

This guide will step you through managing user accounts on StatInput.

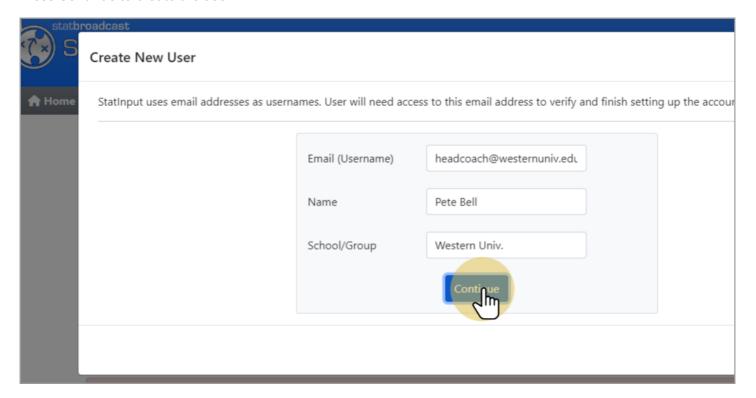
You can register additional members of your SID staff, student assistants and coaches so that they can use the app for score keeping from their own log in.

You can also deactivate accounts for staff members no longer with the university and resend verification emails to those users that did not receive them or they expired.

# 1. Enter details for new user

You'll need to enter an email address for your user (it cannot have been previously registered on StatInput) as well as enter the user's name.

Press Continue to create the user.

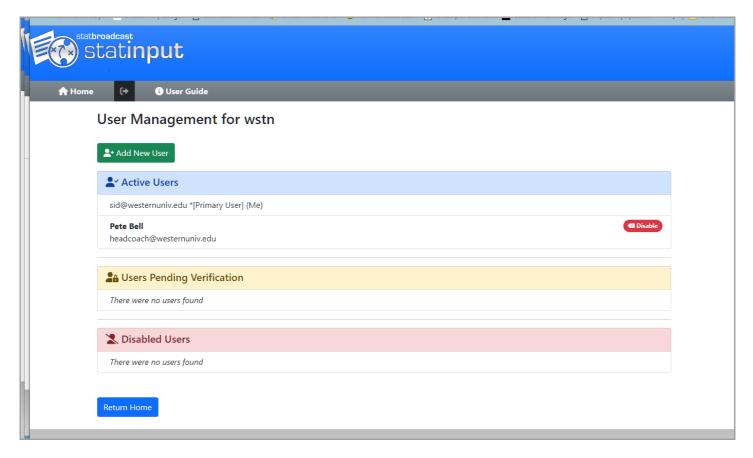




# 2. User account creation is complete.

Your new user can begin using their account as soon as they verify their email address.

Please note that email verification links are only valid for two hours. If a user takes longer than that to verify, a new verification email will need to be sent.





# 3. Log in to StatInput

Please remember to use the email/username and password you registered on StatInput. This is different than the login you use to access StatBroadcast admin.

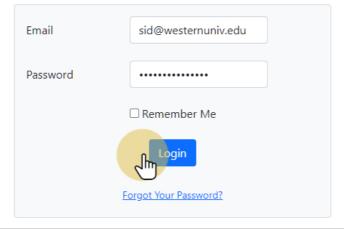


# Welcome to StatInput by StatBroadcast

StatInput is an web-based score keeping and stat tracking software package.

To use StatInput, you must first register your school through the StatBroadcast portal and then create a new StatInput user. Use of StatInput is currently limited to StatBroadcast clients during our pilot program.

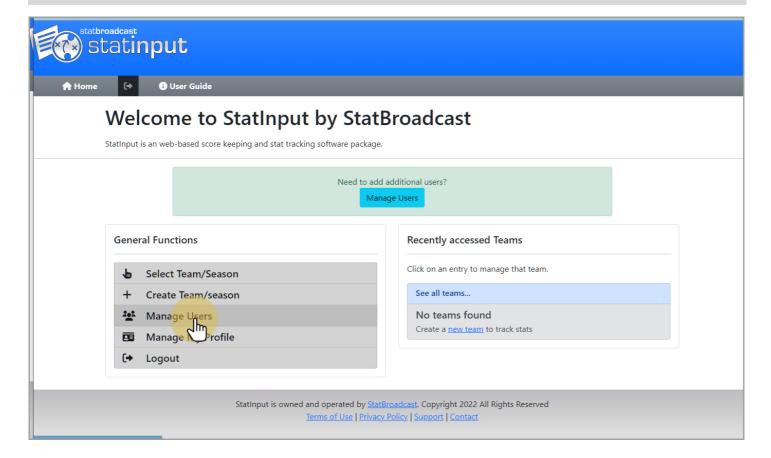
Please login below using your StatInput registered email and password.





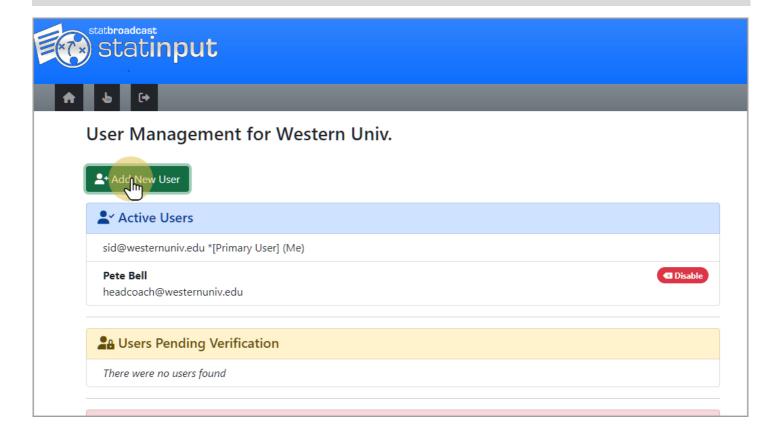


# 3.1 Select Manage Users from the Main Menu





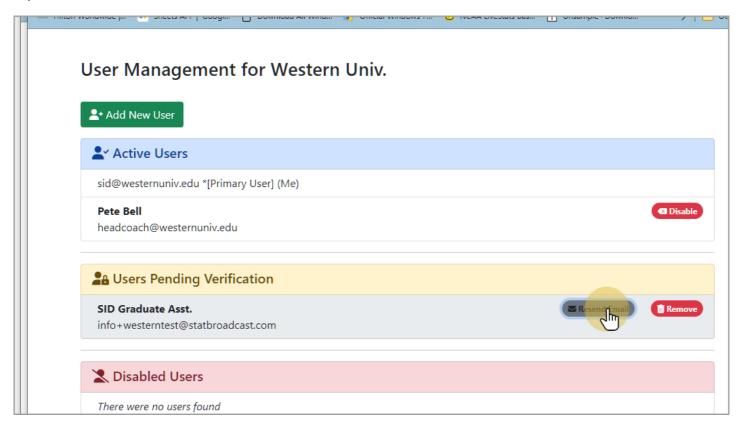
# 4. Click Add New User





# 5. Additional User functions

You can request a new verification email be sent to a user if they are unable to find the original or the link has expired.

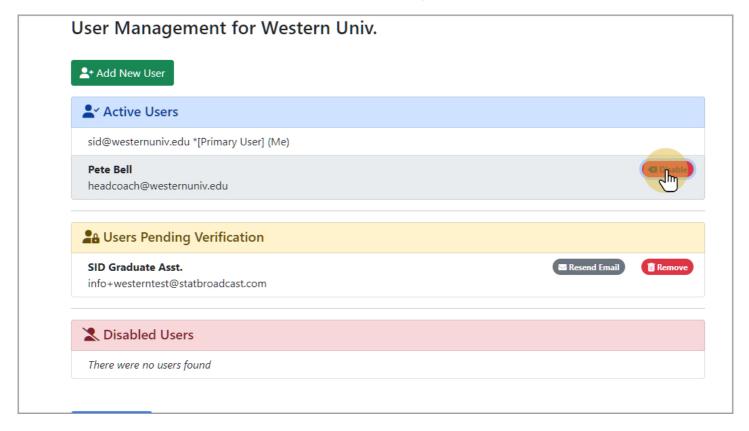






# 5.1 Disable a user account

Unneeded accounts can be disabled, preventing access to the system from that login.





# 5.2 Reactivate a disabled account

Disabled accounts can be recovered.

