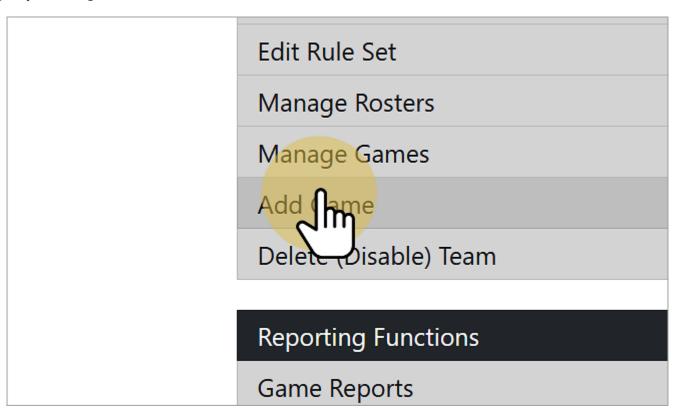




Begin by selecting 'Add Game' from the main football menu

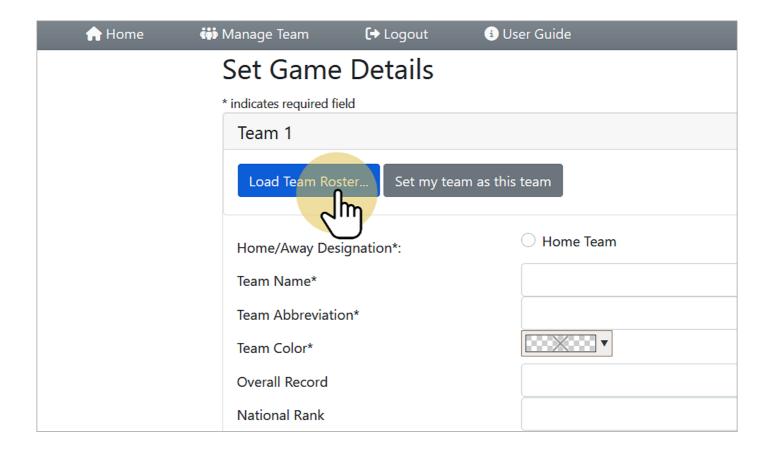




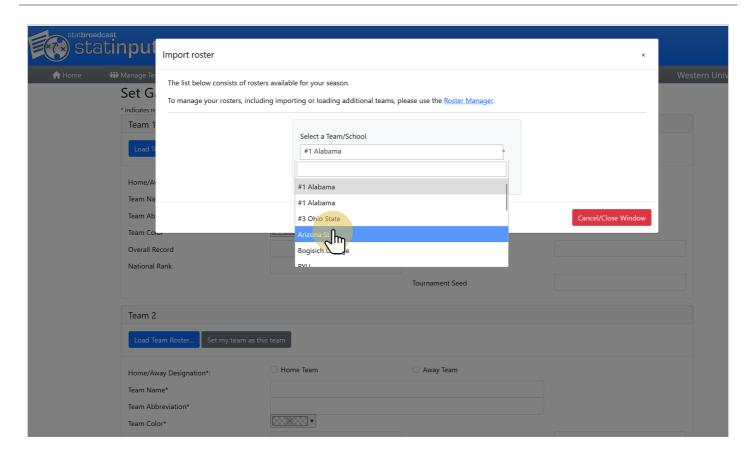
Team Rosters

Click on Load Team Roster and select a roster from the list to load.

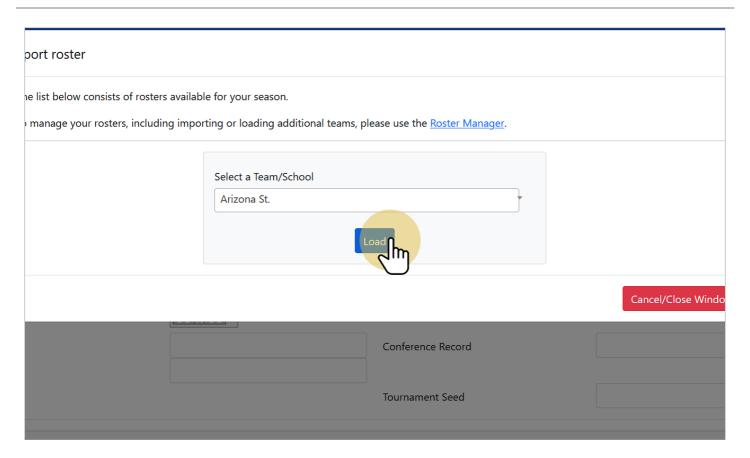
Note: you should create rosters in the Roster Manager before creating your games.







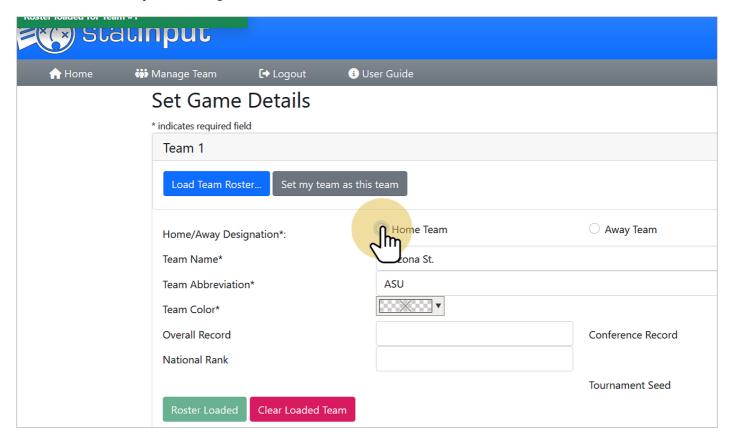






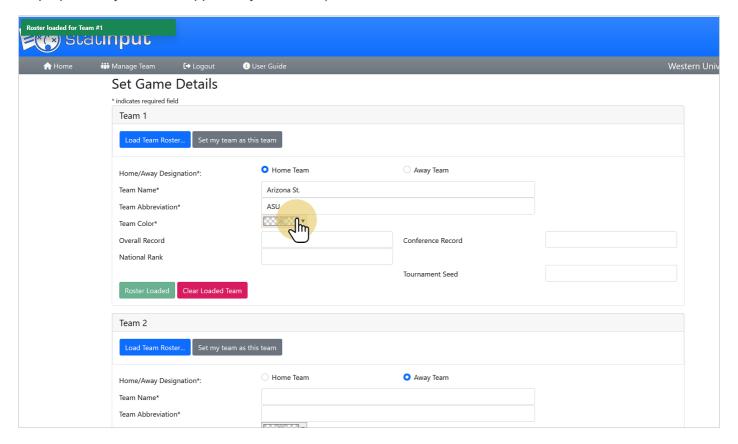


Set the Home or Away team designation for the first team



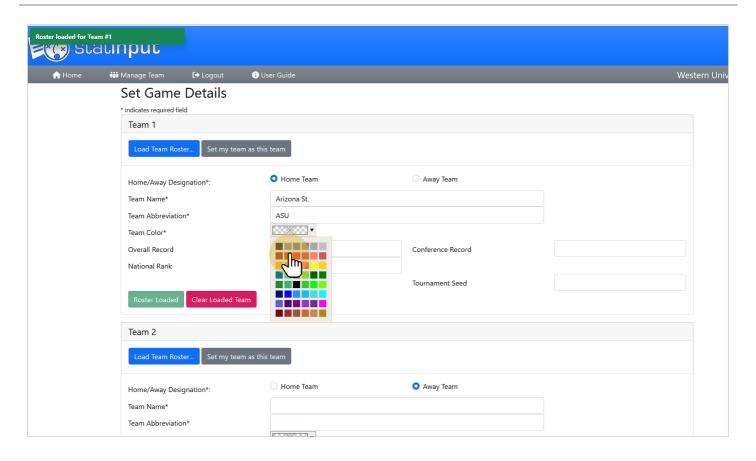


Set a team color; this color will help you identify this team in the scoring software (note: the colors are used for that purpose only and don't appear anywhere else)





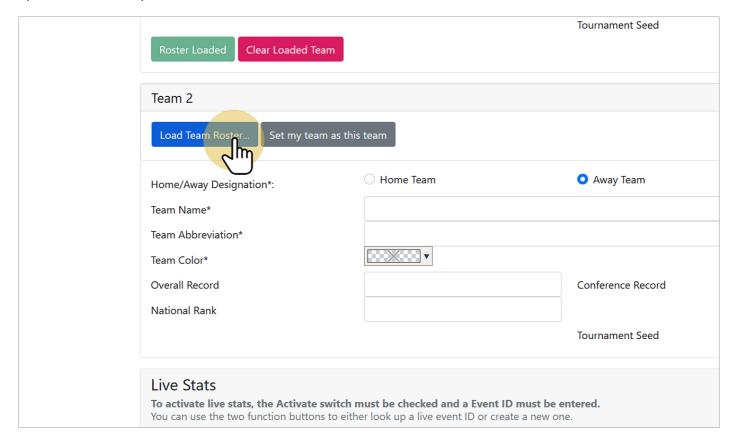






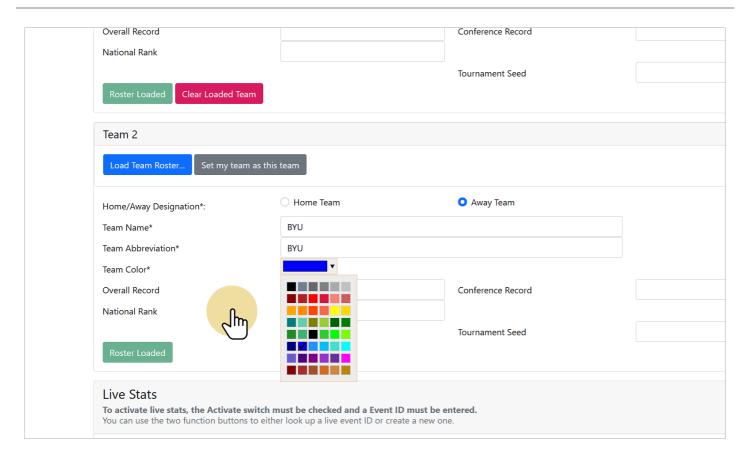


Repeat the same steps for Team 2





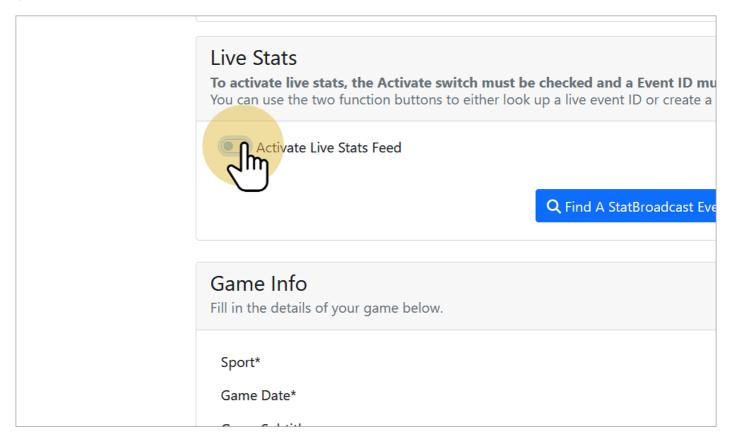






Live Stats

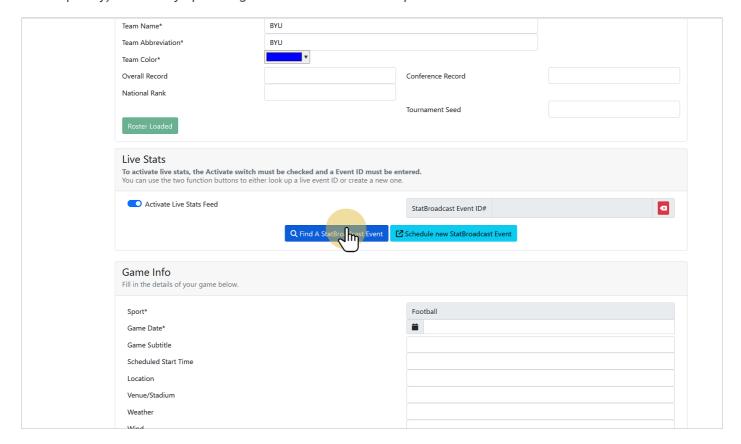
If you will be using StatInput to push live stats to StatBroadcast, click the Activate Live Stats button





Click on 'Find a StatBroadcast Event' and select your event from the popup window.

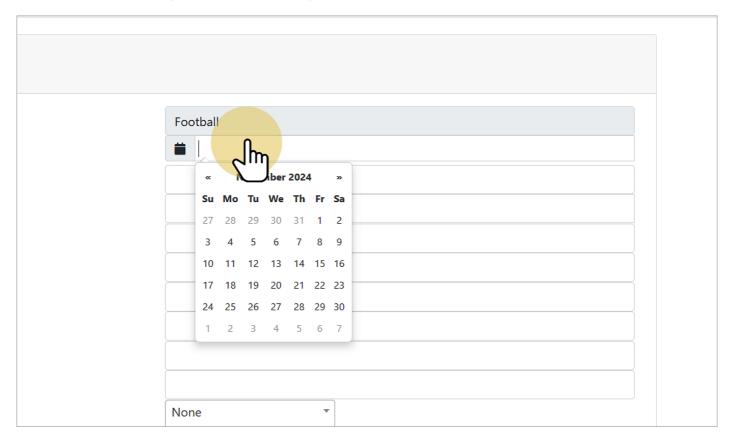
If you don't see your event, you may need to schedule a new event in StatBroadcast (use the turquioise button to do that quickly). *Note: only upcoming events for the selected sport are shown.*





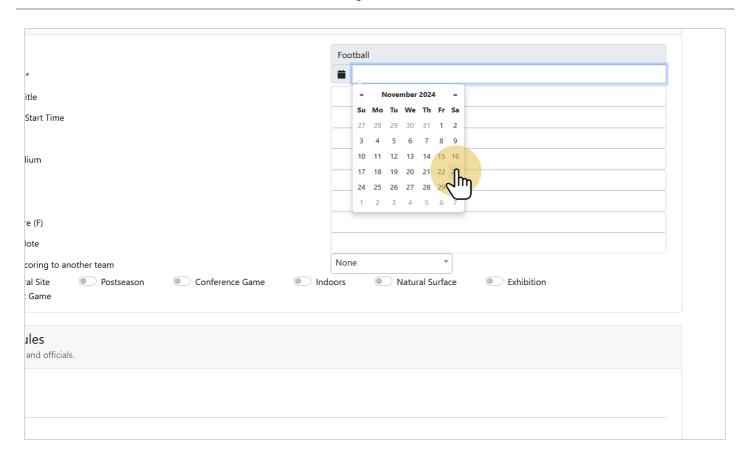
Game Date

Set the date of the game (this is a required field)



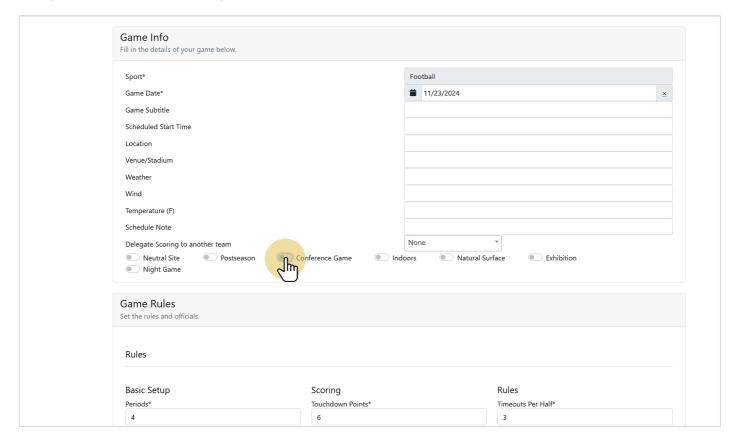








Set any other optional values for your game

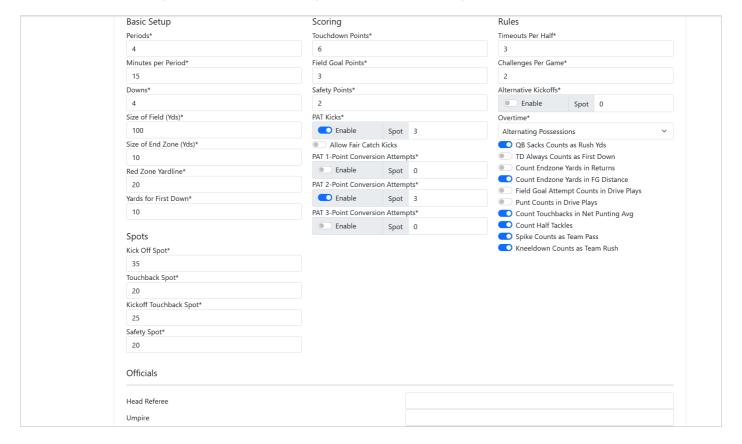






Rules

Confirm the rule set for your game and make any changes as necessary.







Press Save Game at the bottom of the page to create your game

