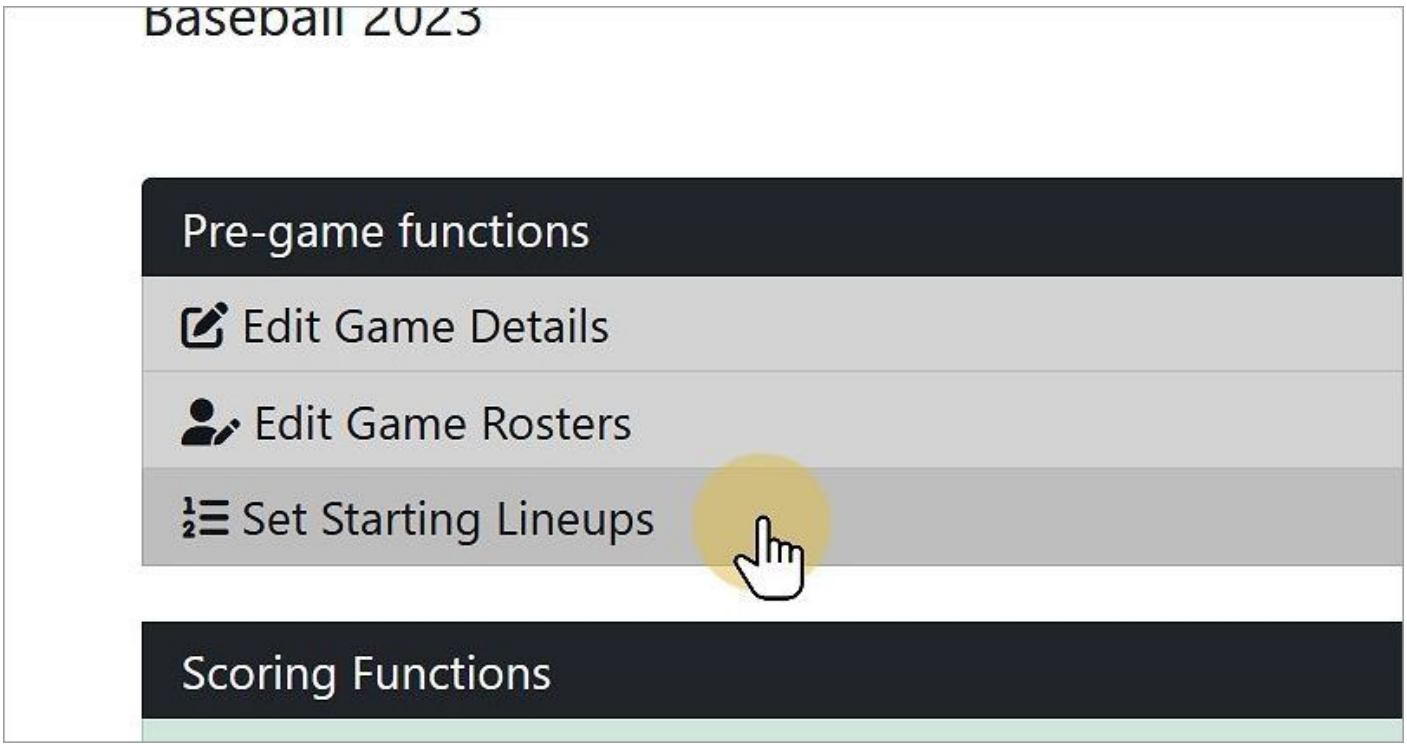
5. Setting Up/Beginning a Game

Set Starting Lineups

After you have created your game with the appropriate rules and settings and imported each team's rosters, click on 'Set Starting Lineup' to set each team's lineups.

Note: You cannot begin scoring a game until all 9 positions are filled for each team.

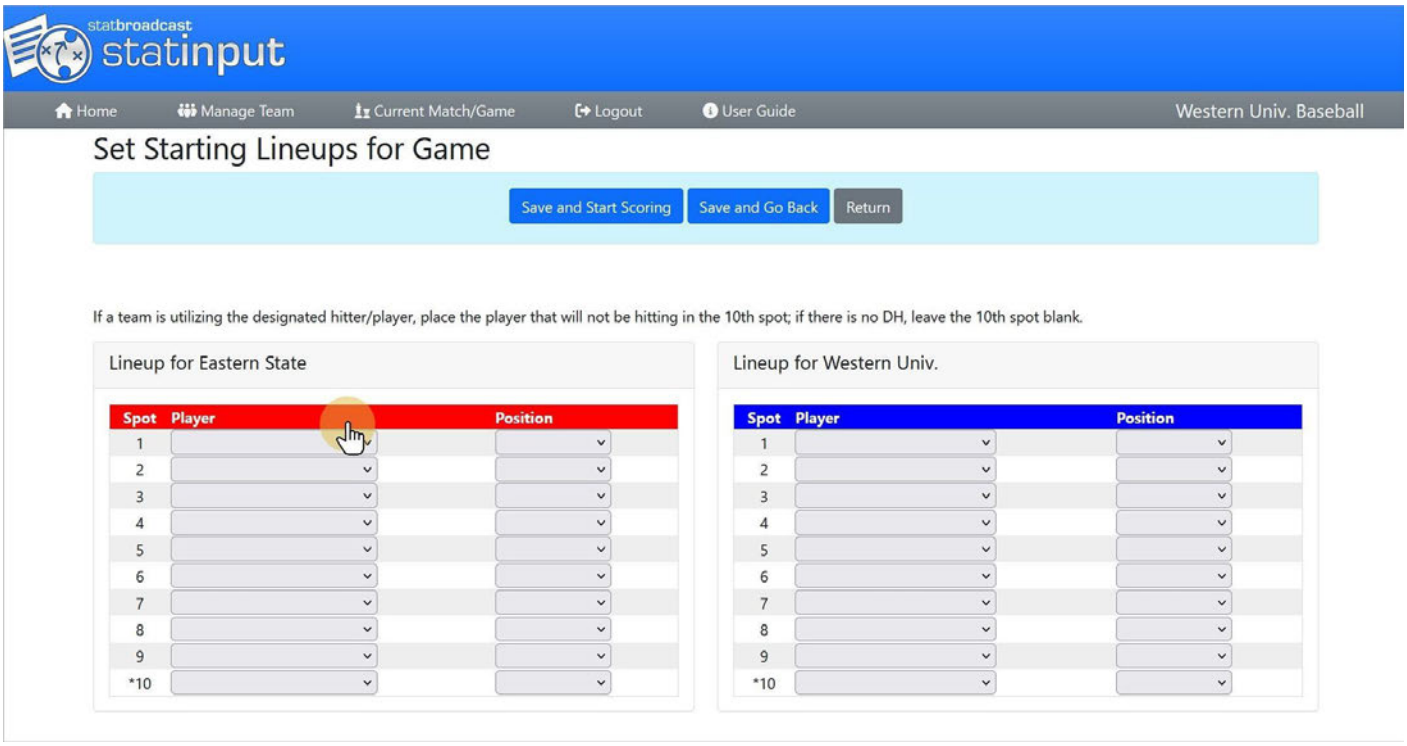


Lineup Screen

Use the dropdowns for each spot in the batting order to select the player and their corresponding defensive position.

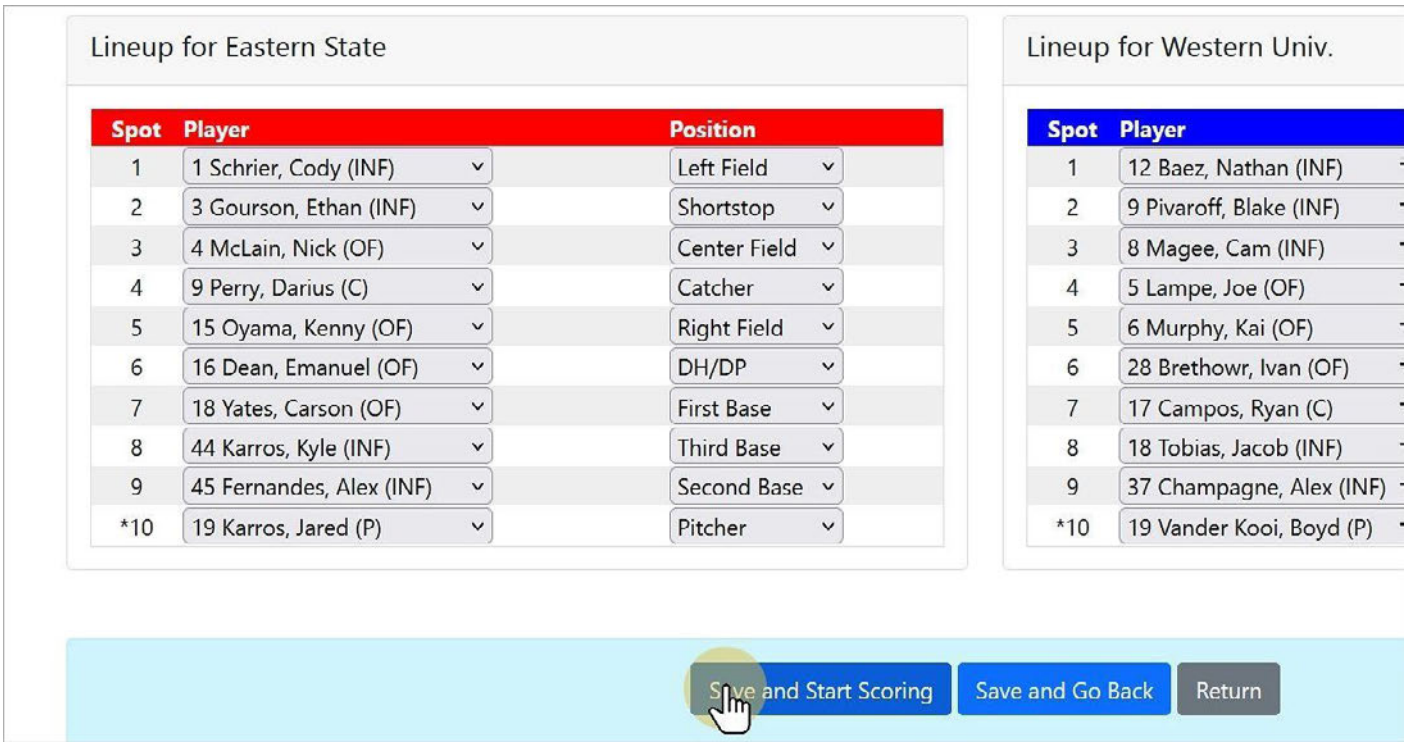
Please note, you will not be able to start a game with a lineup that is incomplete, has duplicate players or duplicate positions.

For a designated hitter, place the player that will not be batting in the 10 spot. If you are not using the DH rule or the team is not using a DH, only use the first 9 lineup spots.

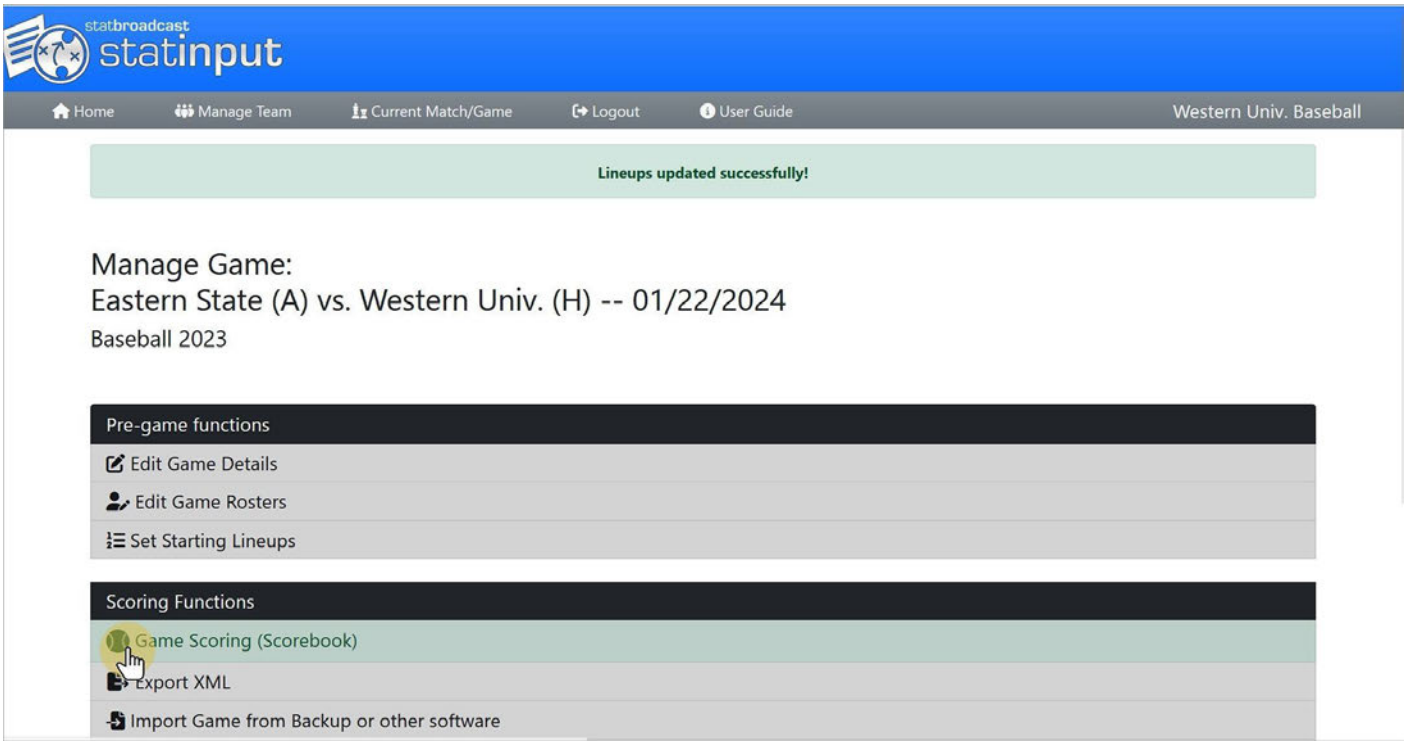
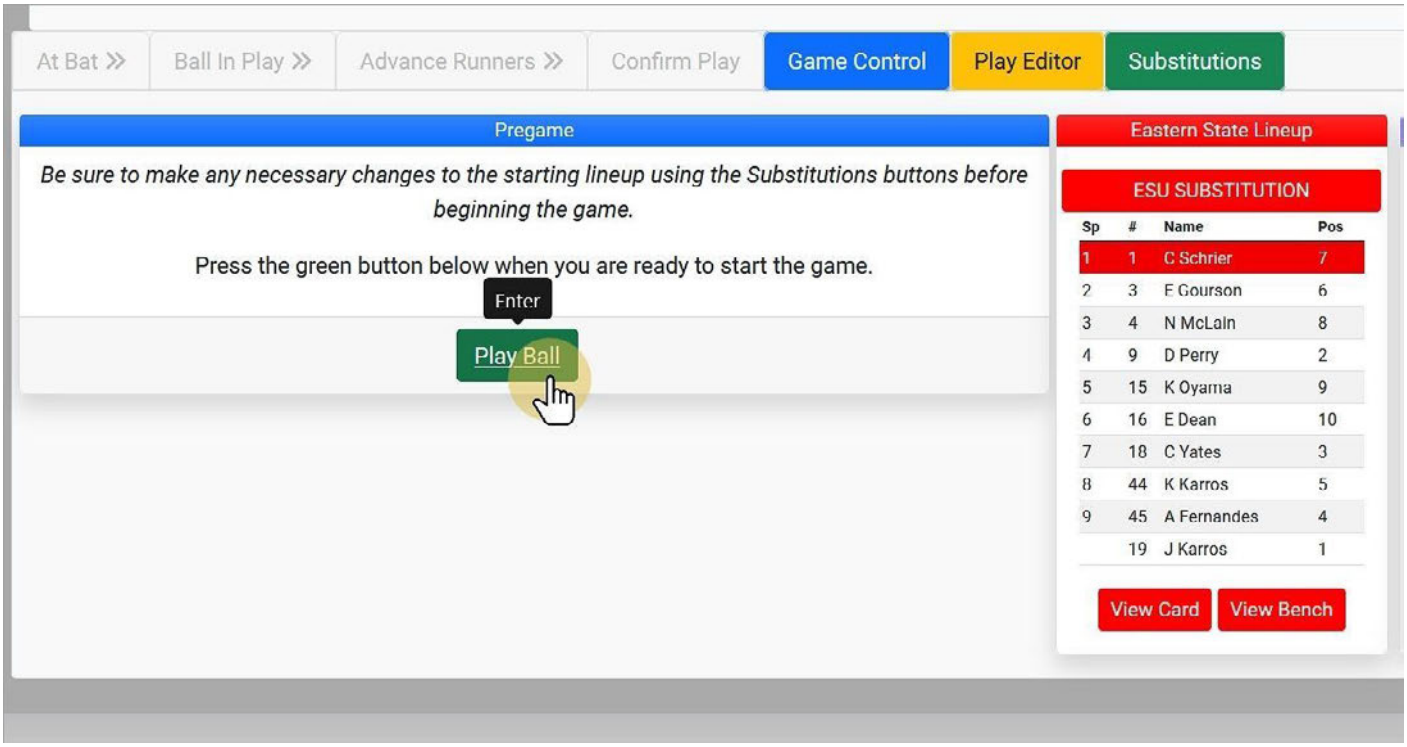


You can save a partially completed (or completed) lineup with the 'Save and Go Back' button.

You can save a completed lineup and begin scoring by clicking 'Save and Start Scoring'



Enter game scoring (if you did not already) by selecting 'Game Scoring' from the Game Manager menu.



Begin the game with the green 'Play Ball' button