: #19 Vander Kooi
Pitches This AB: 1

Call	Call K	Swing K	Foul
Play	HBP	NP	More +
Others	WP	PB	Balk

Show/Hide Advanced Pitching

ENTER PITCH | **RESET ATBAT**

UNDO LAST PITCH | **UNDO LAST PLAY**

Batter: #18 Yates
Count: 0-1

#	Pitches	Res
1	K	

Eastern S

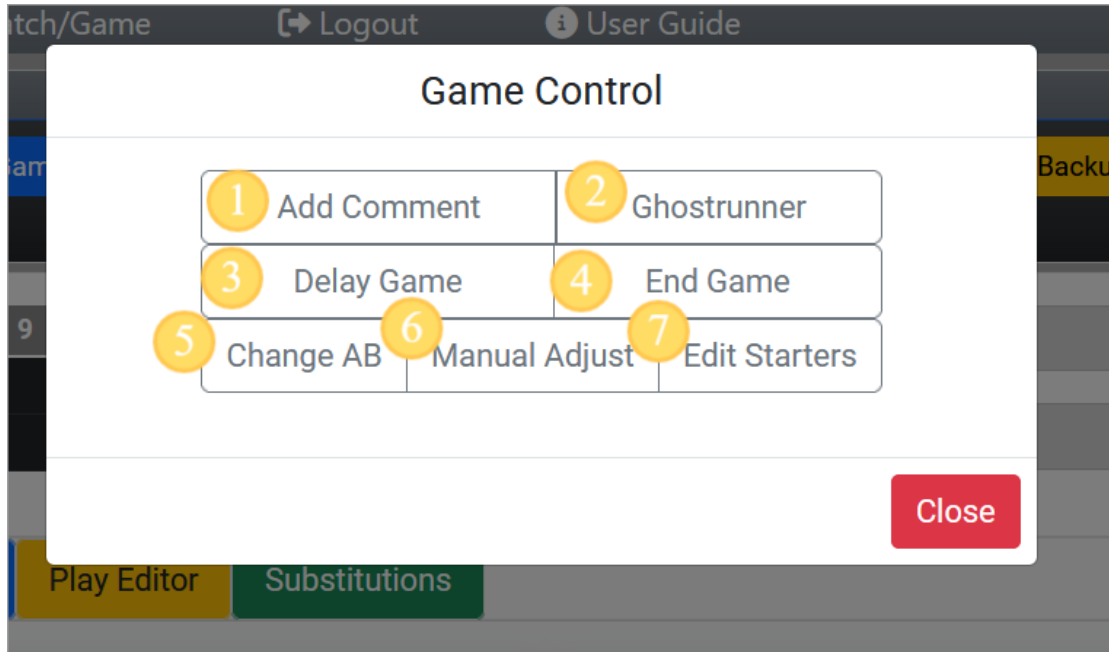
ESU SUB

Sp	#	Name
1	1	C Schrier
2	3	E Gourso
3	4	N McLair
4	9	D Perry
5	15	K Oyama
6	16	E Dean
7	18	C Yates
8	44	K Karros
9	45	A Fernan
	19	J Karros

View Card

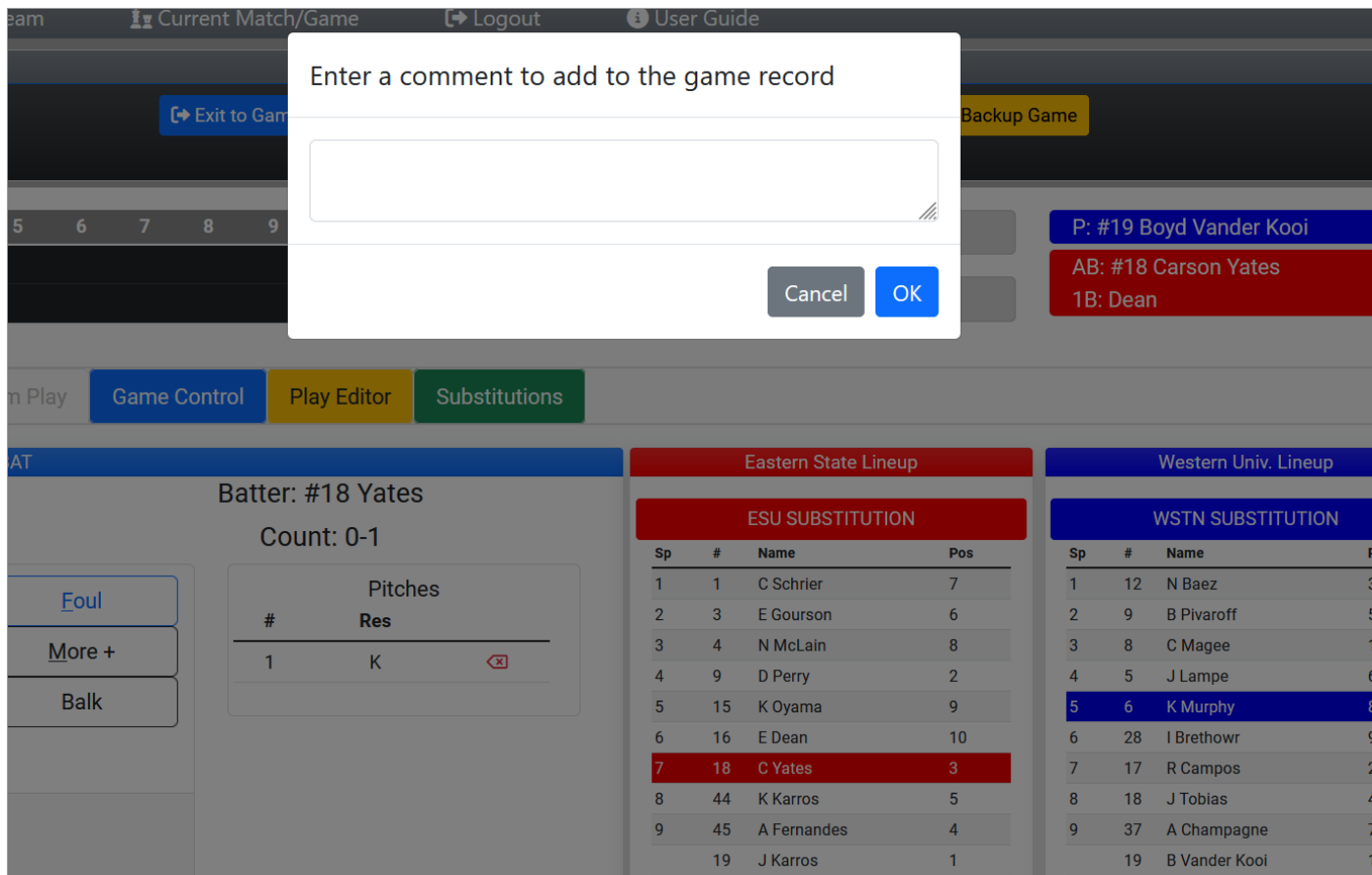
Game control options include:

1. Scorer's Comments
2. Ghostrunners (such as extra-inning tiebreaker rules)
3. Game Delays (weather, etc)
4. End/Wrap Up GAmE
5. Change Current AB
6. Manual Adjust Game Situation
7. Edit Starting Lineups



Scorer's Comments

Use the 'Add Comment' tool to add official scorer's comments to the play-by-play record. These will be shown in all play-by-play reports.



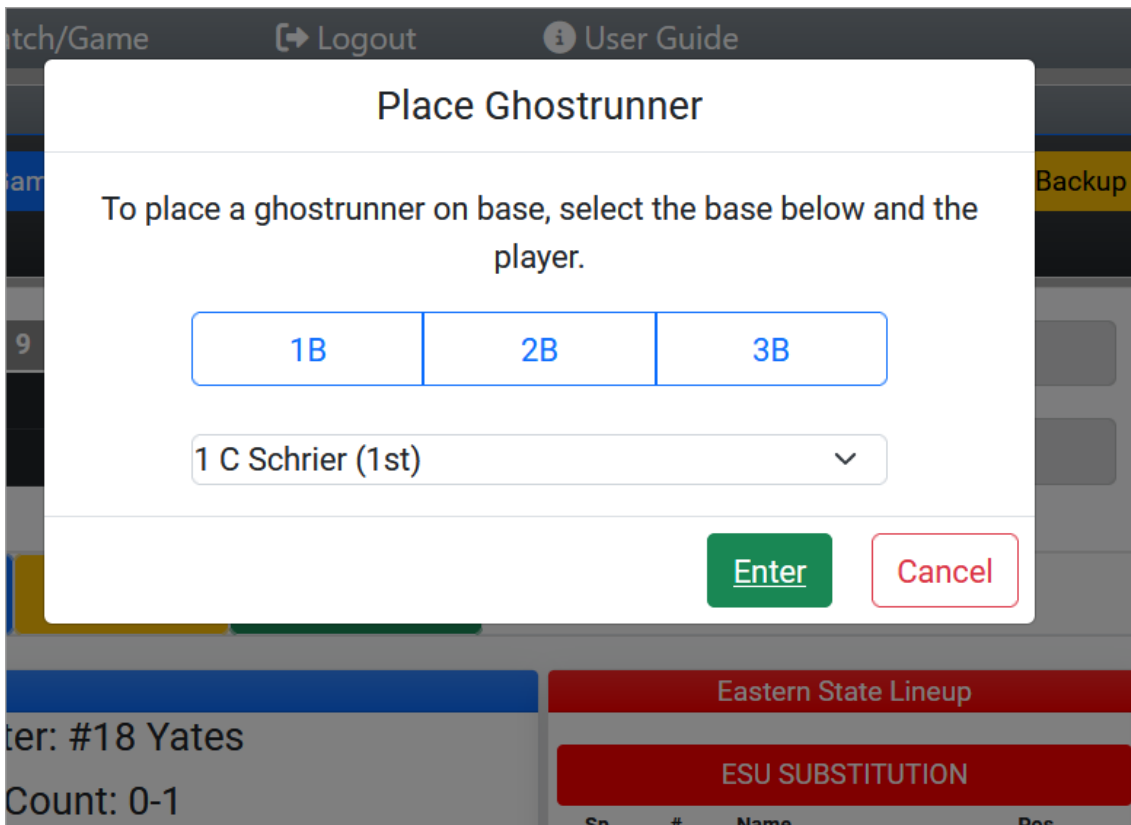
The screenshot shows the StatInput interface with a modal dialog box for adding a comment. The dialog box has the title "Enter a comment to add to the game record" and contains a text input field, a "Cancel" button, and an "OK" button. The background interface shows the "Game Control" tab selected, with a "Batter: #18 Yates" and "Count: 0-1" displayed. Below the batter information is a "Pitches Res" table with one entry: #1 K. To the right, there are two lineups: "Eastern State Lineup" and "Western Univ. Lineup".

ESU SUBSTITUTION				WSTN SUBSTITUTION			
Sp	#	Name	Pos	Sp	#	Name	P
1	1	C Schrier	7	1	12	N Baez	3
2	3	E Gourson	6	2	9	B Pivaroff	5
3	4	N McLain	8	3	8	C Magee	1
4	9	D Perry	2	4	5	J Lampe	6
5	15	K Oyama	9	5	6	K Murphy	8
6	16	E Dean	10	6	28	I Brethowr	9
7	18	C Yates	3	7	17	R Campos	2
8	44	K Karros	5	8	18	J Tobias	4
9	45	A Fernandes	4	9	37	A Champagne	7
19		J Karros	1	19		B Vander Kooi	1

Ghostrunners/Tie-breaker Rules

Use the Ghostrunner menu to place a runner on base. Select the base and the runner from the menu.

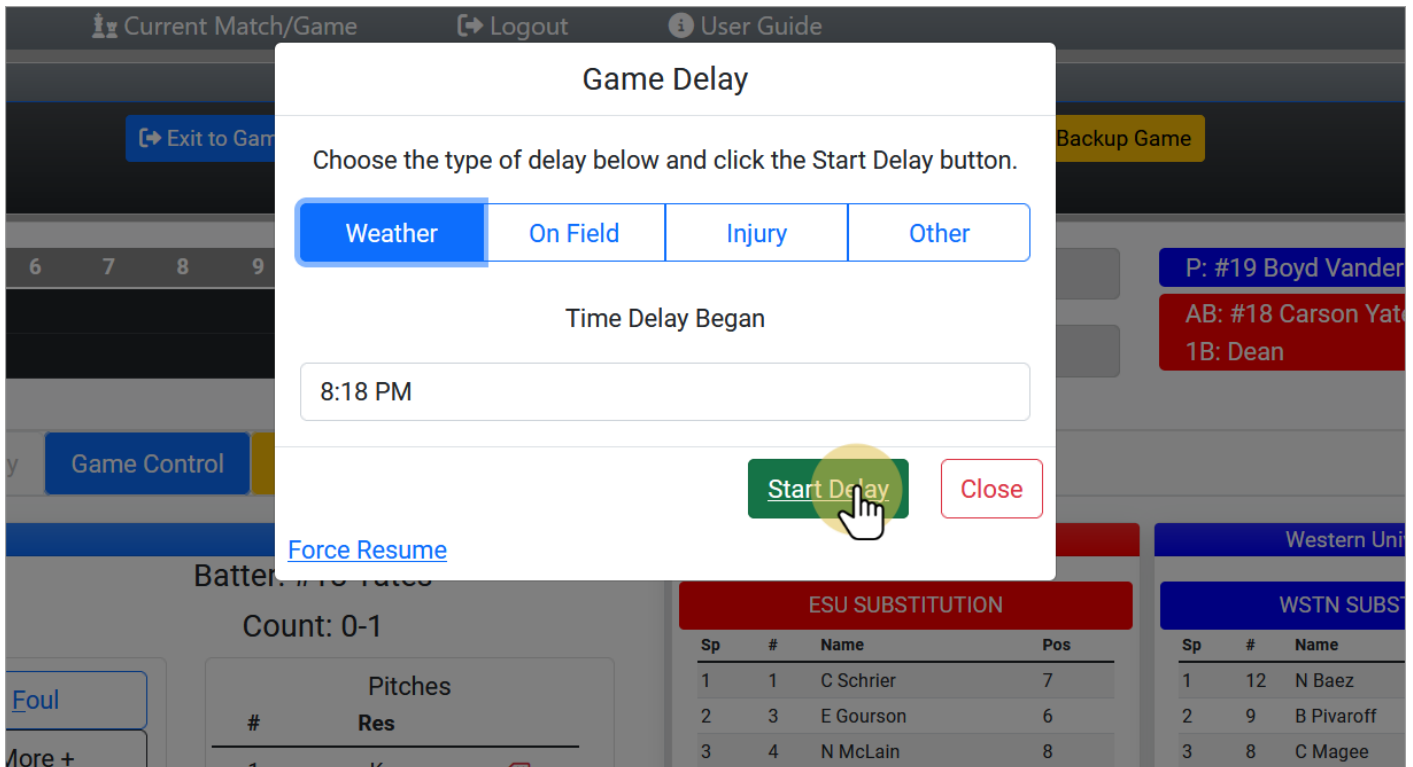
Note: you cannot place a runner on an occupied base nor can you select a player that is on a base or at the plate.



Game Delays

To display a delay in the live stats feed as well as note any delays in the play-by-play record, use the Delay Game tool.

Select the type of delay and press Start Delay.

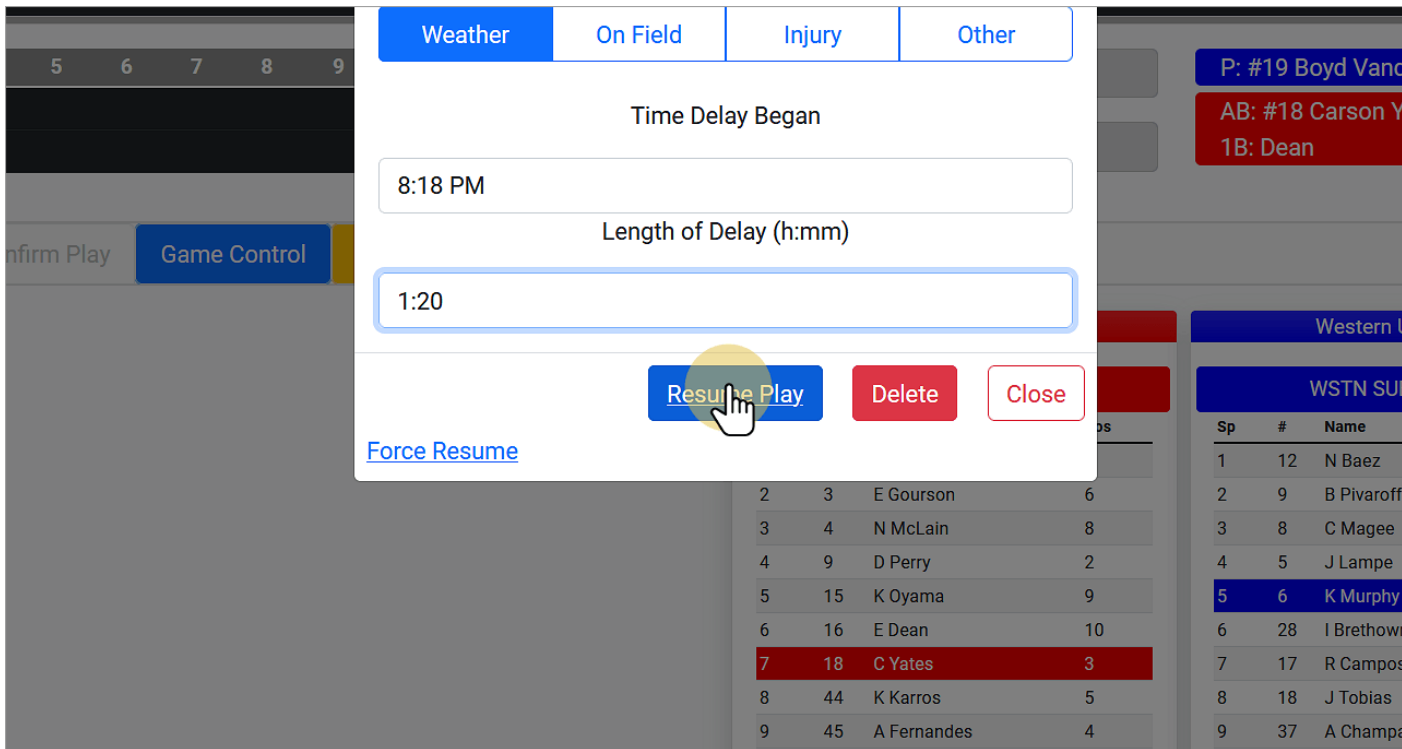


The screenshot shows a 'Game Delay' modal dialog box overlaid on a baseball game interface. The dialog box has a title 'Game Delay' and a subtitle 'Choose the type of delay below and click the Start Delay button.' Below the subtitle are four buttons: 'Weather' (highlighted in blue), 'On Field', 'Injury', and 'Other'. Underneath these buttons is a text input field labeled 'Time Delay Began' containing the text '8:18 PM'. At the bottom of the dialog are two buttons: a green 'Start Delay' button with a hand cursor pointing to it, and a red 'Close' button. The background interface shows a baseball game in progress with various statistics and player information visible.

8. Game Controls

When you are ready to resume the game, enter the length of the delay (optional) and click resume play.

Note: While a game's status is set to delayed, you cannot enter any pitches or at bats. Full play editing and substitutions are still available.



The screenshot shows the 'Game Control' interface with a modal dialog box open. The dialog has tabs for 'Weather', 'On Field', 'Injury', and 'Other'. The 'On Field' tab is selected. The dialog contains the following elements:

- Title:** Time Delay Began
- Time:** 8:18 PM
- Field:** Length of Delay (h:mm)
- Value:** 1:20
- Buttons:** 'Resume Play' (blue), 'Delete' (red), and 'Close' (white with red border).
- Link:** 'Force Resume' (blue text).

The background interface shows a baseball game in progress. The top navigation bar includes 'Confirm Play' and 'Game Control'. The main area displays a list of players with columns for position, number, name, and statistics. The player 'C Yates' (number 18) is highlighted in red. The right sidebar shows a list of substitutions, including 'K Murphy' (number 6) and 'A Champa' (number 37).

8. Game Controls

If you closed the delay window or reloaded a game that was delayed, click the Game Control button to return to the menu and select Delay game

statinput Home Manage Team Current Match/Game Logout User Guide

Eastern State at Western Univ. – 01/22/2024 (Baseball)

Exit to Game Manager Print Reports Refresh Data Save All Changes Backup Game

Current Status: Update saved at 8:18:55 PM

Team	1	2	3	4	5	6	7	8	9	R	H	E	L
> ESU	0									0	2	0	0
WSTN	0									0	2	0	0

DELATED Out P: #19 Boyd Vander AB: #18 Carson Yat 1B: Dean

At Bat >> Ball In Play >> Advance Runners >> Confirm Play **Game Control** Play Editor Substitutions

Eastern State Lineup

ESU SUBSTITUTION

Sp	#	Name	Pos
1	1	C Schrier	7
2	3	E Gourson	6
3	4	N McLain	8
4	9	D Perry	2
5	15	K Oyama	9
6	16	E Dean	10
7	18	C Yates	3
8	44	K Karros	5
9	45	A Fernandes	4
19		J Karros	1

View Card View Bench

Western Uni

WSTN SUBS

Sp	#	Name
1	12	N Baez
2	9	B Pivaroff
3	8	C Magee
4	5	J Lampe
5	6	K Murphy
6	28	I Brethowr
7	17	R Campos
8	18	J Tobias
9	37	A Champagn
19		B Vander Koe

View Card

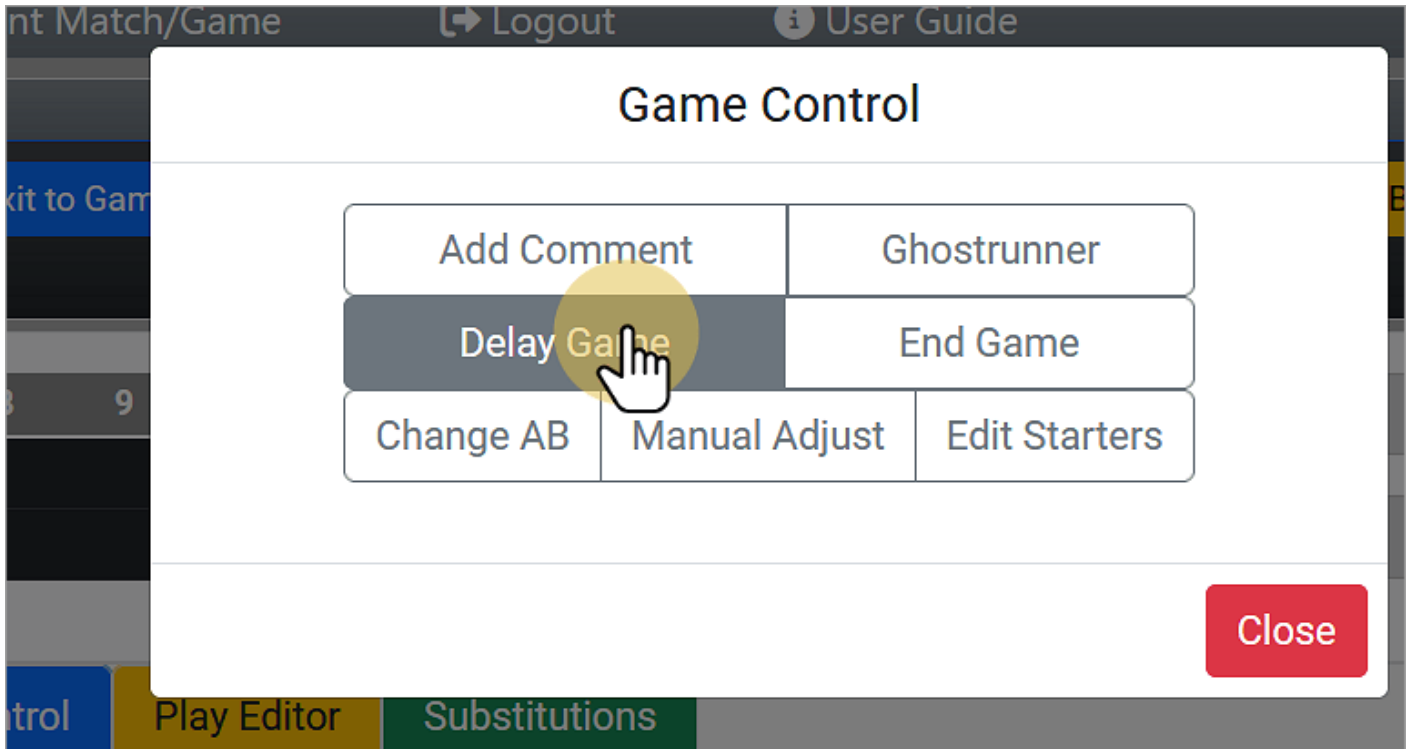
nt Match/Game Logout User Guide

Game Control

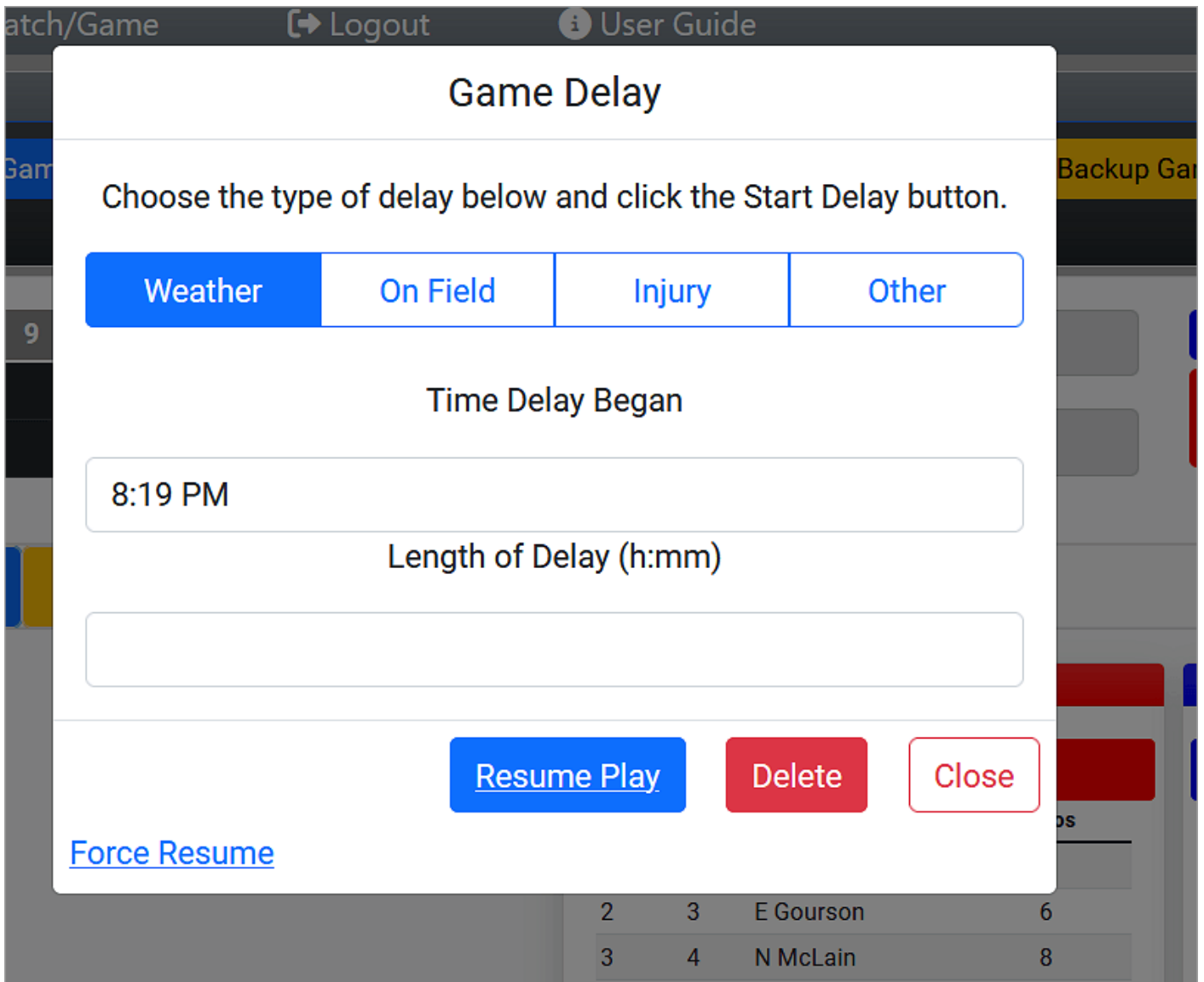
Add Comment	Ghostrunner	
Delay Game	End Game	
Change AB	Manual Adjust	Edit Starters

Close

Control Play Editor Substitutions



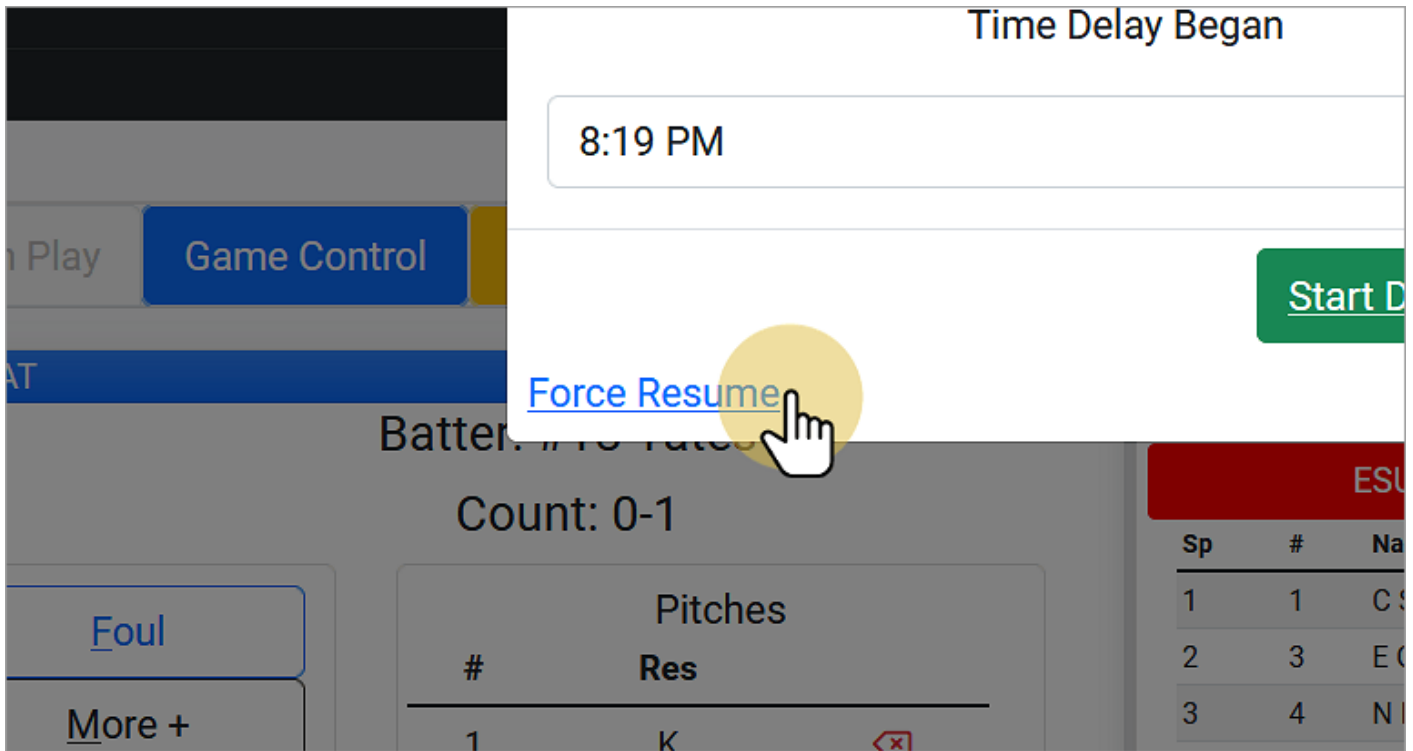
The previous delay will be displayed. You can Resume Play to end the delay or Delete to remove it entirely.



The screenshot shows a 'Game Delay' modal window. At the top, it says 'Choose the type of delay below and click the Start Delay button.' Below this are four buttons: 'Weather' (highlighted in blue), 'On Field', 'Injury', and 'Other'. Underneath is a section titled 'Time Delay Began' with a text input field containing '8:19 PM'. Below that is a section titled 'Length of Delay (h:mm)' with an empty text input field. At the bottom right are three buttons: 'Resume Play' (blue), 'Delete' (red), and 'Close' (white with red border). At the bottom left is a link labeled 'Force Resume'. The background shows a blurred interface with 'Logout' and 'User Guide' links, and a table with player names like 'E Gourson' and 'N McLain'.

Player	Number	Position	Score
E Gourson	2	3	6
N McLain	3	4	8

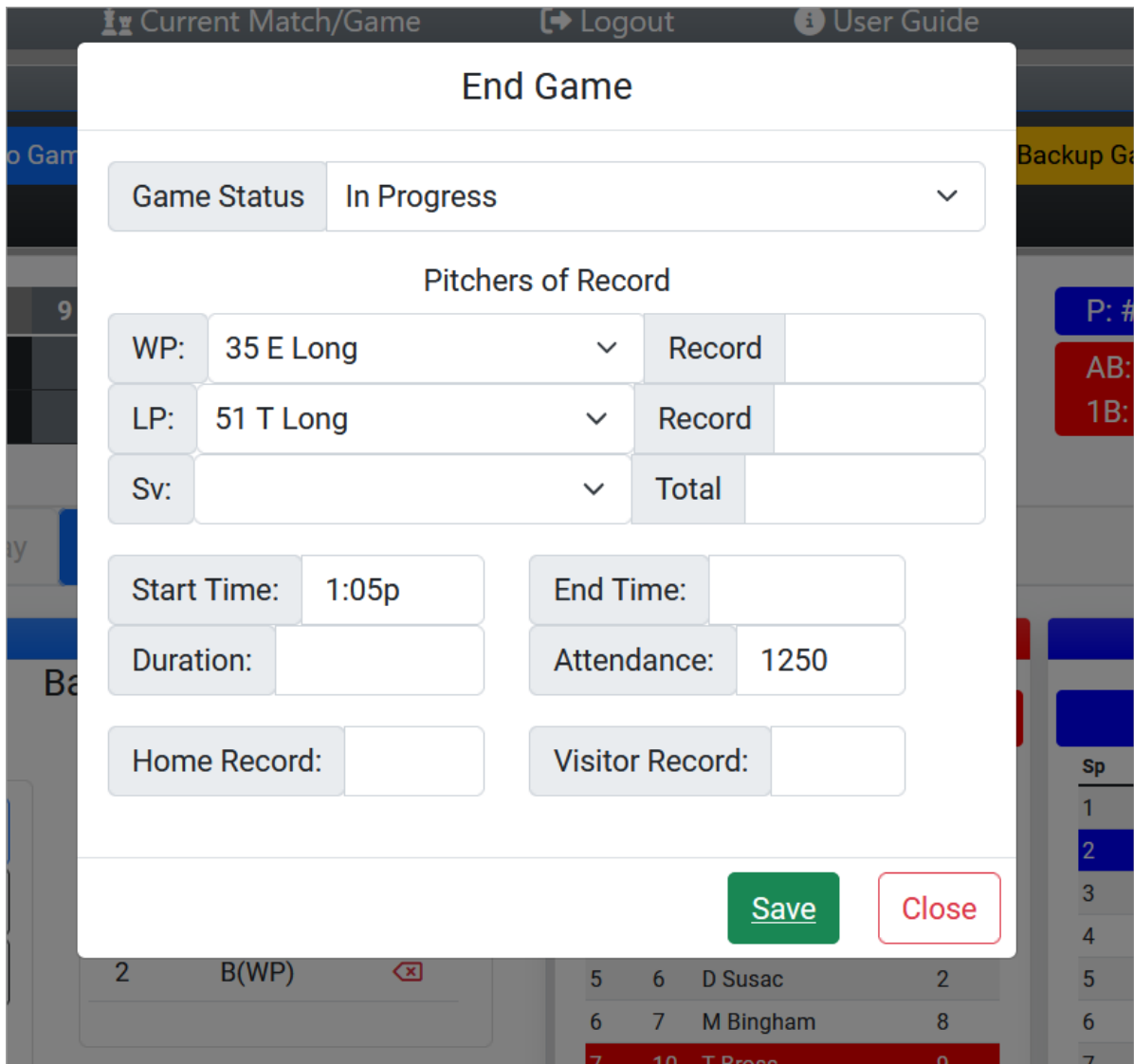
At any point should the interface become stuck in Delay mode, return to the Delay Game menu and click the 'Force Resume' button (This can sometimes be helpful when you are inserting delays out of order).



End/Wrap Up Game

To end or wrap up a game, use the End Game tool.

Note: when you reach the regular end of a game, you will also be prompted with this tool.




The screenshot shows the 'End Game' modal form overlaid on a game interface. The form contains the following fields and options:

- Game Status:** A dropdown menu currently set to 'In Progress'.
- Pitchers of Record:** A section with three rows:
 - WP:** 35 E Long (dropdown) | Record
 - LP:** 51 T Long (dropdown) | Record
 - Sv:** (dropdown) | Total
- Start Time:** 1:05p
- End Time:** (empty field)
- Duration:** (empty field)
- Attendance:** 1250
- Home Record:** (empty field)
- Visitor Record:** (empty field)

At the bottom right of the modal, there are two buttons: a green 'Save' button and a red 'Close' button.

Change the status of the game

END GAME

Game Status	In Progress
WP: 35 E Lo	In Progress
LP: 51 T Lor	Delayed
Sv:	Postponed
	Final 

Start Time: 1:05p	End Time:
Duration:	Attendance: 1250
Home Record:	Visitor Record:

Set the pitchers of record

Current Match/Game
Logout
User Guide

End Game

Game Status Final

Pitchers of Record

WP:	35 E Long	▼	Record	
LP:			Record	
Sv:	13 T Meyer		Total	
	35 E Long			

Start Time: 1:05p

Duration:

Home Record:

End Time:

Attendance: 1250

Visitor Record:

Save
Close

2	B(WP)	✕	5	6	D Susac	2
			6	7	M Bingham	8

Game Status		Final	
Pitchers of Record			
WP:	35 E Long	Record	
LP:		Record	
Sv:	13 T Meyer	Total	
	35 E Long		
Start Time:	1:05p	End Time:	
Duration:		Attendance:	1250
Home Record:		Visitor Record:	

Current Match/Game
Logout
User Guide

End Game

Game Status		Final	
Pitchers of Record			
WP:	13 T Meyer	Record	
LP:	51 T Long	Record	
Sv:		Total	
Start Time:	1:05p	End Time:	
Duration:		Attendance:	1250
Home Record:		Visitor Record:	

Save
Close

End Game

Game Status: Final ▼

Pitchers of Record

WP:	13 T Meyer	▼	Record	1-0
LP:	51 T Long	▼	Record	⏱
Sv:		▼	Total	

Start Time: 1:05p

Duration:

Home Record:

End Time:

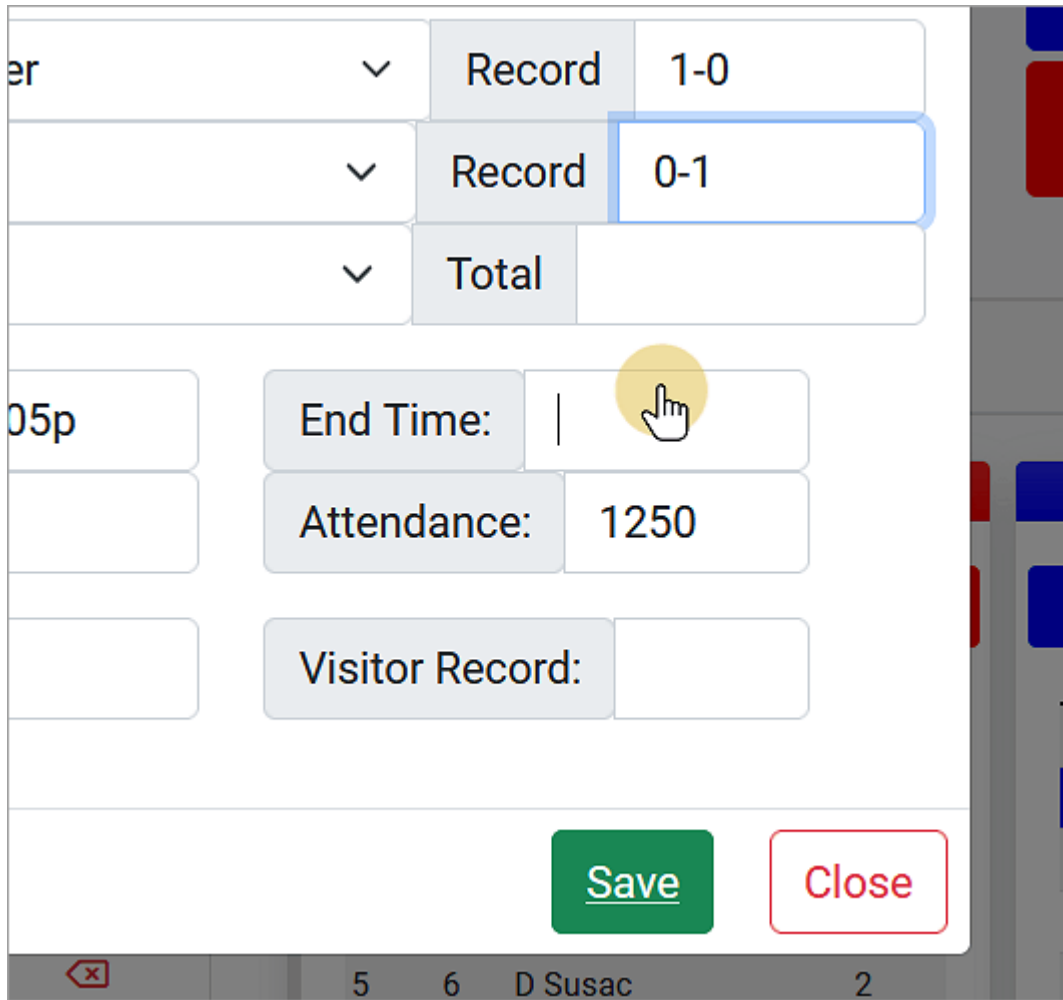
Attendance: 1250

Visitor Record:

Save
Close

Enter an end time

Note: if the end time is formatted correctly, it will attempt to automatically calculate game duration.



The screenshot shows a mobile application interface for game controls. At the top, there are three rows of data: 'er' with a dropdown arrow and a 'Record' button showing '1-0'; a second row with a dropdown arrow, 'Record' button, and '0-1'; and a third row with a dropdown arrow and a 'Total' button. Below this is a '05p' field. The 'End Time:' field is highlighted with a yellow circle and a hand cursor icon. Below it, the 'Attendance:' field shows '1250'. The 'Visitor Record:' field is empty. At the bottom right, there are 'Save' and 'Close' buttons. The bottom status bar shows a back arrow, a close icon, and the text '5 6 D Susac 2'.

51 T Meyer	Record	1-0
51 T Long	Record	0-1
	Total	
Start Time: 1:05p	End Time: 3:45p	
Duration: 2:40	Attendance: 1250	
Home Record:	Visitor Record:	
		Save
B(WP)	5 6 D Susac	
	6 7 M Bingham	

Update team records and attendance

Current Match/Game
Logout
User Guide

End Game

Game Status Final ▼

Pitchers of Record

WP:	13 T Meyer	▼	Record	1-0
LP:	51 T Long	▼	Record	0-1
Sv:		▼	Total	

Start Time: 1:05p

Duration: 2:40

End Time: 3:45p

Attendance: 1250

Home Record: 1-0


Visitor Record: |

Save

Close

2	B(WP)	✕	5	6	D Susac	2
			6	7	M Bingham	8

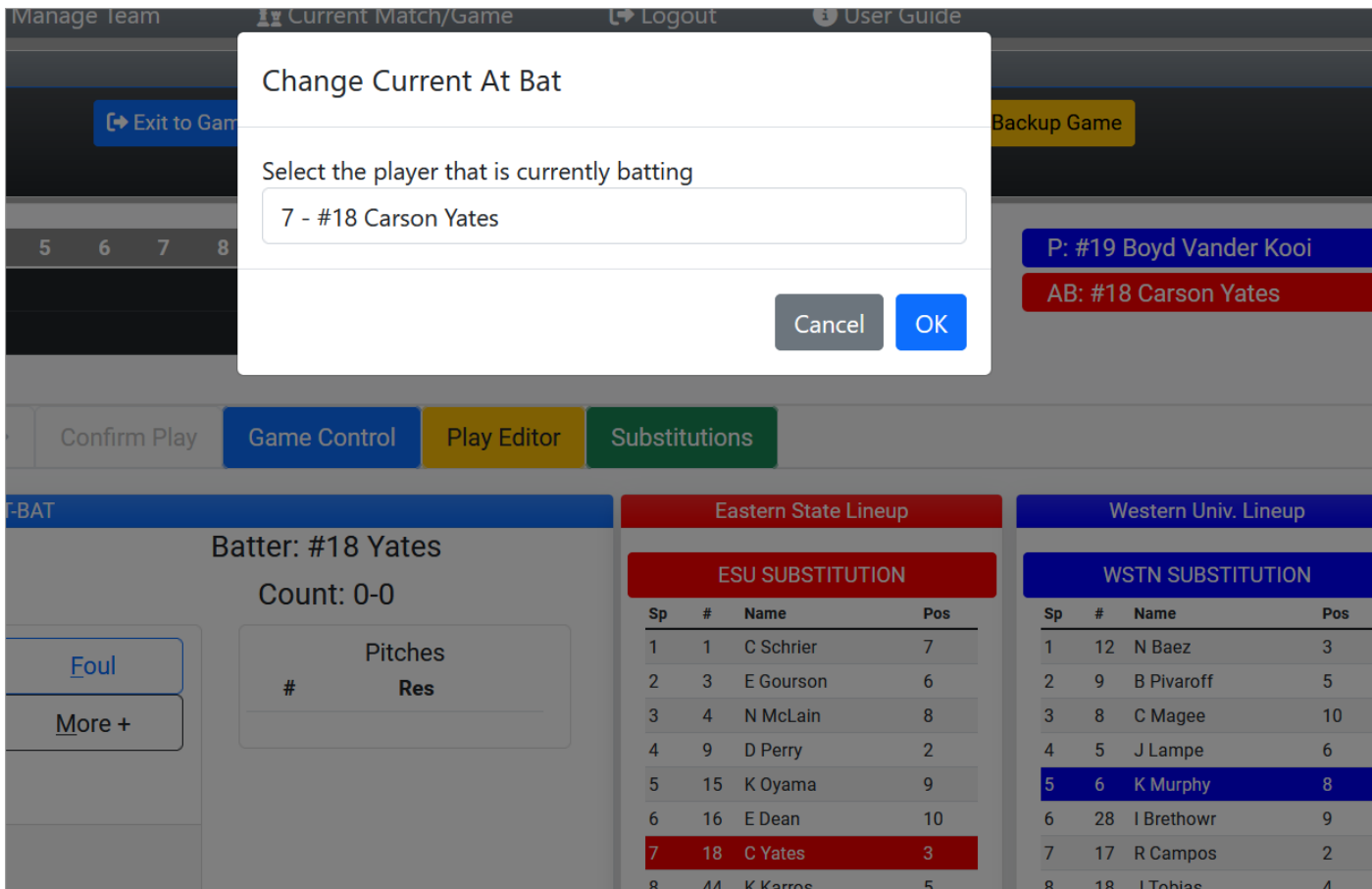
Save changes

eyer	Record	1-0
ng	Record	0-1
	Total	
1:05p	End Time:	3:45p
40	Attendance:	1250
1-0	Visitor Record:	0-1
<input type="button" value="Save"/> <input type="button" value="Close"/>		
		
5	6	D Susac 2
6	7	M Bingham 8

Change At Bat

If for any reason, you need to change the player currently at bat (such as batting out of order), you can use the Change AB tool.

Note: you can only select players that are currently in the lineup



Change Current At Bat

Select the player that is currently batting

7 - #18 Carson Yates

Cancel OK

Manage Team | Current Match/Game | Logout | User Guide

Exit to Game | Backup Game

P: #19 Boyd Vander Kooi
AB: #18 Carson Yates

Confirm Play | Game Control | Play Editor | Substitutions

Batter: #18 Yates
Count: 0-0

Foul | More +

Pitches Res

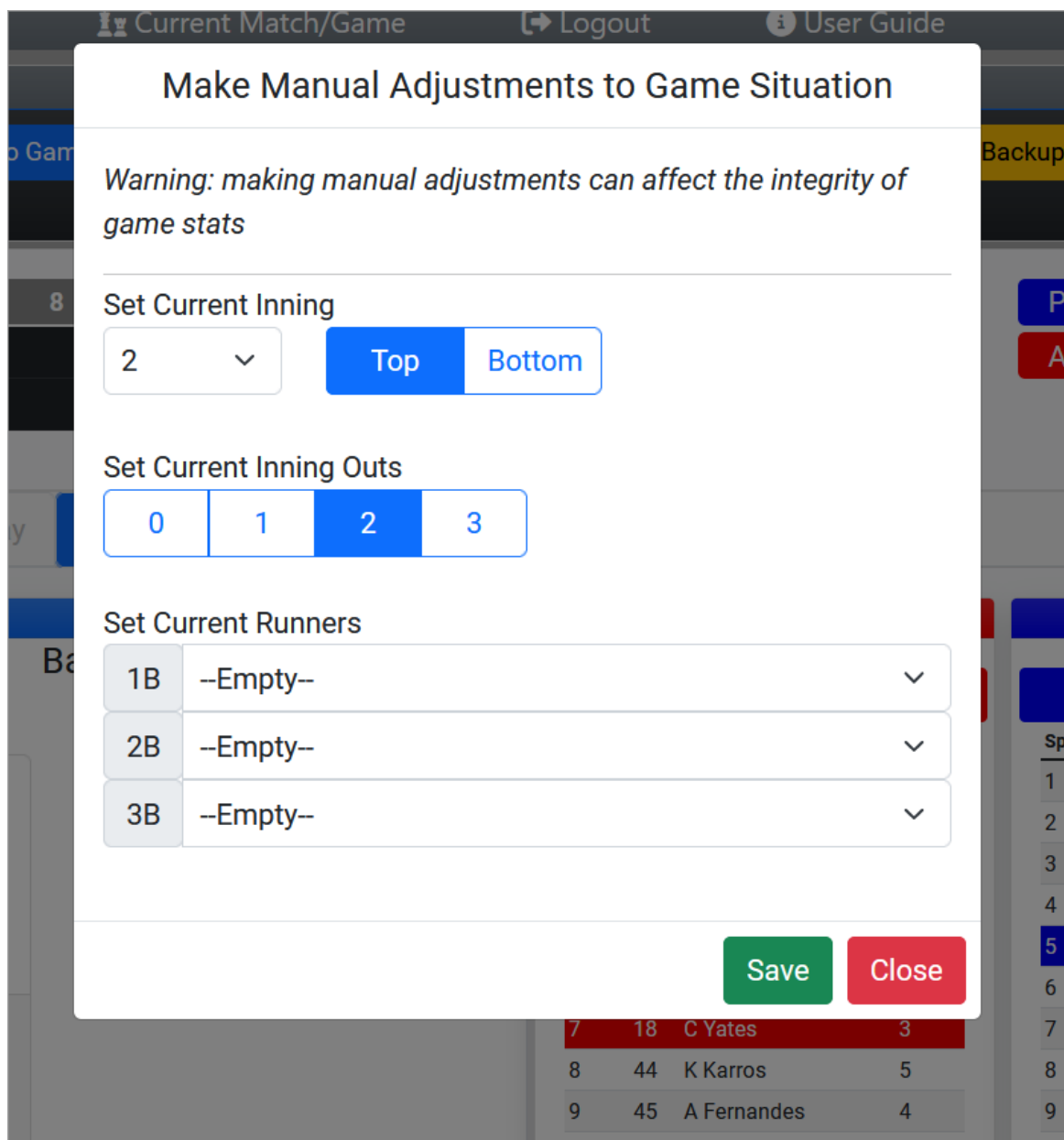
Eastern State Lineup			
ESU SUBSTITUTION			
Sp	#	Name	Pos
1	1	C Schrier	7
2	3	E Gourson	6
3	4	N McLain	8
4	9	D Perry	2
5	15	K Oyama	9
6	16	E Dean	10
7	18	C Yates	3
8	44	K Karros	5

Western Univ. Lineup			
WSTN SUBSTITUTION			
Sp	#	Name	Pos
1	12	N Baez	3
2	9	B Pivaroff	5
3	8	C Magee	10
4	5	J Lampe	6
5	6	K Murphy	8
6	28	I Brethowr	9
7	17	R Campos	2
8	18	J Tobias	4

Manual Adjustments

If needed, you can make manual adjustments to the game situation including inning, outs and runners.

Note: please exercise caution in making manual adjustments as you can end up with more than three outs in an inning.



The screenshot shows a modal dialog box titled "Make Manual Adjustments to Game Situation" overlaid on a blurred background of the StatInput interface. The dialog contains the following elements:

- Warning:** *Warning: making manual adjustments can affect the integrity of game stats*
- Set Current Inning:** A dropdown menu showing "2" and two buttons labeled "Top" and "Bottom".
- Set Current Inning Outs:** A row of four buttons labeled "0", "1", "2", and "3", with the "2" button highlighted in blue.
- Set Current Runners:** Three rows of dropdown menus for bases 1B, 2B, and 3B, each currently set to "--Empty--".
- Buttons:** A green "Save" button and a red "Close" button at the bottom right.

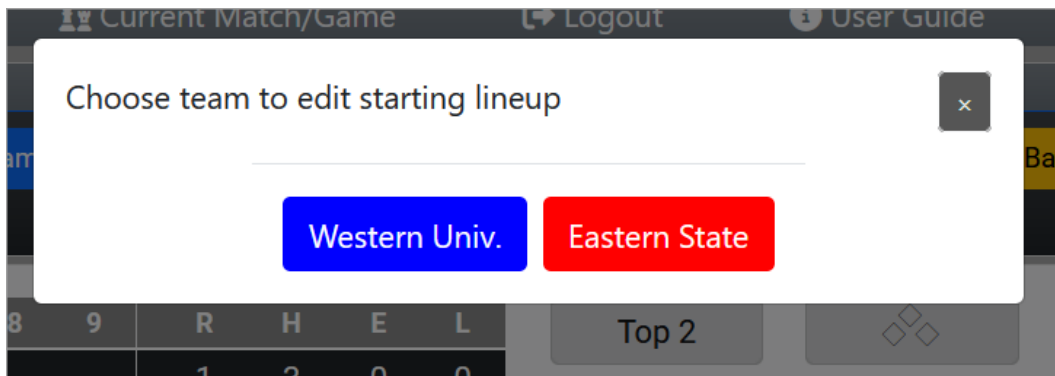
In the background, a player list is visible with the following data:

Sp	7	18	C Yates	3
	8	44	K Karros	5
	9	45	A Fernandes	4

Edit Starters

If you need to make changes to the starting lineup for a game already in progress, use the Edit Starters tool.

Note: this should only be used if there was an error in the initial starting lineups entered and the game is already in progress. If the game has not started, edit the starters from the starter screen. If you are making a substitution, use the Insert Subs tool described in the Editing Plays guide



ESU Substitutions

Spot	Player	Position
1	1 C Schrier	LF
2	3 E Gourson	SS
3	4 N McLain	CF
4	9 D Perry	C
5	15 K Oyama	RF
6	16 E Dean	DH/DP
7	18 C Yates	1B
8	44 K Karros	3B
9	45 A Fernandes	2B
	19 J Karros	P

Add New Player
Enter
Cancel