














## ***8. Scoring a Bout (Basics)***



## Begin by selecting 'Match Scoring'

Before you can begin scoring, you will need to configure the bout matchups (see previous guide 5)

Mens Wrestling 2023

Pre-match functions
 Edit Match Details
 Edit Match Rosters
 Weigh-In
 Generate Weigh-In Sheet
 Set Bouts
 Generate Matchups Sheet

Scoring Functions
 Match Scoring
 Team Adjustments
 Print OPC Results Entry Sheet
 Export XML
 Match Reports

Post-match functions
 Wrap up Match
 Disable (Delete) Match

## Select the bout to enter scoring

statbroadcast **statinput**

Home
Manage Team
Current Match/Game
Logout
User Guide
Western Univ. Mens Wrestling

Dual Match - Western Univ. vs. Eastern State - 07/01/2023 (Mens Wrestling)

Eastern State (ESU) [M]	0	0	Western Univ. (WST) [H]
In Progress			

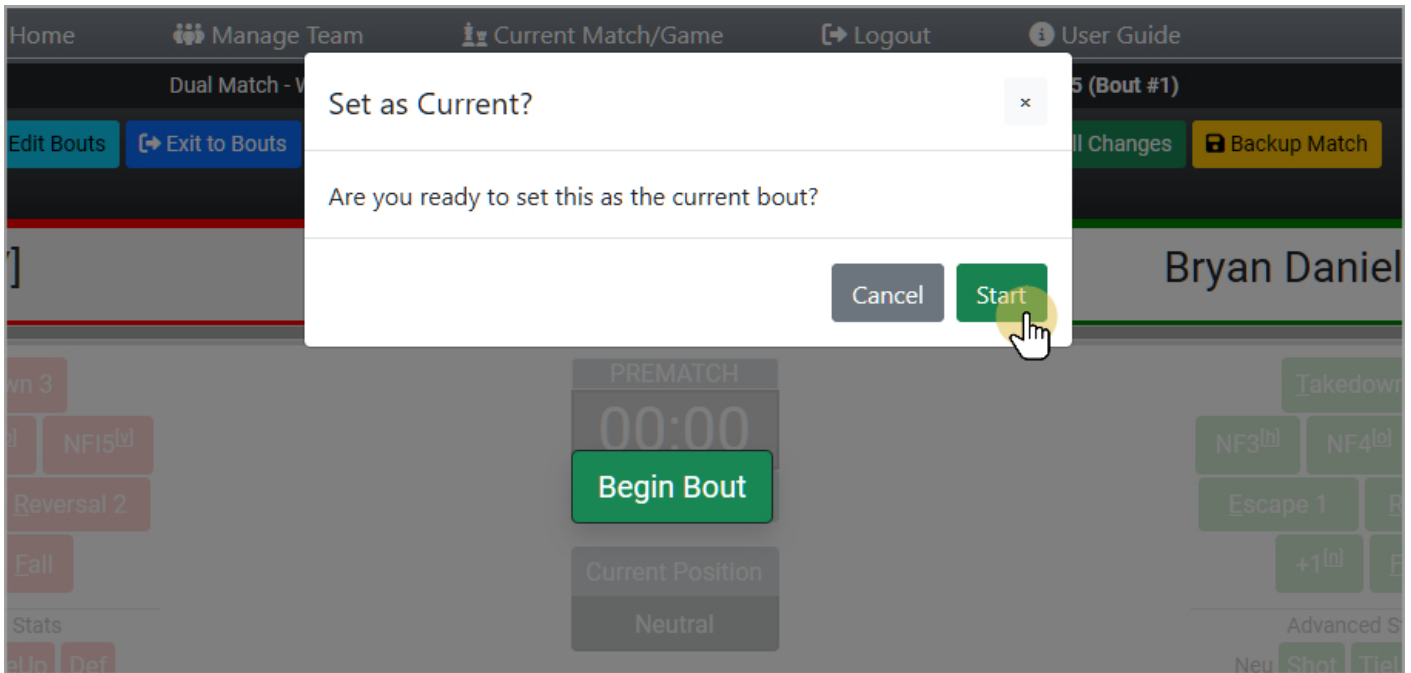
Return to Match Manager
Wrap up Match

Select a bout to score:

<div style="background-color: #34495e; color: white; padding: 5px; border-radius: 5px; display: flex; justify-content: space-between;"> <span>#1 125 lbs</span> <span>NOT STARTED</span> </div> <p>Scott Hall vs Bryan Danielson</p>	<div style="background-color: #f9f9f9; padding: 5px; border-radius: 5px; display: flex; justify-content: space-between;"> <span>#2 133 lbs</span> <span>NOT STARTED</span> </div> <p>Kevin Nash vs Chris Irvine</p>	<div style="background-color: #f9f9f9; padding: 5px; border-radius: 5px; display: flex; justify-content: space-between;"> <span>#3 141 lbs</span> <span>NOT STARTED</span> </div> <p>Terry Bollea vs Virgil Runnels</p>
<div style="background-color: #f9f9f9; padding: 5px; border-radius: 5px; display: flex; justify-content: space-between;"> <span>#4 149 lbs</span> <span>NOT STARTED</span> </div> <p>Mick Foley vs Dustin Runnels</p>	<div style="background-color: #f9f9f9; padding: 5px; border-radius: 5px; display: flex; justify-content: space-between;"> <span>#5 157 lbs</span> <span>NOT STARTED</span> </div> <p>Steve Williams vs Adam Copeland</p>	<div style="background-color: #f9f9f9; padding: 5px; border-radius: 5px; display: flex; justify-content: space-between;"> <span>#6 165 lbs</span> <span>NOT STARTED</span> </div> <p>Paul Levesque vs Jim Duggan</p>
<div style="background-color: #f9f9f9; padding: 5px; border-radius: 5px; display: flex; justify-content: space-between;"> <span>#7 174 lbs</span> <span>NOT STARTED</span> </div> <p>Joseph Laurinaitis vs Jake Smith Jr.</p>	<div style="background-color: #f9f9f9; padding: 5px; border-radius: 5px; display: flex; justify-content: space-between;"> <span>#8 184 lbs</span> <span>NOT STARTED</span> </div> <p>Andre Roussimoff vs John Layfield</p>	<div style="background-color: #f9f9f9; padding: 5px; border-radius: 5px; display: flex; justify-content: space-between;"> <span>#9 197 lbs</span> <span>NOT STARTED</span> </div> <p>Robert Backlund vs Jonathan Fatu</p>
<div style="background-color: #f9f9f9; padding: 5px; border-radius: 5px; display: flex; justify-content: space-between;"> <span>#10 285 lbs</span> <span>NOT STARTED</span> </div> <p>Michael Rotunda vs Glenn Jacobs</p>		

## 8. Scoring a Bout (Basics)

If the bout is not the currently active bout, you'll be prompted to set it that way.



## Main Scoring View

This is the main scoring view. At the top of the screen, you will see a **Running Score** for each wrestler. This score will update live as the bout progresses.

In the top middle, you'll see the **Current Period Clock**, which can be started and stopped (while a period is in progress) using the button below the time. The time can be adjusted by clicking on it.

Below the clock is the **Current Bout Position**. The position can be adjusted by clicking on it.

To the right and left of the clock are each team's **Basic Scoring Controls**. The scoring controls are used to record basic points for either team and will activate and deactivate depending on the bout position (for instance, a takedown cannot be scored when either wrestler is in the referee's position; a near fall cannot be scored when a wrestler is in the defensive position, etc.)

Below each team's basic scoring are the team's **Advanced Scoring Controls** (*when advanced statistics are activated for the match*). These can be used to record advanced statistics in the match and also function as scoring controls when necessary (for instance, the Cut button will also insert an escape for the opponent).

Below that on each side are each team's **Riding Time Clock**. Riding Time clocks automatically start when a wrestler is in the offensive position and the period clock is running. To start/stop manually, click the button below the clock. To adjust the riding time, click directly on it.

In the lower middle are the **Match Controls**. Match/Period controls appear in the top row in light blue; match stoppages, including cautions and violations, appear in the middle two rows in white; and Editor functions appear in the bottom row in dark blue.

At the bottom is the **Last Entered Action**, which tracks the last event that occurring (and its time). It is also the action that will be undone by clicking the 'Undo Last' button.

## 8. Scoring a Bout (Basics)

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[Home](#)
[Manage Team](#)
[Current Match/Game](#)
[Logout](#)
[User Guide](#)

Dual Match - Western Univ. vs. Eastern State - 07/01/2023 (Mens Wrestling - Weight Class: 125 (Bout #1))

Edit Bouts
Exit to Bouts
Exit to Match Manager
Print Reports
Refresh Data
Save All Changes
Backup Match

**Current Status:**

Scott Hall (ESU) [M]
0
0
Bryan Danielson (WST) [H]

PREMATCH

00:00

START

Current Position

Neutral

Start Period

End Match

Caution

Violation

VidReview

Timeout

Stoppage

Comment

Undo Last

Status

Edit Actions

PREMATCH

00:00

START

Current Position

Neutral

Start Period

End Match

Caution

Violation

VidReview

Timeout

Stoppage

Comment

Undo Last

Status

Edit Actions

PREMATCH

00:00

START

Current Position

Neutral

Start Period

End Match

Caution

Violation

VidReview

Timeout

Stoppage

Comment

Undo Last

Status

Edit Actions

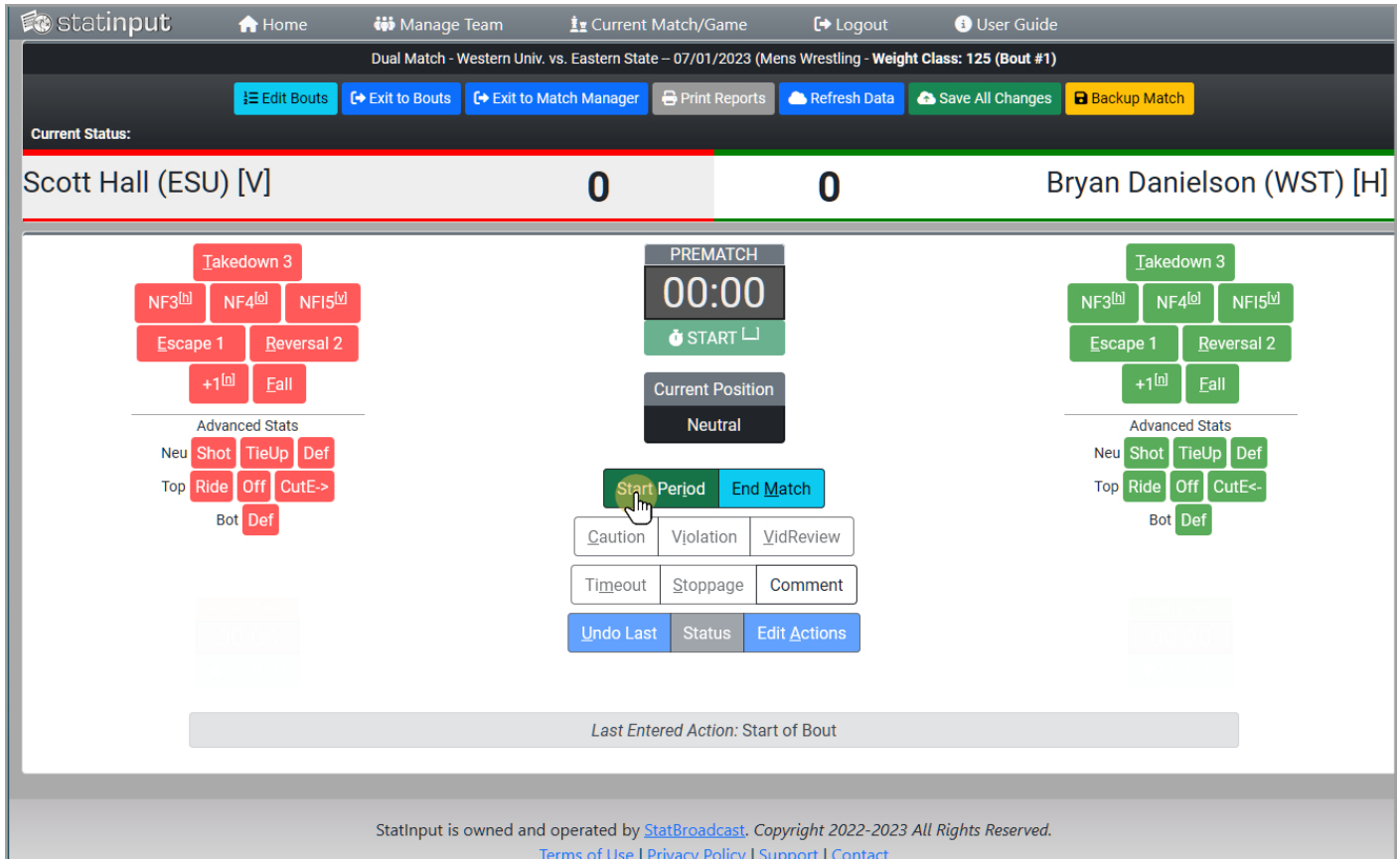
Last Entered Action: Start of Bout

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## Starting a new Period

When a match begins or a period has ended, the green Start Period button will appear.

Whenever a period is pending, you must click on Start Period and set the period number, type and duration to begin scoring.



statinput Home Manage Team Current Match/Game Logout User Guide

Dual Match - Western Univ. vs. Eastern State -- 07/01/2023 (Mens Wrestling - Weight Class: 125 (Bout #1))

Edit Bouts Exit to Bouts Exit to Match Manager Print Reports Refresh Data Save All Changes Backup Match

Current Status:

Scott Hall (ESU) [V] 0 0 Bryan Danielson (WST) [H]

Takedown 3  
NF3 NF4 NF15  
Escape 1 Reversal 2  
+1 Fall

PREMATCH  
00:00  
START

Current Position  
Neutral

Start Period End Match

Caution Violation VidReview  
Timeout Stoppage Comment  
Undo Last Status Edit Actions

Advanced Stats  
Neu Shot TieUp Def  
Top Ride Off CutE->  
Bot Def

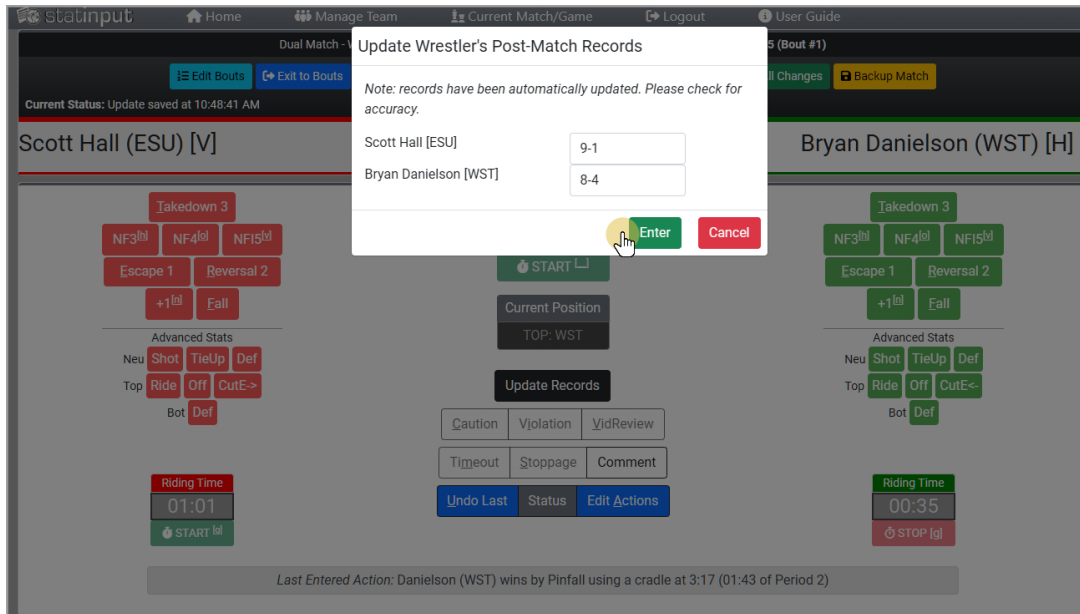
Takedown 3  
NF3 NF4 NF15  
Escape 1 Reversal 2  
+1 Fall

Advanced Stats  
Neu Shot TieUp Def  
Top Ride Off CutE-<  
Bot Def

Last Entered Action: Start of Bout

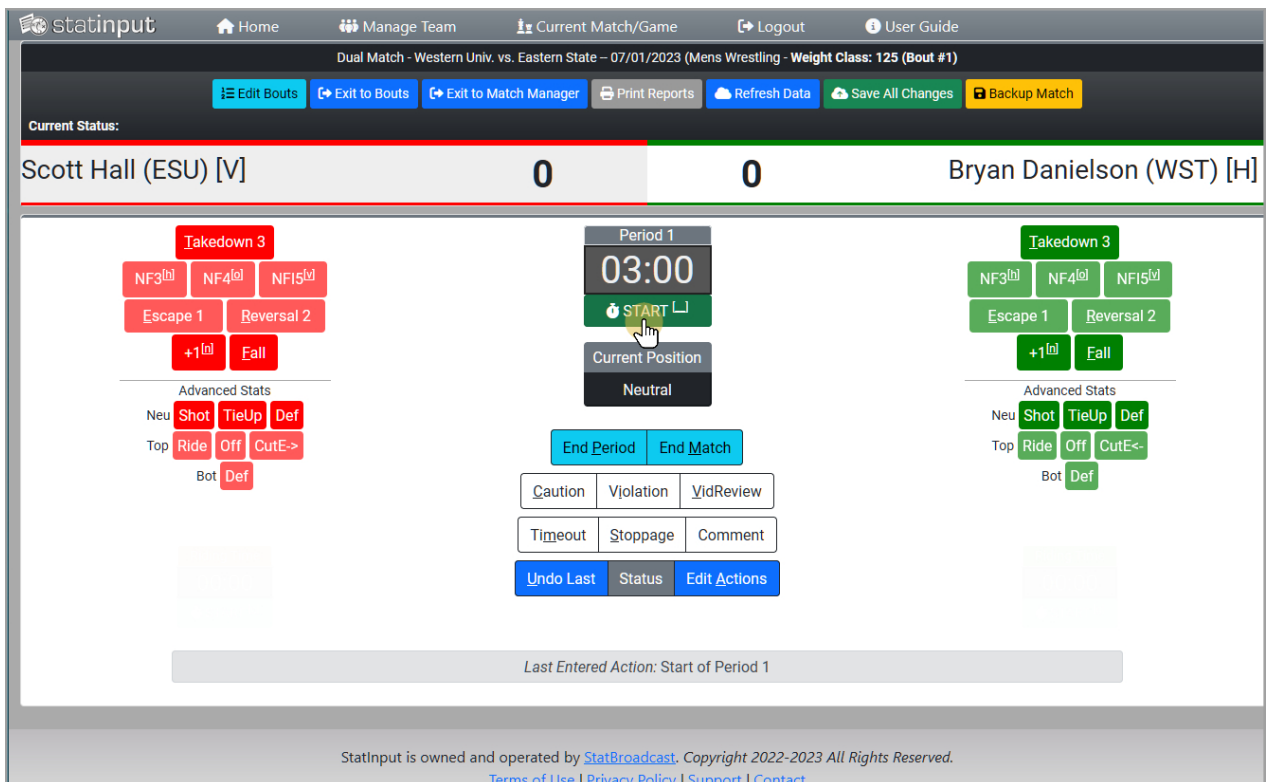
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## 8. Scoring a Bout (Basics)



### Running the Clock

Click on the green Start button below the period clock to begin the Period Clock. The Period Clock will automatically count down and will be recorded for each action that is entered.





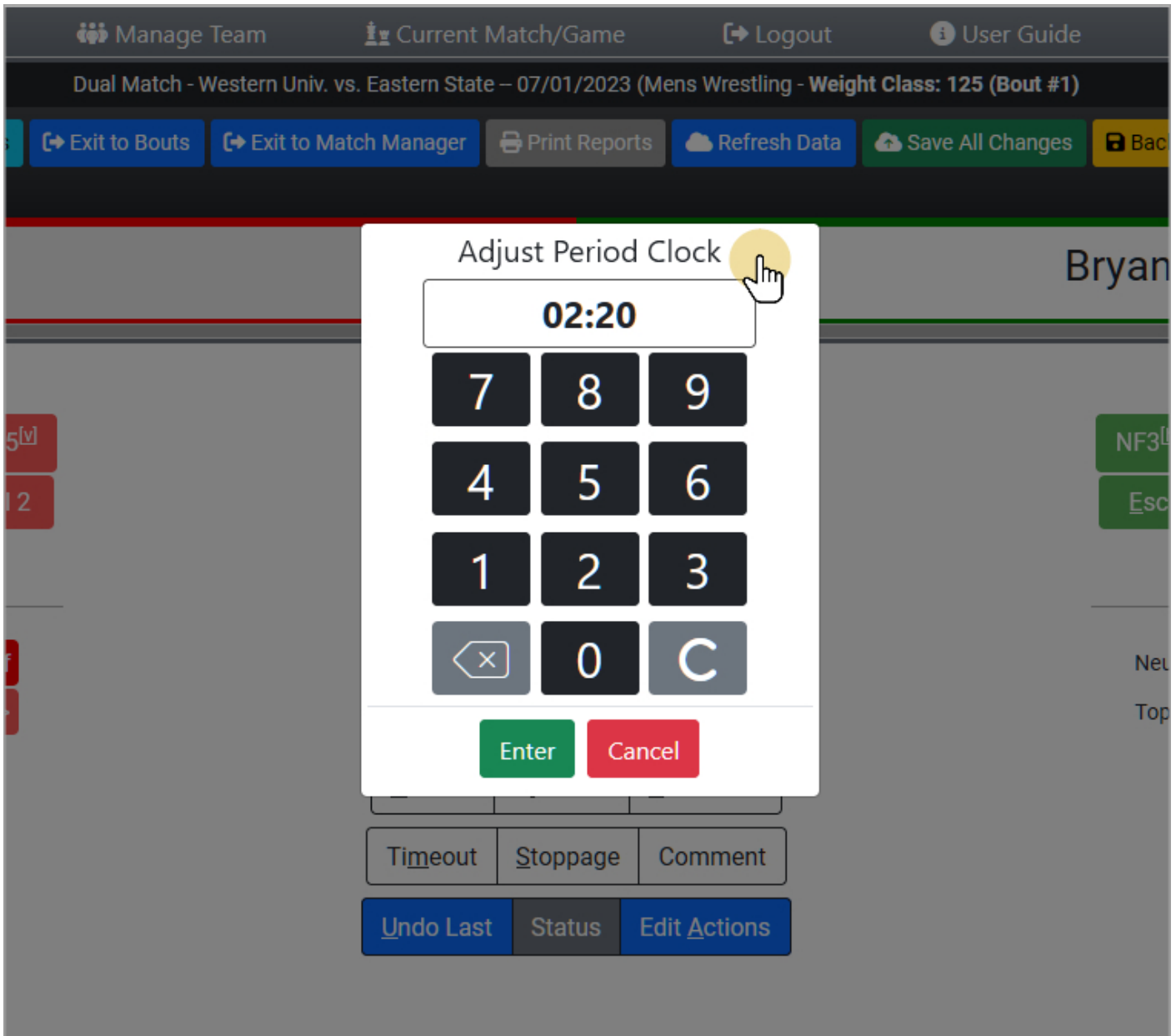
## 8. Scoring a Bout (Basics)

While the clock is running, the start button will turn to a red Stop button.

The screenshot displays the StatInput interface for a Dual Match between Scott Hall (ESU) [M] and Bryan Danielson (WST) [H]. The match is in Period 1, with a clock showing 02:50. The current status is Neutral. The interface includes a top navigation bar with options like Home, Manage Team, Current Match/Game, Logout, and User Guide. Below this, there are buttons for Edit Bouts, Exit to Bouts, Exit to Match Manager, Print Reports, Refresh Data, Save All Changes, and Backup Match. The main area features a central clock and a 'STOP' button, along with buttons for 'End Period' and 'End Match'. On either side of the clock are columns of buttons for scoring actions such as Takedown 3, NF3, NF4, NF5, Escape 1, Reversal 2, +1, and Fall. Below these are 'Advanced Stats' sections for Neutral, Top, and Bottom positions. At the bottom, there is a 'Last Entered Action' log showing 'Start of Period 1'.

## 8. Scoring a Bout (Basics)

To adjust the time of the period, click directly on the clock. You can click/touch the numbers to set the clock.



## Scoring Points

To record a score for a wrestler, click the wrestler's corresponding score button, such as the visitor's Takedown 3 button pictured here.

Please note that buttons will enable and disable themselves depending on the current position of the wrestlers to fit the context of the match.

statinput Home Manage Team Current Match/Game Logout User Guide

Dual Match - Western Univ. vs. Eastern State - 07/01/2023 (Mens Wrestling - Weight Class: 125 (Bout #1))

Edit Bouts Exit to Bouts Exit to Match Manager Print Reports Refresh Data Save All Changes Backup Match

Current Status:

Scott Hall (ESU) [V] 0 0 Bryan Danielson (WST) [H]

Period 1  
02:48  
START

Current Position  
Neutral

End Period End Match

Caution Violation VidReview  
Timeout Stoppage Comment

Undo Last Status Edit Actions

Last Entered Action: Start of Period 1

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## 8. Scoring a Bout (Basics)

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[Home](#)
[Manage Team](#)
[Current Match/Game](#)
[Logout](#)
[User Guide](#)

Dual Match - Western Univ. vs. Eastern State - 07/01/2023 (Mens Wrestling - Weight Class: 125 (Bout #1))

Edit Bouts Exit to Bouts Exit to Match Manager Print Reports Refresh Data Save All Changes Backup Match

**Current Status:**

Scott Hall (ESU) [M]

3

0

Bryan Danielson (WST) [H]

Takedown 3

NF3<sup>bl</sup>
NF4<sup>bl</sup>
NF15<sup>bl</sup>

Escape 1
Reversal 2

+1<sup>bl</sup>
Fall

Advanced Stats

Neu
Shot
TieUp
Def

Top
Ride
Off
CutE->

Bot
Def

Period 1

02:29

STOP

Current Position

TOP: ESU

End Period
End Match

Caution
Violation
VidReview

Timeout
Stoppage
Comment

Undo Last
Status
Edit Actions

Takedown 3

NF3<sup>bl</sup>
NF4<sup>bl</sup>
NF15<sup>bl</sup>

Escape 1
Reversal 2

+1
Fall

Advanced Stats

Neu
Shot
TieUp
Def

Top
Ride
Off
CutE<-

Bot
Def

Last Entered Action: Takedown scored by Hall (ESU) - 3PT

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## Cautions, Violations, Timeouts and Stoppages

To record one of the above actions, click the corresponding white button in the middle of the screen.

statinput Home Manage Team Current Match/Game Logout User Guide

Dual Match - Western Univ. vs. Eastern State - 07/01/2023 (Mens Wrestling - Weight Class: 125 (Bout #1))

Edit Bouts Exit to Bouts Exit to Match Manager Print Reports Refresh Data Save All Changes Backup Match

Current Status:

Scott Hall (ESU) [M] **3** **1** Bryan Danielson (WST) [H]

Takedown 3  
NF3 NF4 NF15  
Escape 1 Reversal 2  
+1 Fall

Advanced Stats  
Neu Shot TieUp Def  
Top Ride Off CutE->  
Bot Def

Period 1  
02:20  
STOP  
Current Position  
Neutral

Caution or Warning Violation VidReview  
Timeout Stoppage Comment  
Undo Last Status Edit Actions

Takedown 3  
NF3 NF4 NF15  
Escape 1 Reversal 2  
+1 Fall

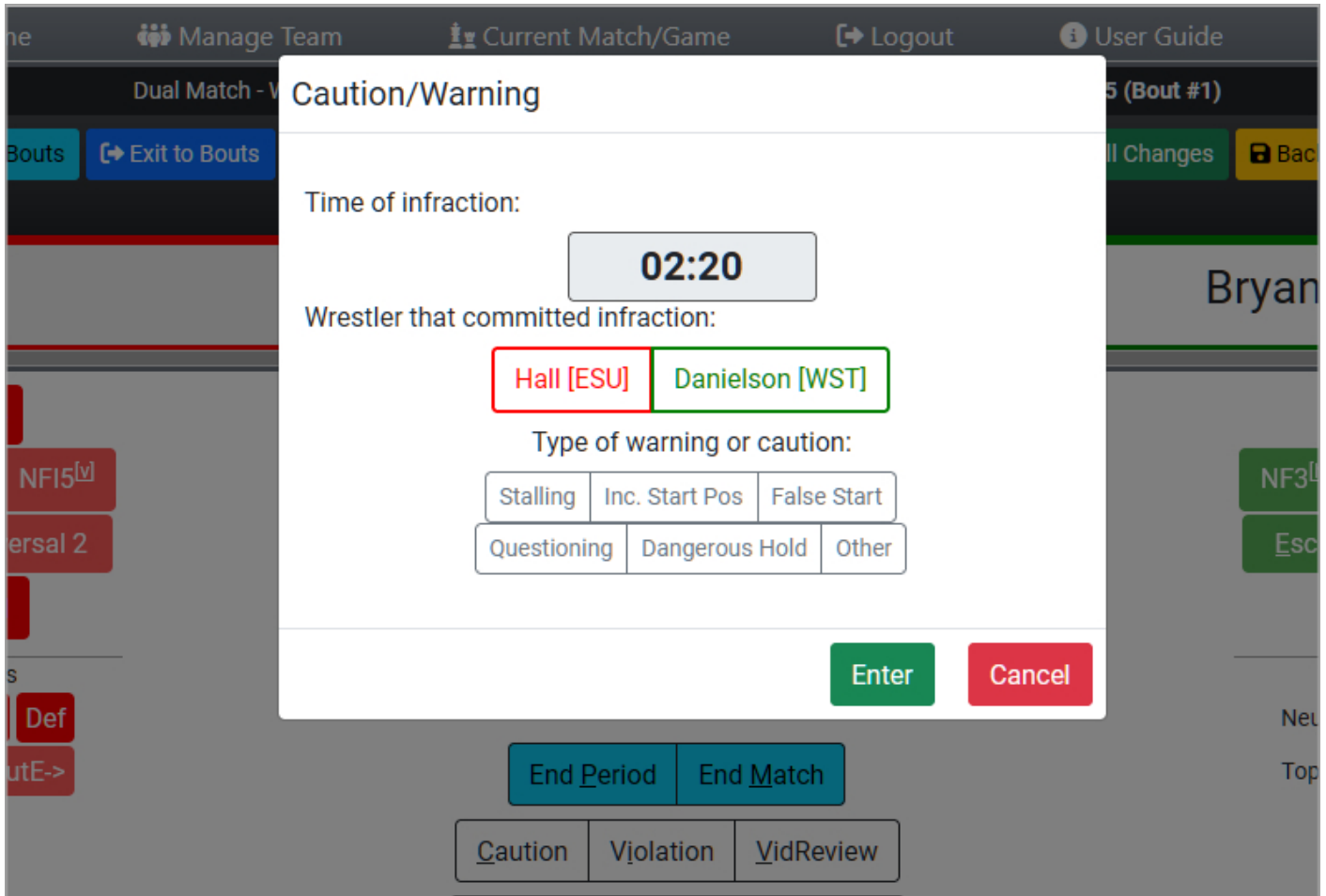
Advanced Stats  
Neu Shot TieUp Def  
Top Ride Off CutE-<  
Bot Def

Last Entered Action: Escape scored by Danielson (WST) - 1PT

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## 8. Scoring a Bout (Basics)

Each of these actions has a prompt popup that will allow you to adjust the time the action occurred, specify which wrestler was responsible and select further details.



## 8. Scoring a Bout (Basics)

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[Home](#)
[Manage Team](#)
[Current Match/Game](#)
[Logout](#)
[User Guide](#)

Dual Match - Western Univ. vs. Eastern State - 07/01/2023 (Mens Wrestling - Weight Class: 125 (Bout #1))

Edit Bouts
Exit to Bouts
Exit to Match Manager
Print Reports
Refresh Data
Save All Changes
Backup Match

**Current Status:**

Scott Hall (ESU) [M]	3	1	Bryan Danielson (WST) [H]
----------------------	---	---	---------------------------

Takedown 3

NF3 <sup>tbl</sup>	NF4 <sup>tbl</sup>	NF15 <sup>tbl</sup>
Escape 1	Reversal 2	
+1 <sup>tbl</sup>	Fall	

Advanced Stats

Neu	Shot	TieUp	Def
Top	Ride	Off	CutE->
Bot	Def		

Period 1

02:20

START

Current Position

Neutral

End Period

End Match

Caution	Violation	VidReview
Timeout	Stoppage	Comment

Undo Last

Status

Edit Actions

Takedown 3

NF3 <sup>tbl</sup>	NF4 <sup>tbl</sup>	NF15 <sup>tbl</sup>
Escape 1	Reversal 2	
+1 <sup>tbl</sup>	Fall	

Advanced Stats

Neu	Shot	TieUp	Def
Top	Ride	Off	CutE<-
Bot	Def		

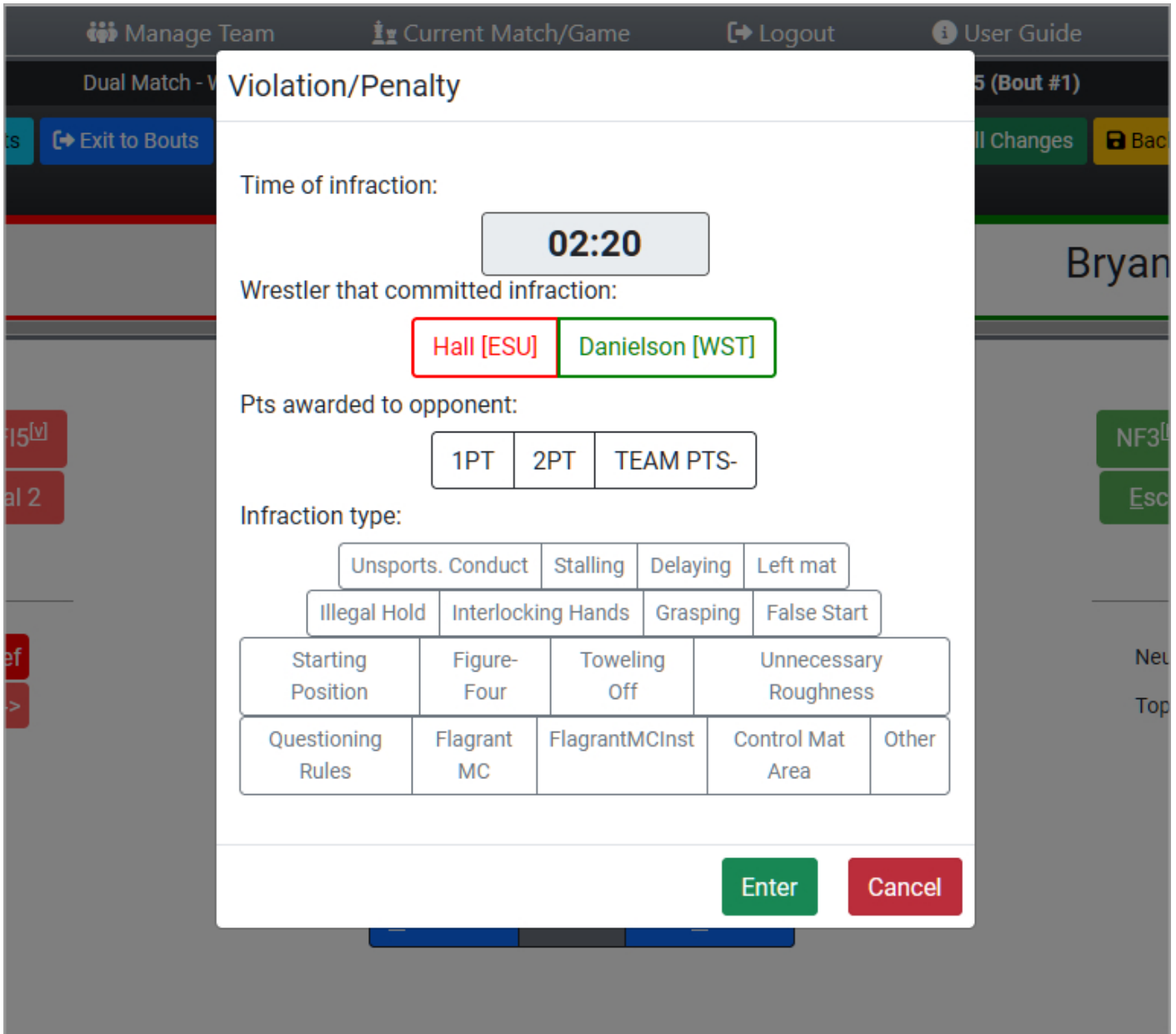
Last Entered Action: Escape scored by Danielson (WST) - 1PT

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## 8. Scoring a Bout (Basics)

For violations and penalties, the specified one- or two-point penalty will be awarded to the opposite team that is being penalized.



**Violation/Penalty**

Time of infraction: **02:20**

Wrestler that committed infraction: **Hall [ESU]** **Danielson [WST]**

Pts awarded to opponent: **1PT** **2PT** **TEAM PTS-**

Infraction type:

Unsports. Conduct		Stalling	Delaying	Left mat
Illegal Hold	Interlocking Hands	Grasping	False Start	
Starting Position	Figure-Four	Toweling Off	Unnecessary Roughness	
Questioning Rules	Flagrant MC	FlagrantMCInst	Control Mat Area	Other

**Enter** **Cancel**



## 8. Scoring a Bout (Basics)

When specifying a team dual match point penalty, you will be prompted to specify the total number of points that will be deducted from the team's dual match score.

Manage Team Current Match/Game Logout User Guide

### Violation/Penalty

Time of infraction:  

02:00

Wrestler that committed infraction:  

Hall [ESU]

Danielson [WST]

Pts awarded to opponent:  

1PT

2PT

TEAM PTS-

Match Points deducted from Penalized Team:  

2

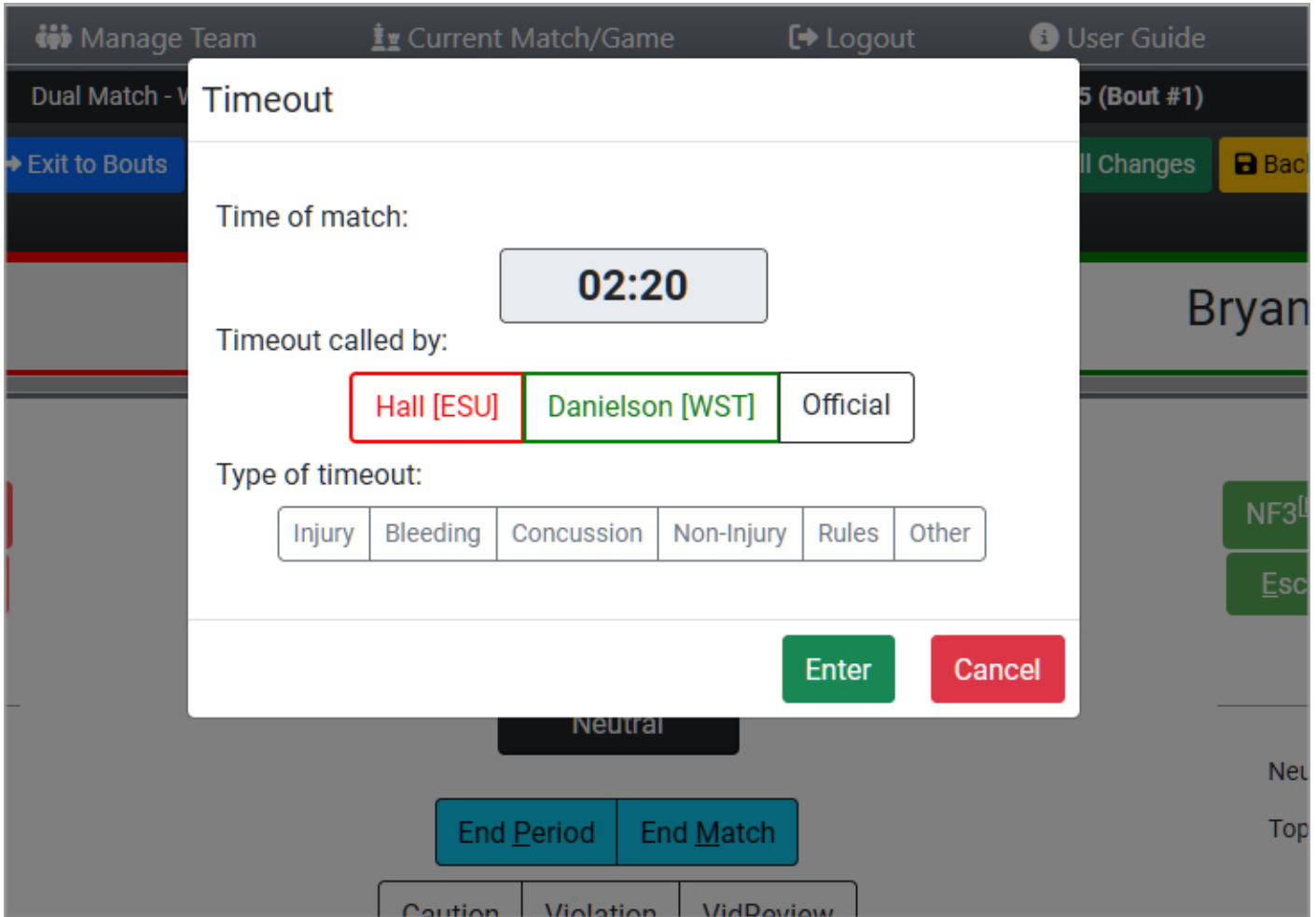
Infraction type:

Unsports. Conduct		Stalling	Delaying	Left mat
Illegal Hold		Interlocking Hands	Grasping	False Start
Starting Position	Figure-Four	Toweling Off	Unnecessary Roughness	
Questioning Rules	Flagrant MC	FlagrantMCInst	Control Mat Area	Other

Enter

Cancel

Last Entered Action: Hall (ESU) selects defensive position; Danielson deferred choice.



**Timeout**

Time of match:

**02:20**

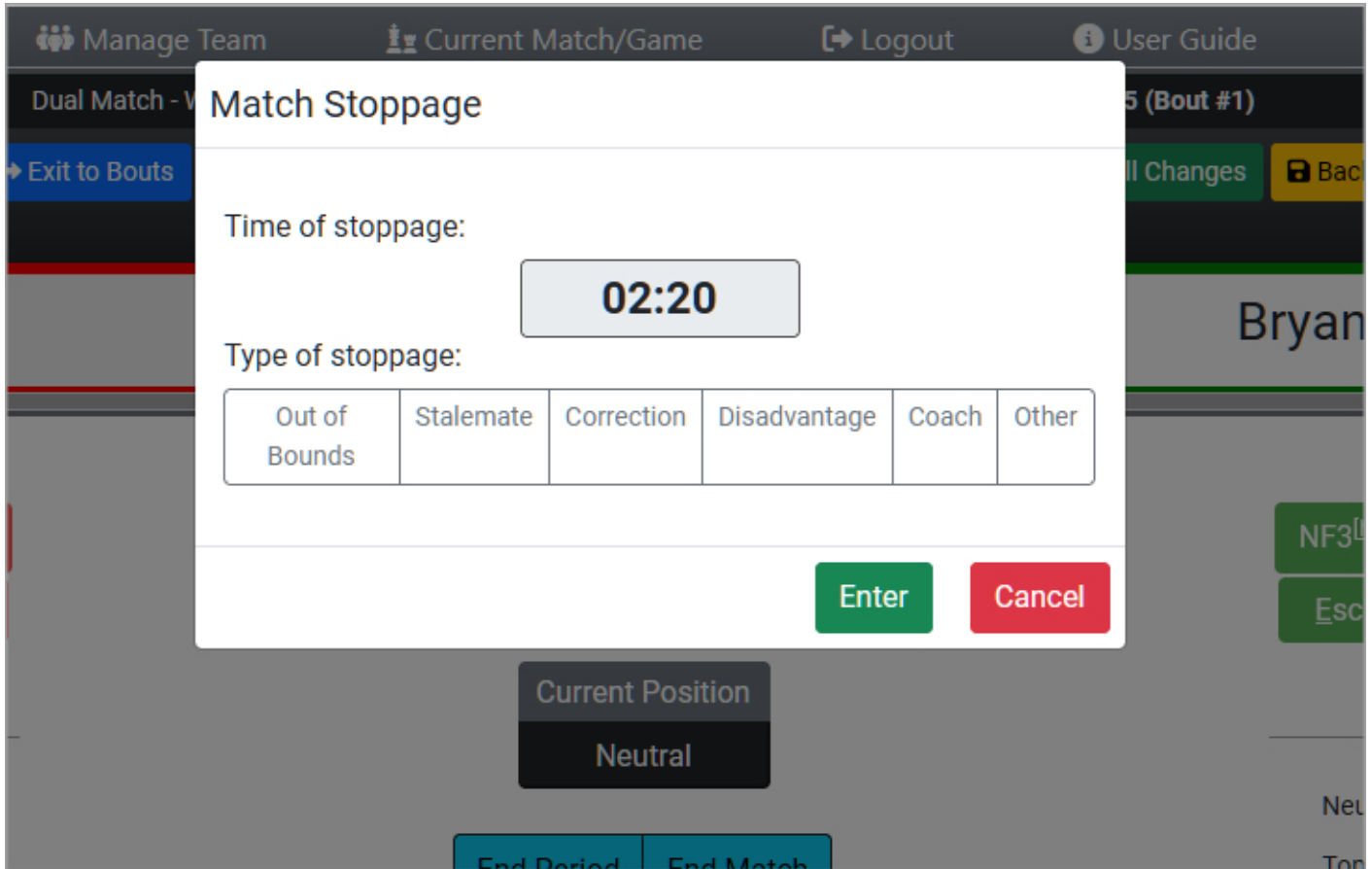
Timeout called by:

Hall [ESU] Danielson [WST] Official

Type of timeout:

Injury Bleeding Concussion Non-Injury Rules Other

Enter Cancel



**Match Stoppage**

Time of stoppage:

**02:20**

Type of stoppage:

Out of Bounds	Stalemate	Correction	Disadvantage	Coach	Other
---------------	-----------	------------	--------------	-------	-------

**Enter** **Cancel**

Current Position  
Neutral

End Period End Match

## Riding Time clock

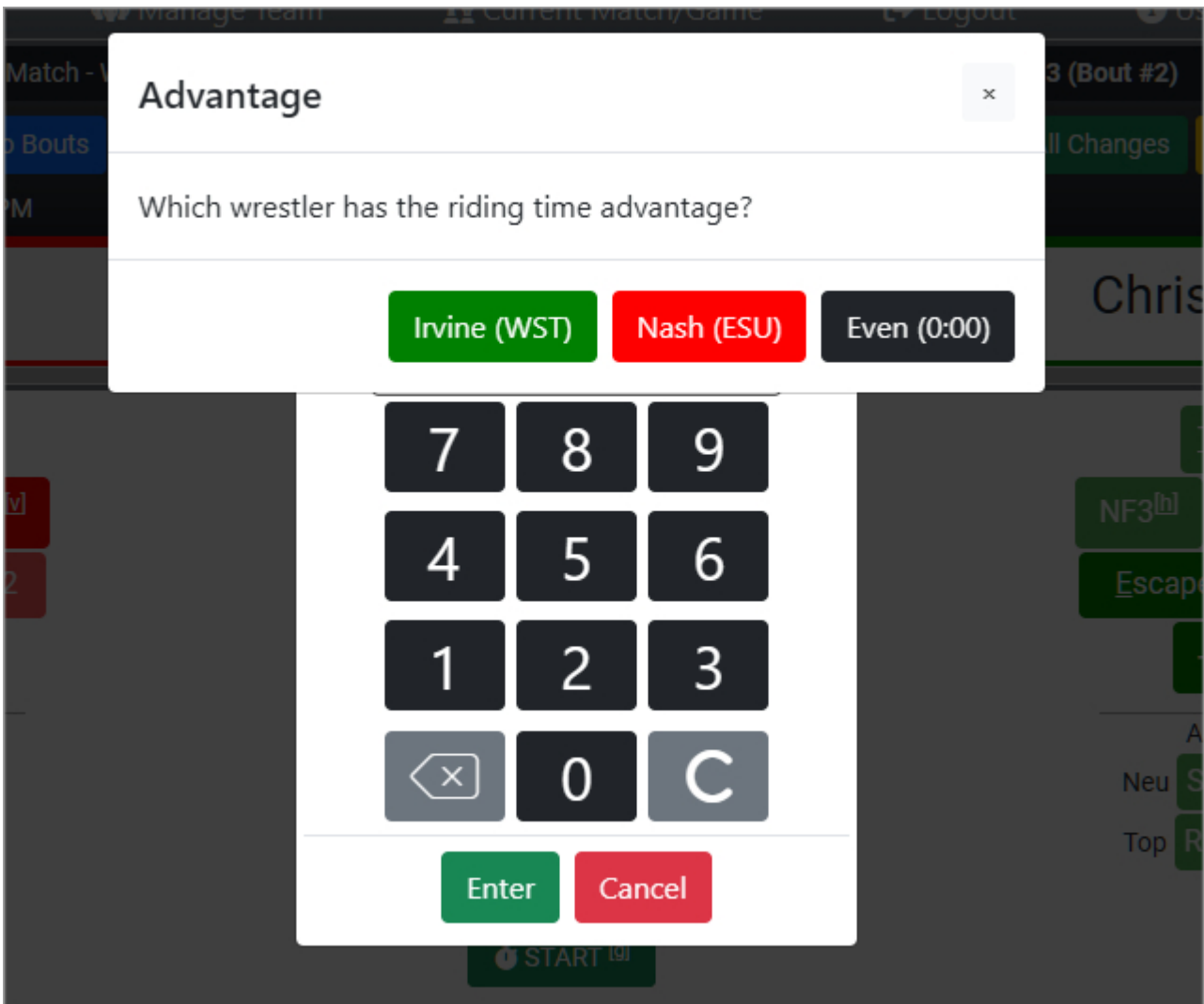
The bout's net riding time clock is displayed in the center of the screen. The Riding Time clock will automatically enable/disable depending on which wrestler is in the top position and will automatically start if a wrestler gains the top position when the period clock is running. You can manually control their start and stop with the buttons below the time.

The wrestler with the current time advantage is indicated by the color of the top 'Riding Time' heading.

To adjust the riding time, click directly on the time to bring up the popup.

The screenshot shows the StatInput interface for a Dual Match between Western Univ. and Eastern State. The match is in Period 1, and the current status is "Update saved at 2:46:23 PM". The wrestlers are Kevin Nash (ESU) [V] with a score of 20 and Chris Irvine (WST) [H] with a score of 22. The central control panel features a "Riding Time" clock set to 00:15, which is currently green, indicating Chris Irvine (WST) has the advantage. The interface includes various buttons for actions like Takedown 3, NF3-5, Escape 1, Reversal 2, +1, and Fall. Below the clock are buttons for "Start", "Stop", and "Edit". At the bottom, there is a "Last Entered Action" bar showing "Reversal scored by Nash (ESU) - 2PT".

Select which wrestler currently has the riding time advantage



## 8. Scoring a Bout (Basics)

Then, adjust the clock as necessary.

The screenshot displays the StatInput software interface for a wrestling match. At the top, navigation links include Home, Manage Team, Current Match/Game, Logout, and User Guide. The match title is "Dual Match - Western Univ. vs. Eastern State - 07/01/2023 (Mens Wrestling - Weight Class: 125 (Bout #1))". A toolbar contains buttons for Edit Bouts, Exit to Bouts, Exit to Match Manager, Print Reports, Refresh Data, Save All Changes, and Backup Match.

The main interface is split into two columns for the competitors: Scott Hall (ESU) [M] on the left and Bryan Danielson (WST) [H] on the right. Each column features a set of scoring buttons: Takedown 3, NF3, NF4, NF5, Escape 1, Reversal 2, +1, and Fall. Below these are "Advanced Stats" buttons for Neu (Shot, TieUp, Def) and Top (Ride, Off, CutE->), and Bot (Def). A "Riding Time" display shows 00:19 for Scott Hall and 00:00 for Bryan Danielson, with a START button below each.

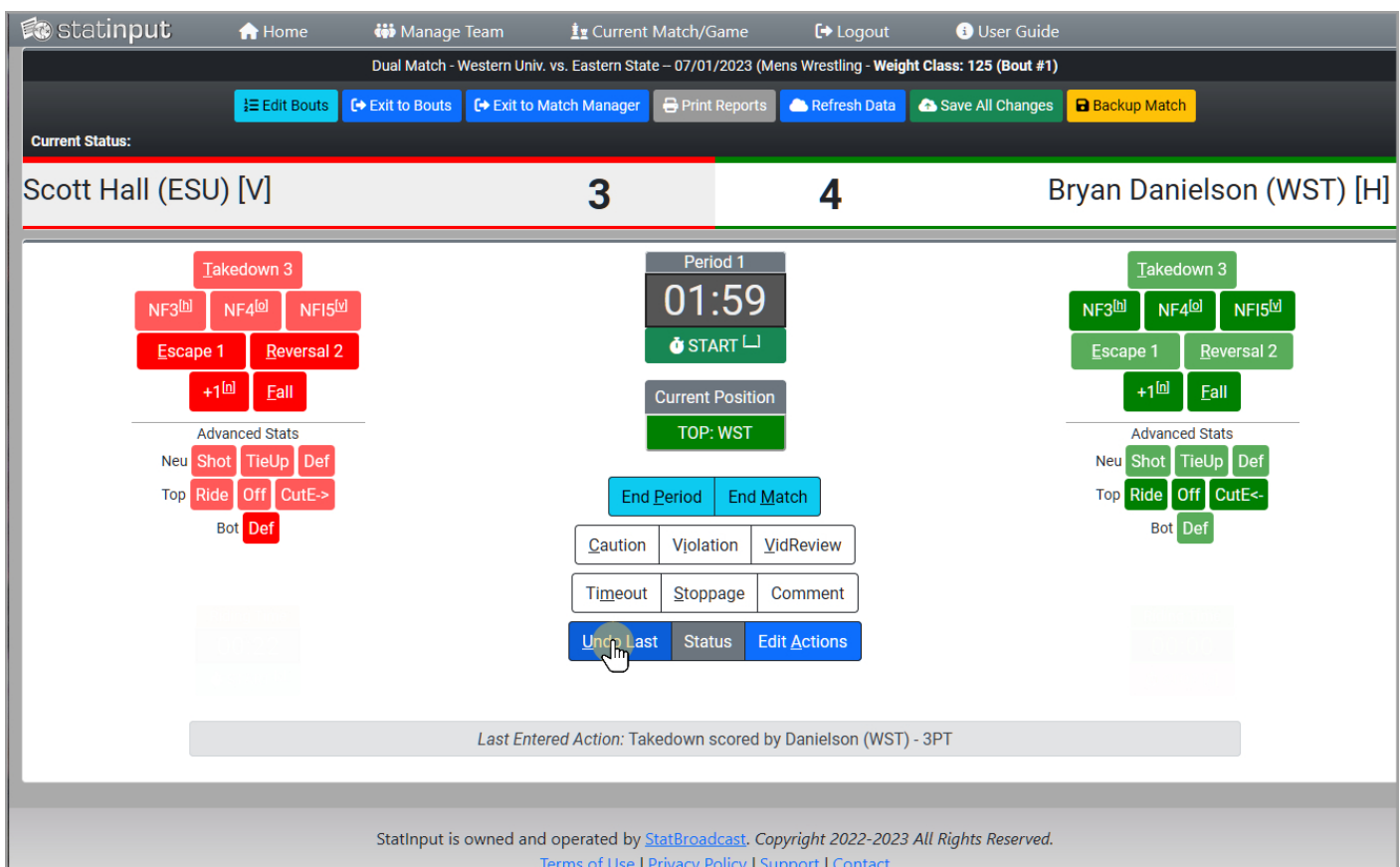
A central modal window titled "Adjust Riding Time Clock" is active, showing a digital clock at 00:19 and a numeric keypad. A mouse cursor is hovering over the number 2. The modal includes Enter and Cancel buttons.

At the bottom, a status bar reads "Last Entered Action: Escape scored by Danielson (WST) - 1PT". The footer contains the text: "StatInput is owned and operated by StatBroadcast. Copyright 2022-2023 All Rights Reserved. Terms of Use | Privacy Policy | Support | Contact".

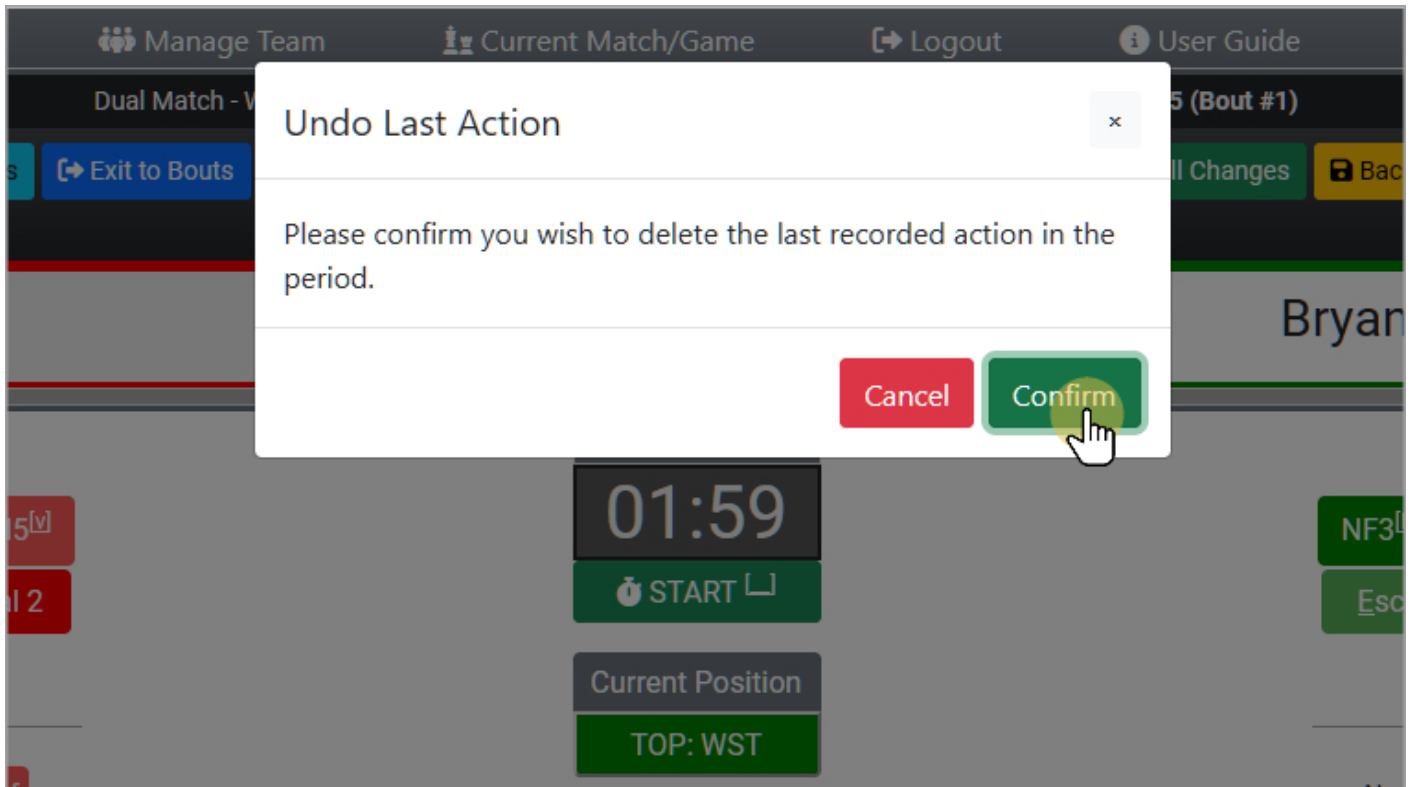
## Undo Last Action

To quickly make a correction or fix an error, you can undo the last action entered into the bout. Click the 'Undo Last' button in the lower middle to reverse the last entered action (which is described below in the gray box). You'll be prompted to confirm that you want to delete the most recent entry.

If an undo affects the position of the match, the position will be automatically reset to the position before the action took place. The Period Clock will also be reset to the time of the last entered action. **Important Note: Riding Time clocks are not affected by Undo Last and may need to be adjusted after undoing an action.**



The screenshot displays the StatInput interface for a Dual Match between Scott Hall (ESU) [V] and Bryan Danielson (WST) [H]. The score is 3-4. The interface includes a navigation bar with options like Home, Manage Team, Current Match/Game, Logout, and User Guide. Below the navigation bar, there are buttons for Edit Bouts, Exit to Bouts, Exit to Match Manager, Print Reports, Refresh Data, Save All Changes, and Backup Match. The main area shows the match details, including the current status, period 1 clock (01:59), and current position (TOP: WST). The interface also features advanced stats for both wrestlers, including Neu, Shot, TieUp, Def, Top, Ride, Off, CutE->, and Bot, Def. A central control panel contains buttons for End Period, End Match, Caution, Violation, VidReview, Timeout, Stoppage, Comment, and Undo Last. The Undo Last button is highlighted with a mouse cursor. At the bottom, a gray box indicates the last entered action: Takedown scored by Danielson (WST) - 3PT.





## Adjusting Position

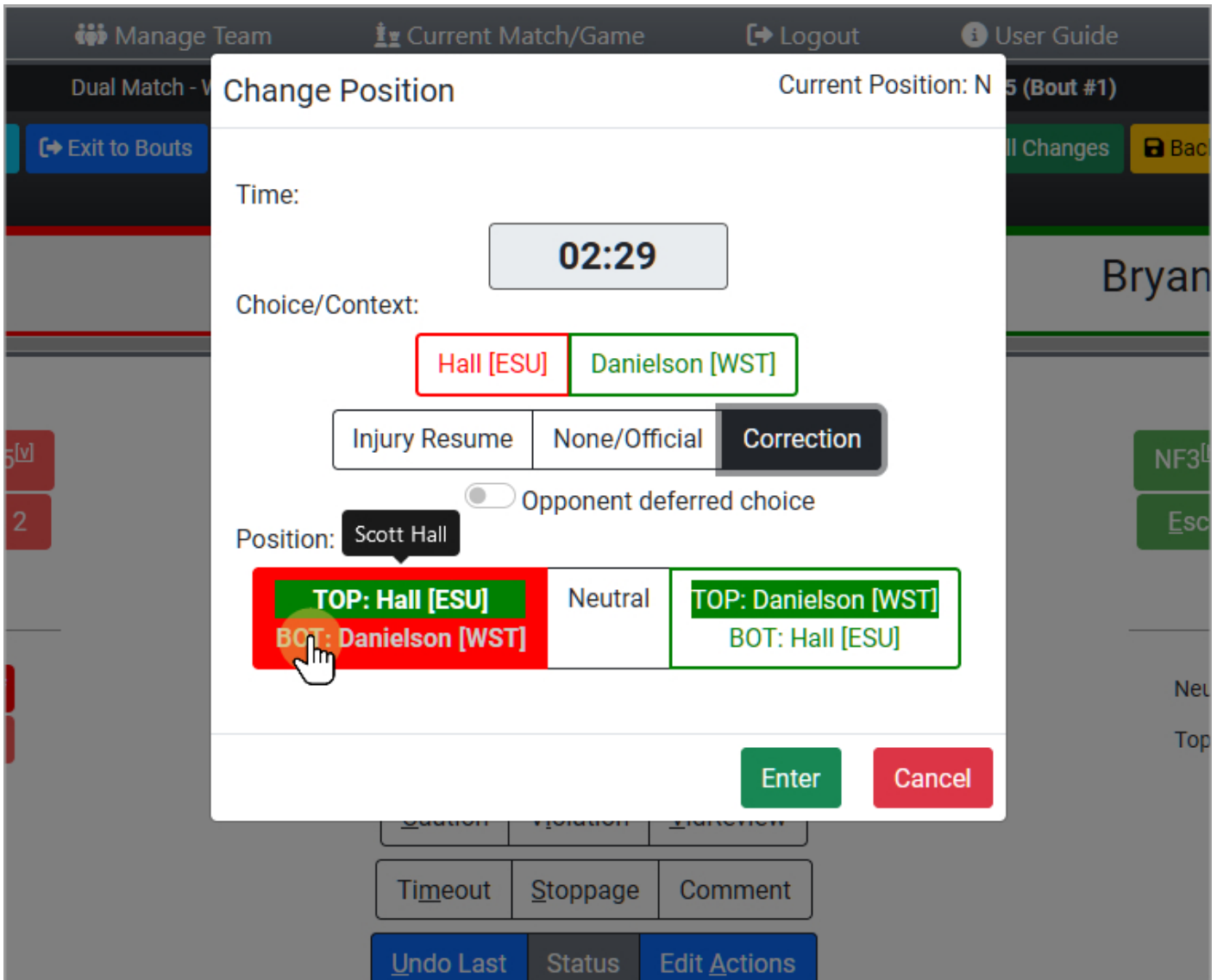
To adjust the wrestler's position, click directly on the position. The Change Position prompt will appear.

The screenshot displays the StatInput interface for a wrestling match. At the top, navigation links include Home, Manage Team, Current Match/Game, Logout, and User Guide. The match details are: Dual Match - Western Univ. vs. Eastern State - 07/01/2023 (Mens Wrestling - Weight Class: 125 (Bout #1)). The current status is 'Update saved at 5:12:04 PM'. The score is 3-1, with Scott Hall (ESU) [V] leading and Bryan Danielson (WST) [H] trailing. The central control panel shows 'Period 1' with a timer at 02:29. A 'START' button is visible, along with a 'Change Position' dropdown menu currently set to 'Neutral'. Below this are 'End Period' and 'End Match' buttons. Further down are buttons for 'Caution', 'Violation', 'VidReview', 'Timeout', 'Stoppage', 'Comment', 'Undo Last', 'Status', and 'Edit Actions'. On the left and right sides, there are scoring panels for each wrestler, including 'Takedown 3', 'NF3', 'NF4', 'NF5', 'Escape 1', 'Reversal 2', '+1', and 'Fall'. A status bar at the bottom indicates the last action: 'Last Entered Action: Stalling Warning assessed to Hall (ESU)'. The footer contains the StatInput logo and copyright information: 'StatInput is owned and operated by StatBroadcast. Copyright 2022-2023 All Rights Reserved. Terms of Use | Privacy Policy | Support | Contact'.

Select the wrestler whose choice it is or the reason for the position adjustment.

**To make a position adjustment without recording an official position change, select the Correction option.**

Before the 2nd and 3rd Periods, you will automatically be prompted with the Change Position popup to record the wrestler's choice of starting position and begin the period.



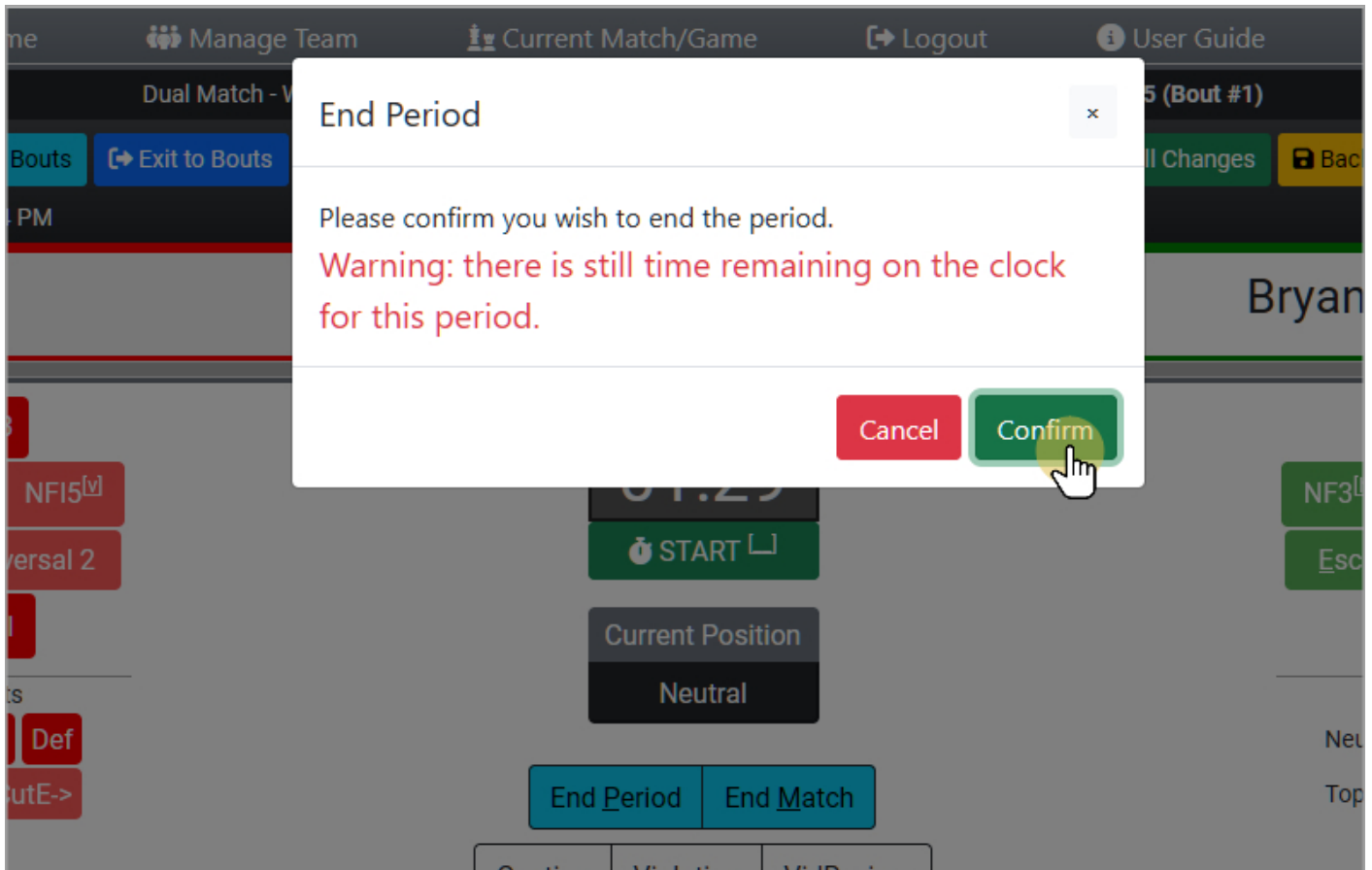
## Ending a Period

To end the current period, click the End Period button.

If there is time remaining in the period, you will be prompted to set the clock to 0:00.

If a wrestler currently has the advantage, you will be prompted to choose if you would like to automatically add the remaining period time to the wrestler's riding time clock.

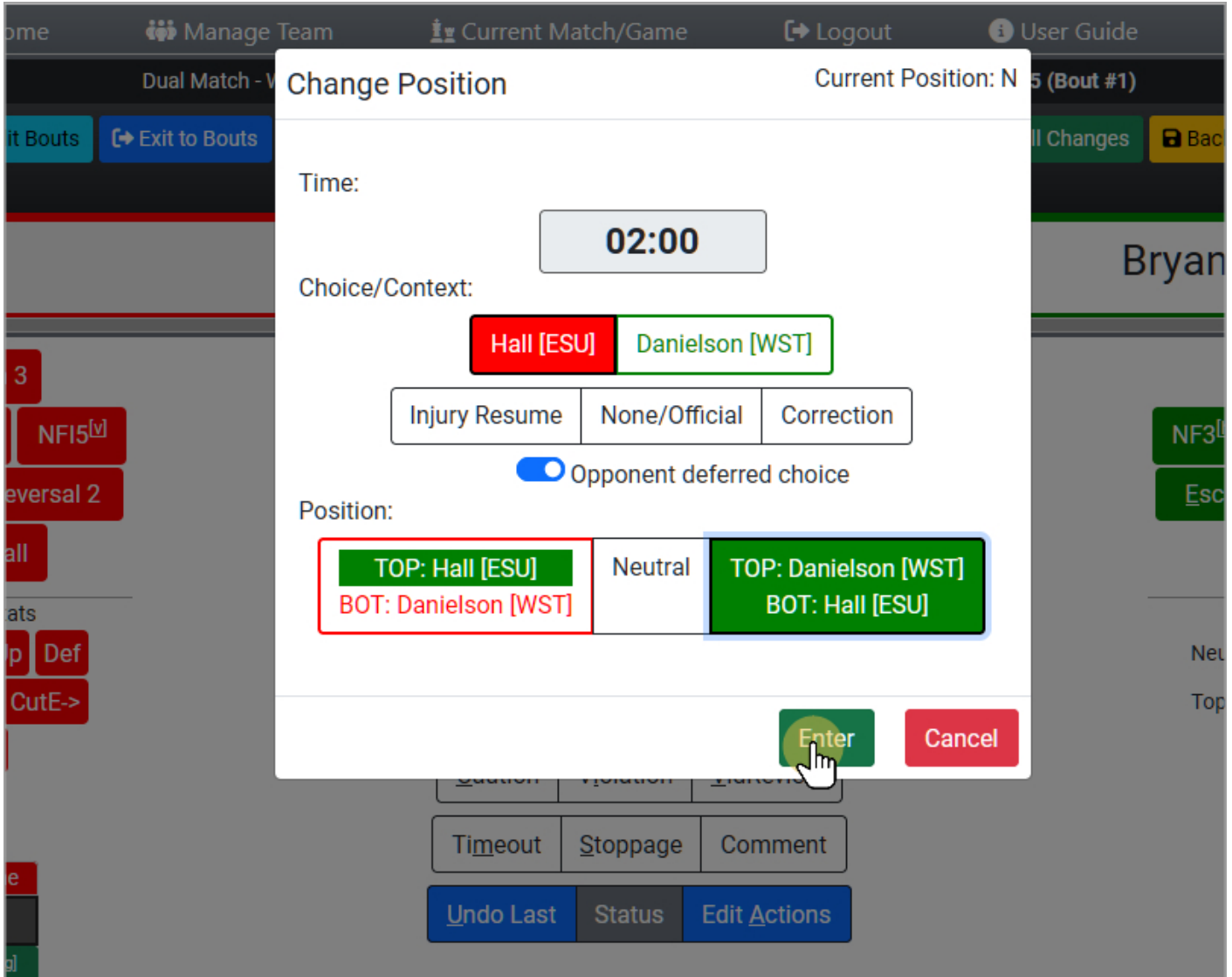
The screenshot displays the StatInput interface for a Dual Match between Scott Hall (ESU) [M] and Bryan Danielson (WST) [H]. The score is 7-3. The match is in Period 1 with 01:29 remaining. The current position is Neutral. The interface includes a navigation bar with options like Home, Manage Team, Current Match/Game, Logout, and User Guide. Below the navigation bar, there are buttons for Edit Bouts, Exit to Bouts, Exit to Match Manager, Print Reports, Refresh Data, Save All Changes, and Backup Match. The main area shows the match details, including the score, period, and time. On either side of the central controls, there are panels for each wrestler's stats, including Takedowns (NF3, NF4, NF5), Escapes, Reversals, and Falls. The central controls panel includes buttons for End Period, End Match, Caution, Violation, VidReview, Timeout, Stoppage, Comment, Undo Last, Status, and Edit Actions. A status bar at the bottom indicates the last entered action: "Escape scored by Hall (ESU) - 1PT (Danielson (WST) cuts opponent from defensive position)".



## 8. Scoring a Bout (Basics)

At the beginning of the second, third and TB overtime periods, you will also be prompted to select the starting position for the period. To mark that a wrestler has deferred their choice to the next period, first select the wrestler that is choosing the position and then toggle the 'Opponent deferred choice' switch.

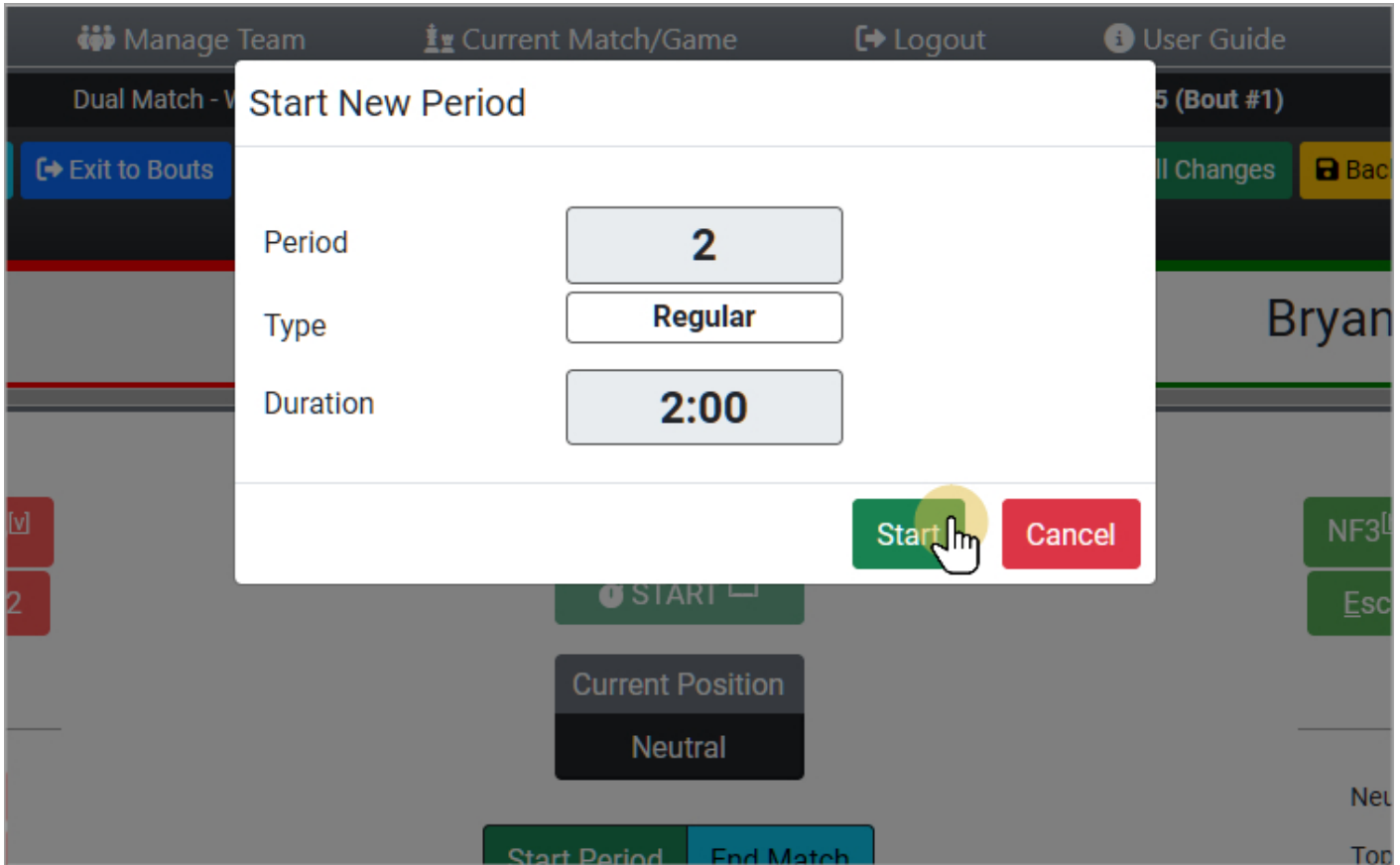
To select the position choice at a later time, click Cancel and click on the Current Position indicator when you are ready to make a position selection.



## Starting a new Period

When available, click the Start Period button to create a new period. In the resulting popup, specify the period type, number and duration.

The screenshot shows the StatInput interface for a wrestling match. At the top, the navigation bar includes 'Home', 'Manage Team', 'Current Match/Game', 'Logout', and 'User Guide'. The match details are: 'Dual Match - Western Univ. vs. Eastern State - 07/01/2023 (Mens Wrestling - Weight Class: 125 (Bout #1))'. The current status is 'Update saved at 9:02:58 PM'. The match is between Scott Hall (ESU) [M] with a score of 7 and Bryan Danielson (WST) [H] with a score of 6. The interface features two columns of action buttons for each wrestler, including 'Takedown 3', 'NF3', 'NF4', 'NF5', 'Escape 1', 'Reversal 2', '+1', and 'Fall'. A central control panel shows 'PERIOD 1' with a timer at '02:00' and a 'START' button. Below the timer are buttons for 'Current Position' (Neutral), 'Start Period', and 'End Match'. At the bottom, there are buttons for 'Caution', 'Violation', 'VidReview', 'Timeout', 'Stoppage', 'Comment', 'Undo Last', 'Status', and 'Edit Actions'. A footer note states: 'StatInput is owned and operated by StatBroadcast. Copyright 2022-2023 All Rights Reserved. Terms of Use | Privacy Policy | Support | Contact'.

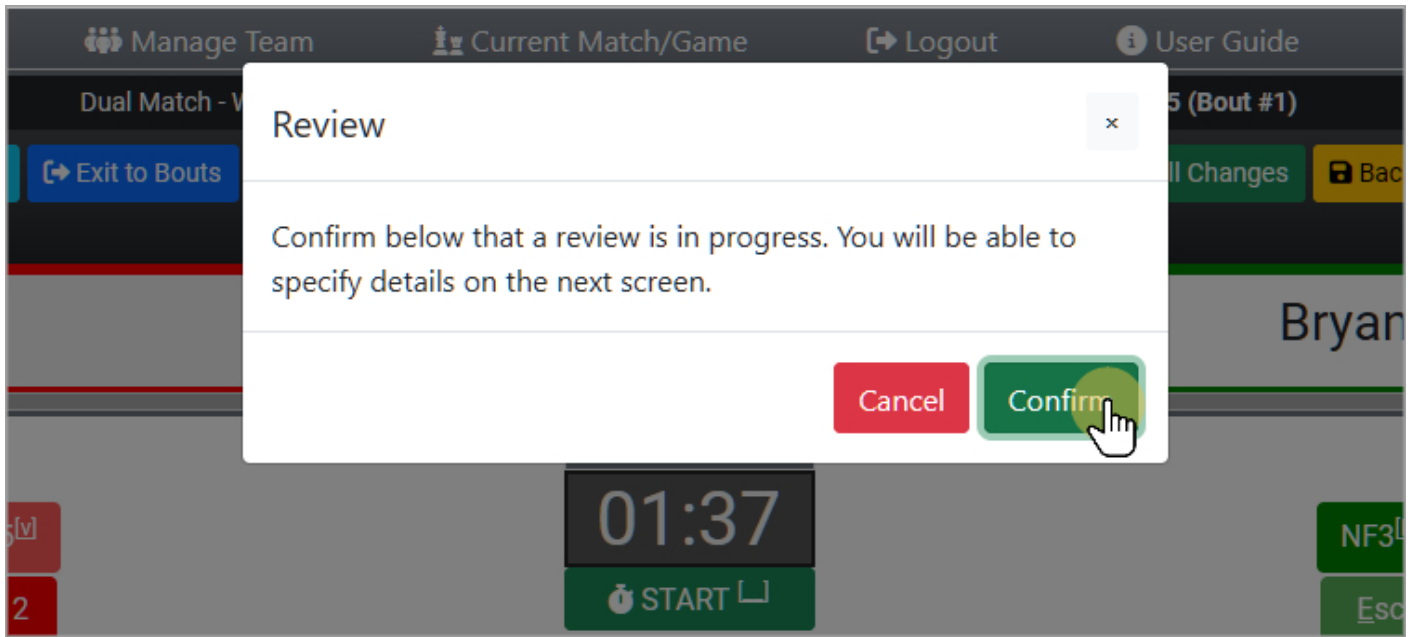


## Video Review

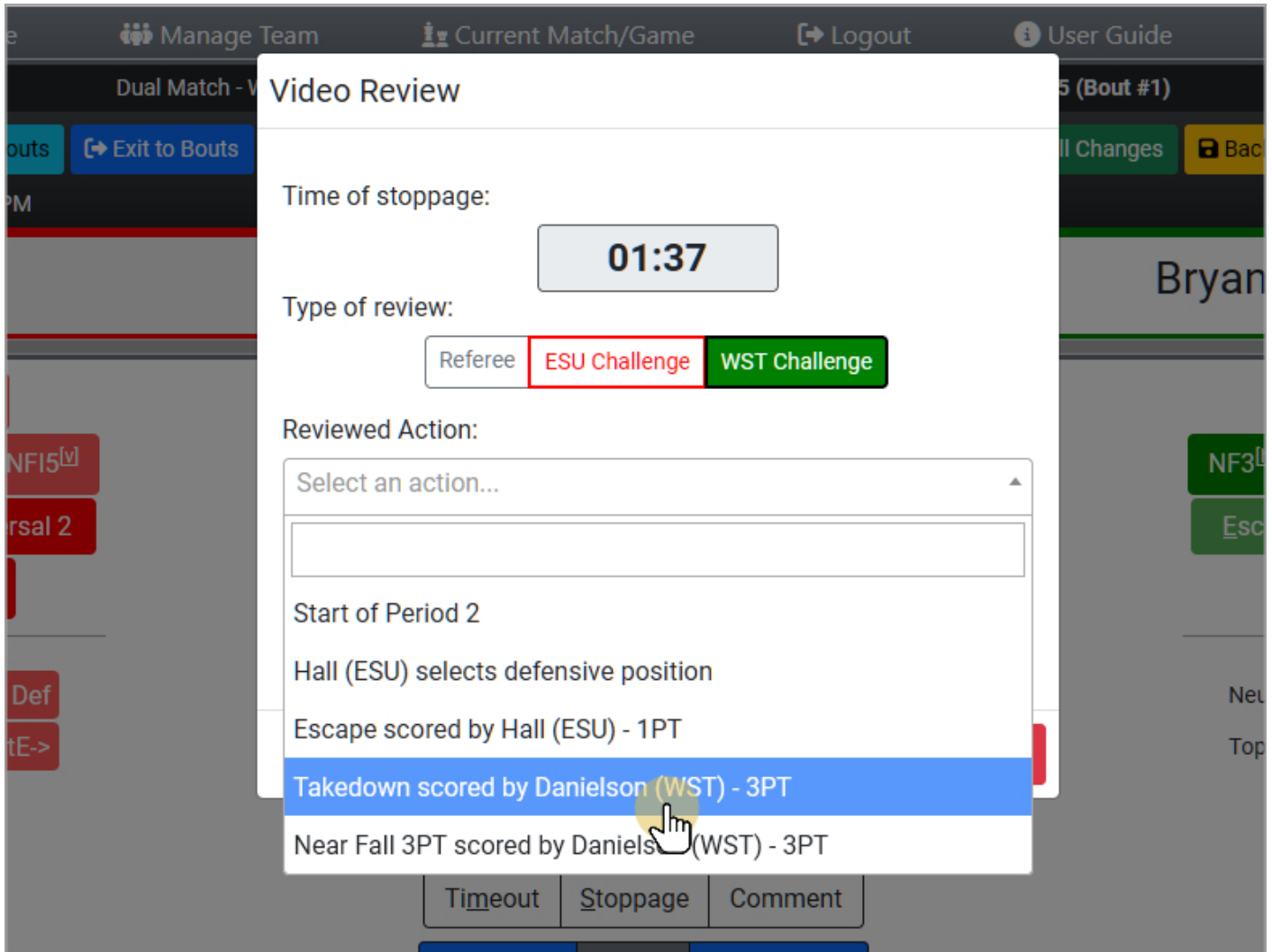
To initiate a Video Review, click the VidReview button and confirm that a review has started.

The screenshot displays the StatInput software interface for a wrestling match. At the top, the navigation bar includes 'Home', 'Manage Team', 'Current Match/Game', 'Logout', and 'User Guide'. The match details are 'Dual Match - Western Univ. vs. Eastern State - 07/01/2023 (Mens Wrestling - Weight Class: 125 (Bout #1))'. The toolbar contains buttons for 'Edit Bouts', 'Exit to Bouts', 'Exit to Match Manager', 'Print Reports', 'Refresh Data', 'Save All Changes', and 'Backup Match'. The current status is 'Update saved at 9:02:58 PM'. The match score is 8-12, with Scott Hall (ESU) [V] on the left and Bryan Danielson (WST) [H] on the right. The interface shows various action buttons for scoring, such as 'Takedown 3', 'NF3', 'NF4', 'NF5', 'Escape 1', 'Reversal 2', '+1', and 'Fall'. The 'VidReview' button is highlighted with a mouse cursor. The bottom of the screen shows the last entered action: 'Last Entered Action: Near Fall 3PT scored by Danielson (WST) - 3PT'.

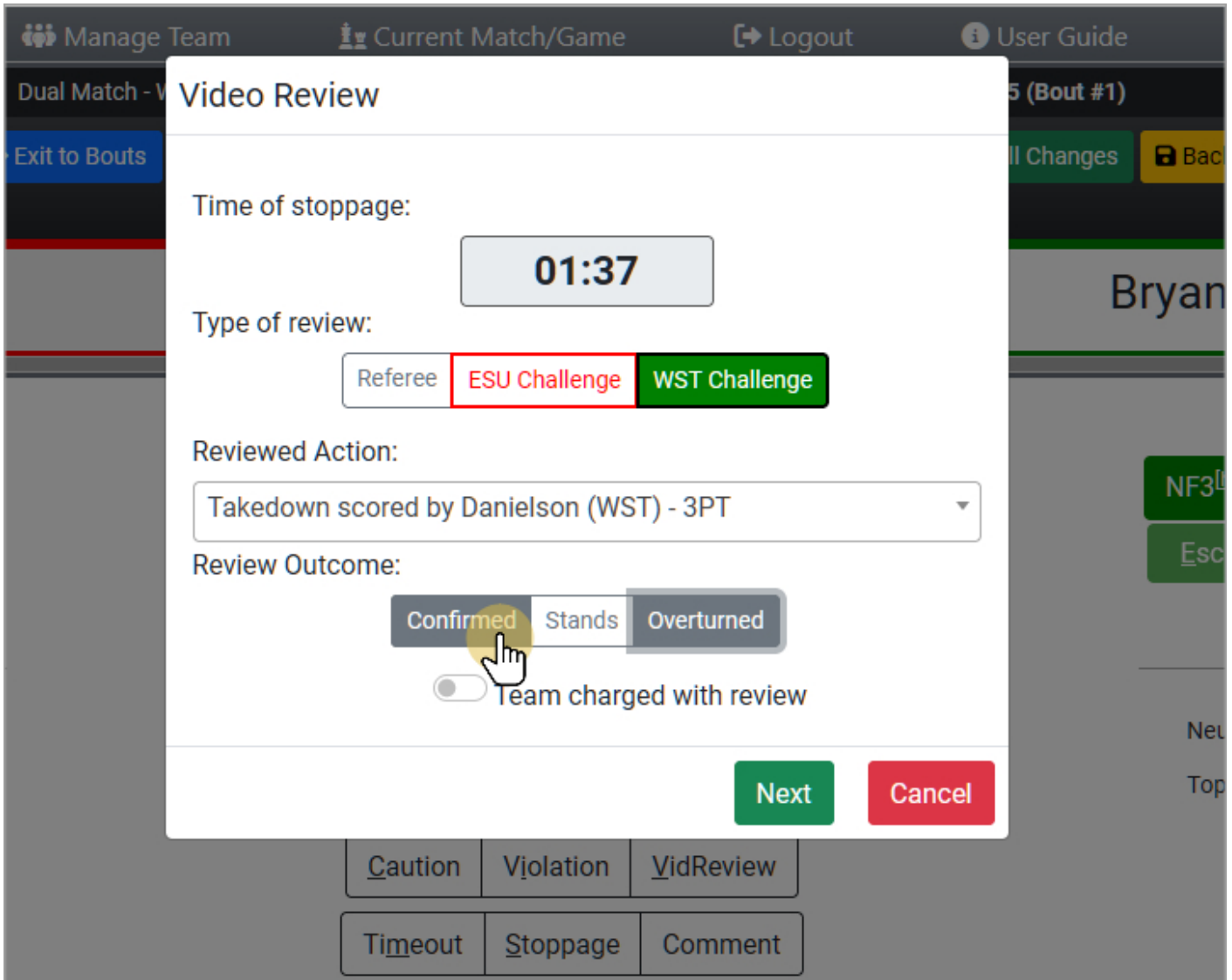




Select whether the review is an official review or the result of a team challenge. Then select the action that was reviewed from the drop down list.



Select the review outcome. If the review is confirmed or stands and is the result of a team challenge, you can also specify whether that team has been charged with their official review.

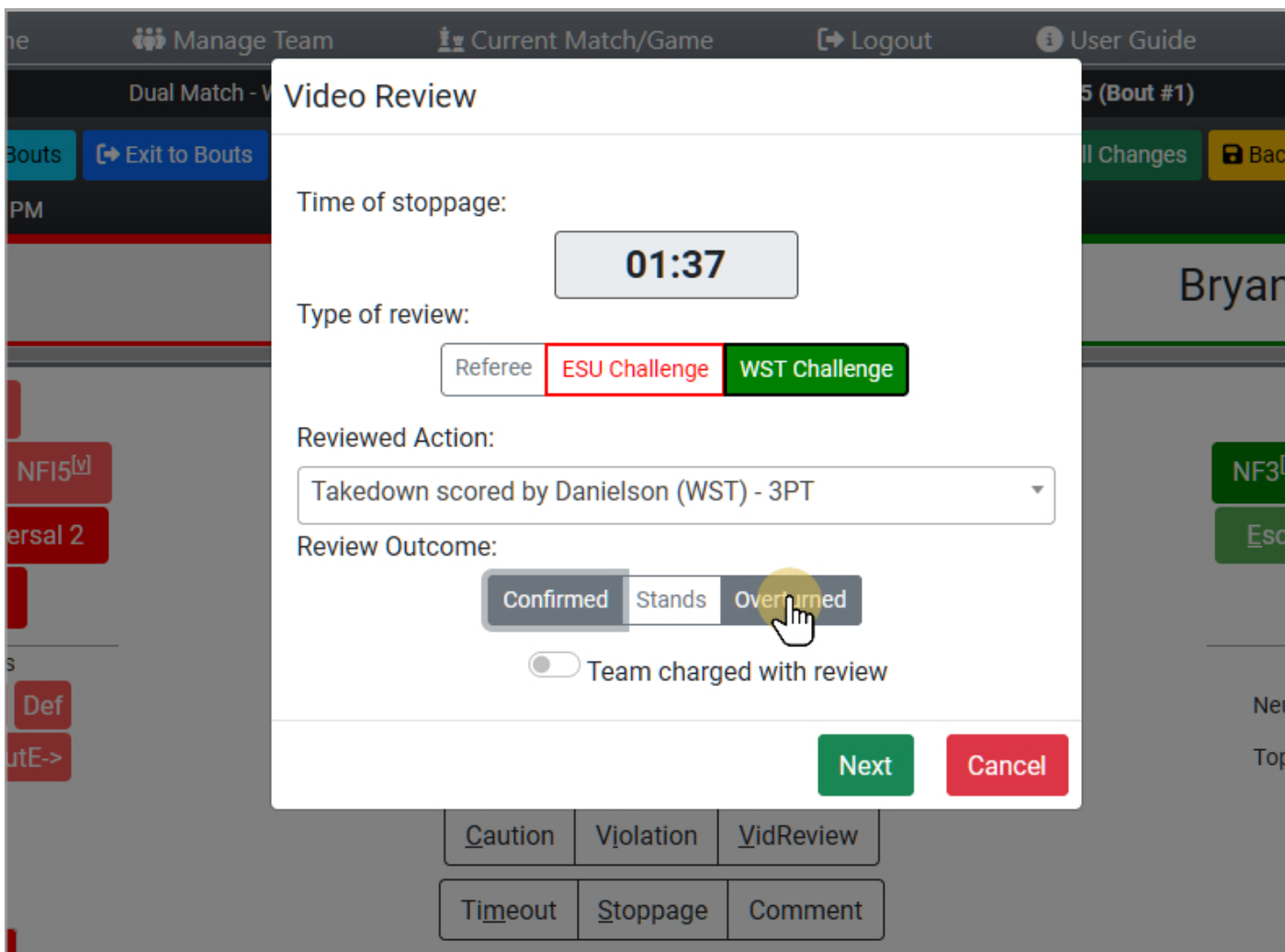


The screenshot shows a "Video Review" dialog box overlaid on a game management interface. The dialog box contains the following fields and options:

- Time of stoppage:** A text box containing "01:37".
- Type of review:** Three buttons: "Referee" (grey), "ESU Challenge" (red border), and "WST Challenge" (green).
- Reviewed Action:** A dropdown menu with the selected option "Takedown scored by Danielson (WST) - 3PT".
- Review Outcome:** Three buttons: "Confirmed" (yellow highlight with a hand cursor), "Stands" (grey), and "Overturned" (grey).
- Team charged with review:** A toggle switch that is currently turned off.
- Next** (green button) and **Cancel** (red button) buttons at the bottom right.

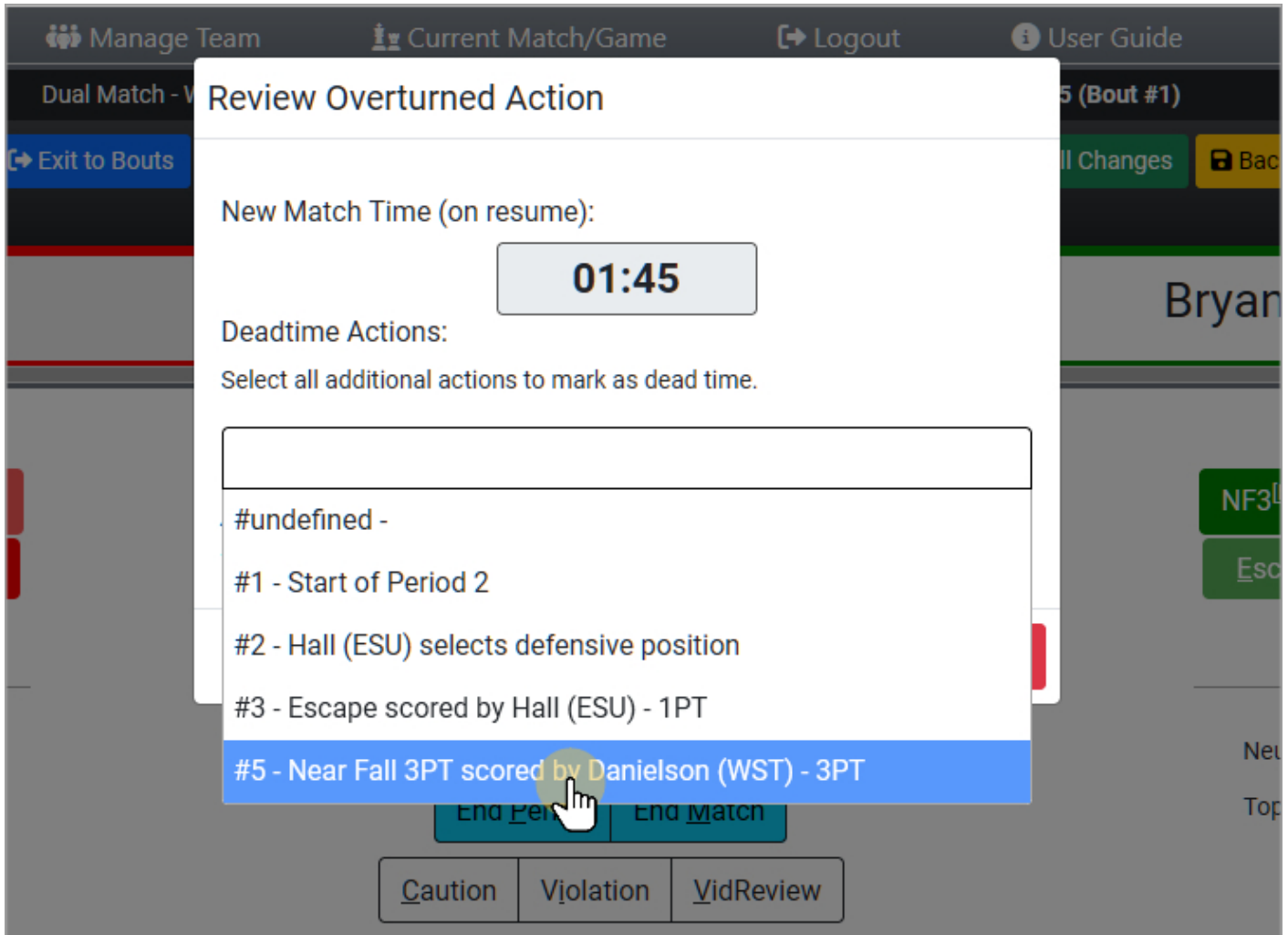
The background interface includes a top navigation bar with "Manage Team", "Current Match/Game", "Logout", and "User Guide". Below this, there are buttons for "Exit to Bouts", "All Changes", and "Back". The main area shows "Dual Match - V" and "5 (Bout #1)". At the bottom, there are buttons for "Caution", "Violation", "VidReview", "Timeout", "Stoppage", and "Comment".

If an action is overturned, you will be prompted on the next screen to complete the review.



Specify the match time on resume and select any actions that need to be marked as dead time.

Once marked as dead time, actions will not be calculated in the bout score and will not appear in the official play-by-play. However you can still edit these actions and remove the deadtime flag from the action editor.



## 8. Scoring a Bout (Basics)

[Edit Bouts](#)
[Exit to Bouts](#)
[Exit to Match Manager](#)
[Print Reports](#)
[Refresh Data](#)
[Save All Changes](#)
[Backup Match](#)

Current Status: Update saved at 9:08:12 PM

Scott Hall (ESU) [V]
8
9
Bryan Danielson (WST) [H]

Edit Actions

[Recalc Bout Score](#)
[Exit Editor](#)

Select Period to edit: Period 2

Show 25 entries Search:

	Clock	Team	Action	Pts	
	02:00		startperiod	Start of Period 2	
	02:00	V	position	Hall (ESU) selects defensive position	
	01:52	V	score	Escape scored by Hall (ESU) - 1PT	1
	01:45	H	score	Takedown scored by Danielson (WST) - 3PT	3
	01:43	H	score	Near Fall 3PT scored by Danielson (WST) - 3PT	3
	01:37		review	A video review has been initiated.	

Showing 1 to 6 of 6 entries

[Previous](#)
1
[Next](#)

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## Ending a Match

To end a match at any time, press the light blue 'End Match' button in the middle of the screen. (Note: using either wrestler's Fall button will have the same effect if recording a pinfall victory)

The screenshot shows the StatInput interface for a match between Scott Hall (ESU) [V] and Bryan Danielson (WST) [H]. The score is 8-12. The interface includes a top navigation bar with options like Home, Manage Team, Current Match/Game, Logout, and User Guide. Below this is a match header with the current status and update time. The main area displays the match details, including the current period (PERIOD 2), time (01:43), and current position (TOP: WST). There are buttons for 'End Match' and 'End Period'. Below these are buttons for 'Caution', 'Violation', 'VidReview', 'Timeout', 'Stoppage', and 'Comment'. At the bottom, there are buttons for 'Undo Last', 'Status', and 'Edit Actions'. A status bar at the bottom indicates 'Last Entered Action: Near Fall 3PT scored by Danielson (WST) - 3PT'.

Note that elapsed match time is automatically calculated

Last Entered Action: Danielson (WST) wins by fall using a cradle at 3:17 (01:43 of Period 2)

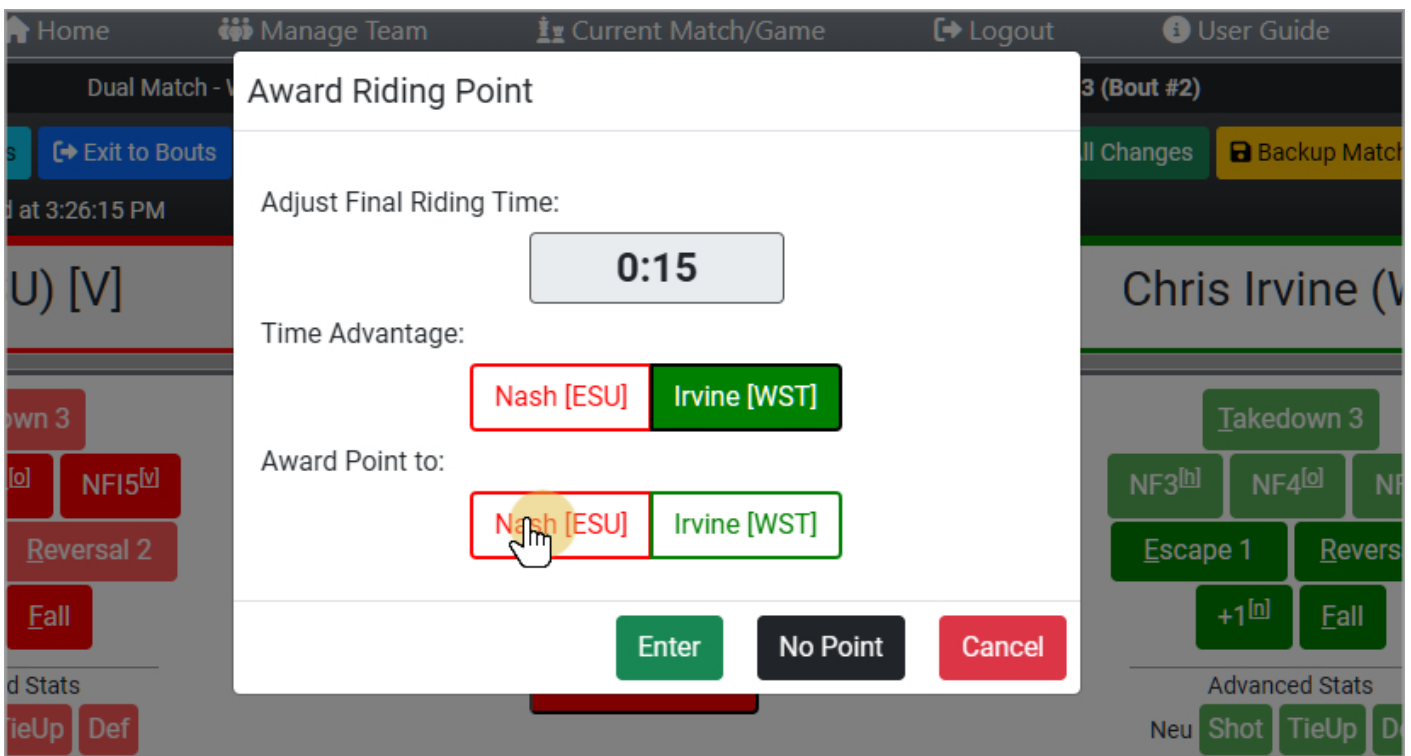
## Riding Time

If applicable, you'll be prompted to confirm the final net riding time for the bout.

To award a riding time point, select the wrestler and click 'Enter'.

To mark no riding time point in the match, click 'No Point'.

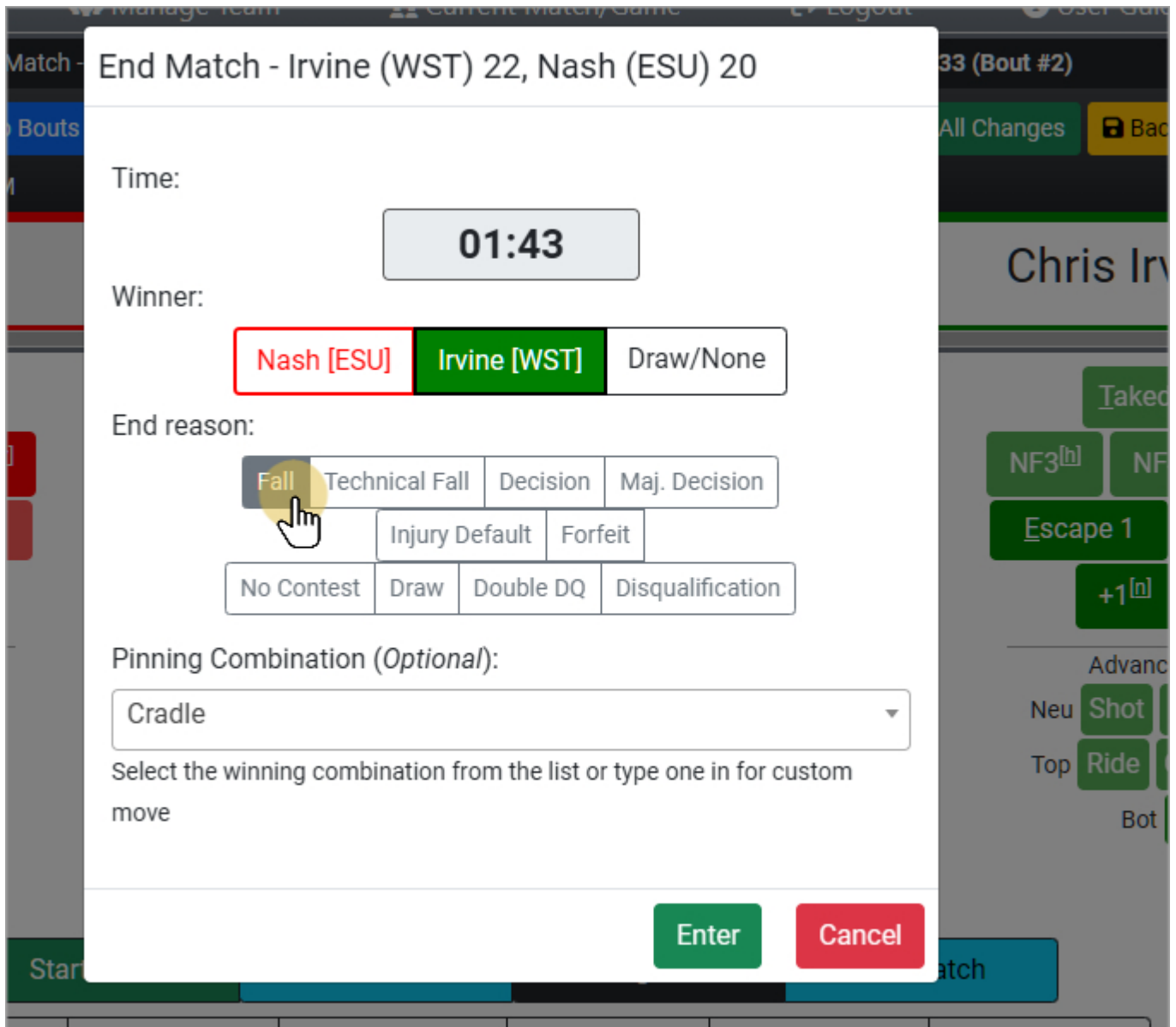
If riding time does not apply to the situation, click 'Cancel' and riding time will be skipped.





## End match options

When using timing, enter the Time of the period when the end of the match occurred; total elapsed match time will be automatically calculated. If you are not using timing, you will be prompted to enter the elapsed match time. Then select the winner and the type of match decision.



**End Match - Irvine (WST) 22, Nash (ESU) 20**

Time: **01:43**

Winner: **Nash [ESU]** **Irvine [WST]** Draw/None

End reason: **Fall** Technical Fall Decision Maj. Decision  
Injury Default Forfeit  
No Contest Draw Double DQ Disqualification

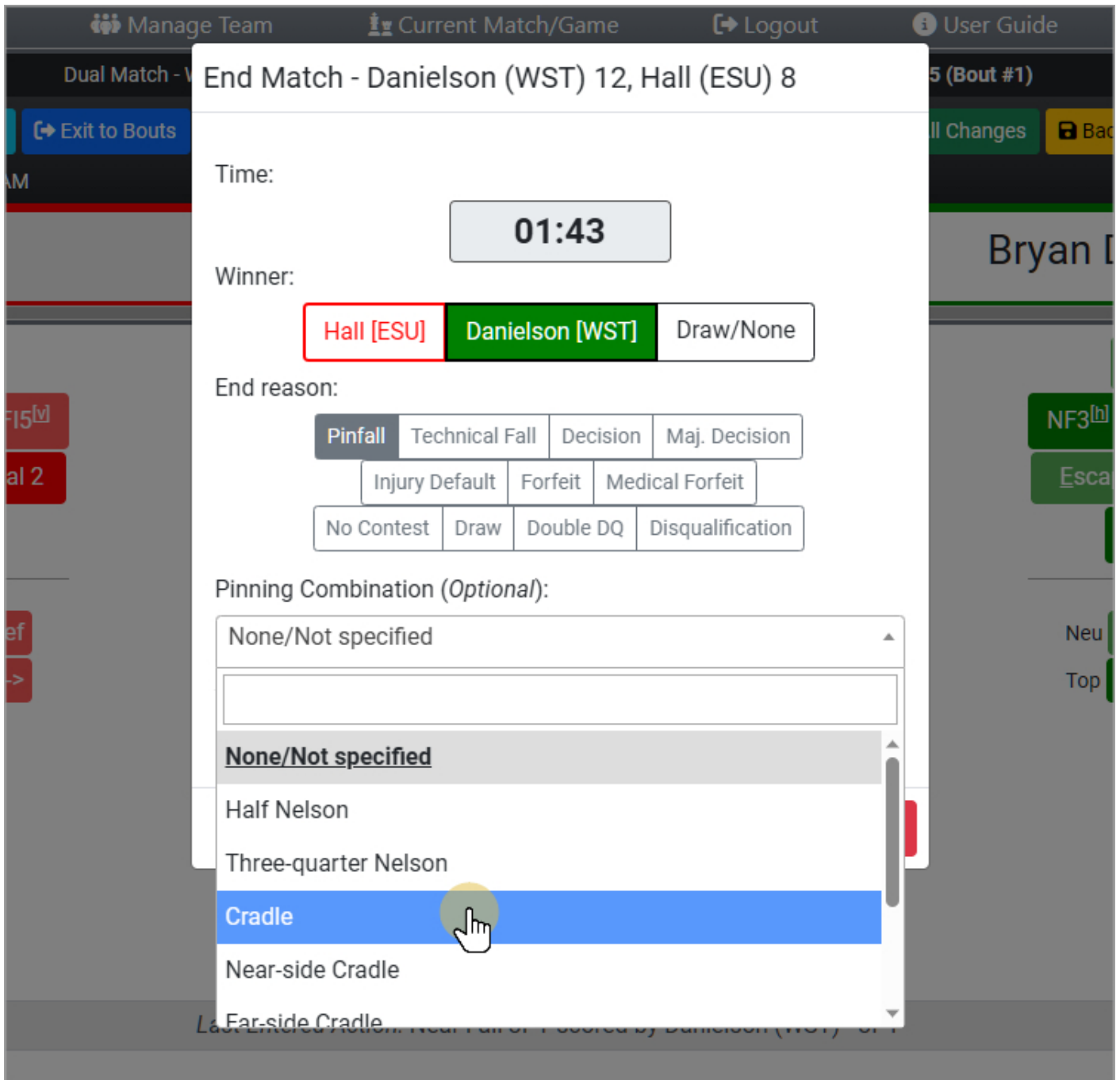
Pinning Combination (Optional):  
Cradle

Select the winning combination from the list or type one in for custom move

**Enter** **Cancel**

## Falls

For falls, you have the option of specifying the pinning combination/move that was used. If a specific move is not listed, you can type a custom move directly into the dropdown menu.



End Match - Danielson (WST) 12, Hall (ESU) 8

Time: 01:43

Winner: Hall [ESU] Danielson [WST] Draw/None

End reason: Pinfall Technical Fall Decision Maj. Decision Injury Default Forfeit Medical Forfeit No Contest Draw Double DQ Disqualification

Pinning Combination (Optional):

- None/Not specified
- None/Not specified
- Half Nelson
- Three-quarter Nelson
- Cradle**
- Near-side Cradle
- Far-side Cradle

## 8. Scoring a Bout (Basics)

Click Enter to confirm the match end

The screenshot shows the StatInput interface during a match. A central dialog box titled "End Match - Irvine (WST) 22, Nash (ESU) 20" is open. The dialog contains the following information:

- Time:** 01:43
- Winner:** Nash [ESU] (highlighted in red), Irvine [WST] (highlighted in green), Draw/None
- End reason:** A grid of buttons including Fall, Technical Fall, Decision, Maj. Decision, Injury Default, Forfeit, No Contest, Draw, Double DQ, and Disqualification.
- Pinning Combination (Optional):** A dropdown menu set to "Cradle".
- Action:** A green "Enter" button is being clicked, and a red "Cancel" button is also visible.

The background interface shows the match between Kevin Nash (ESU) [V] and Chris Irvine (WST) [H]. The score is 22-20. The interface includes various buttons for actions like "Takedown 3", "NF3", "NF4", "NF15", "Escape 1", "Reversal 2", "+1", and "Fall". The "Advanced Stats" section shows "Neu Shot TieUp Def" and "Top Ride Off CutE->" for Nash, and "Bot Def" for Irvine. At the bottom, a status bar indicates "Last Entered Action: Reversal scored by Nash (ESU) - 2PT".

## 8. Scoring a Bout (Basics)

Click on Update Records to update each wrestler's individual record (this button is only available after the match has been ended)

statinput Home Manage Team Current Match/Game Logout User Guide

Dual Match - Western Univ. vs. Eastern State - 07/01/2023 (Mens Wrestling - Weight Class: 125 (Bout #1))

Edit Bouts Exit to Bouts Exit to Match Manager Print Reports Refresh Data Save All Changes Backup Match

Current Status: Update saved at 10:48:41 AM

Scott Hall (ESU) [V] **8** **12** Bryan Danielson (WST) [H]

FINAL  
01:43

Update Records

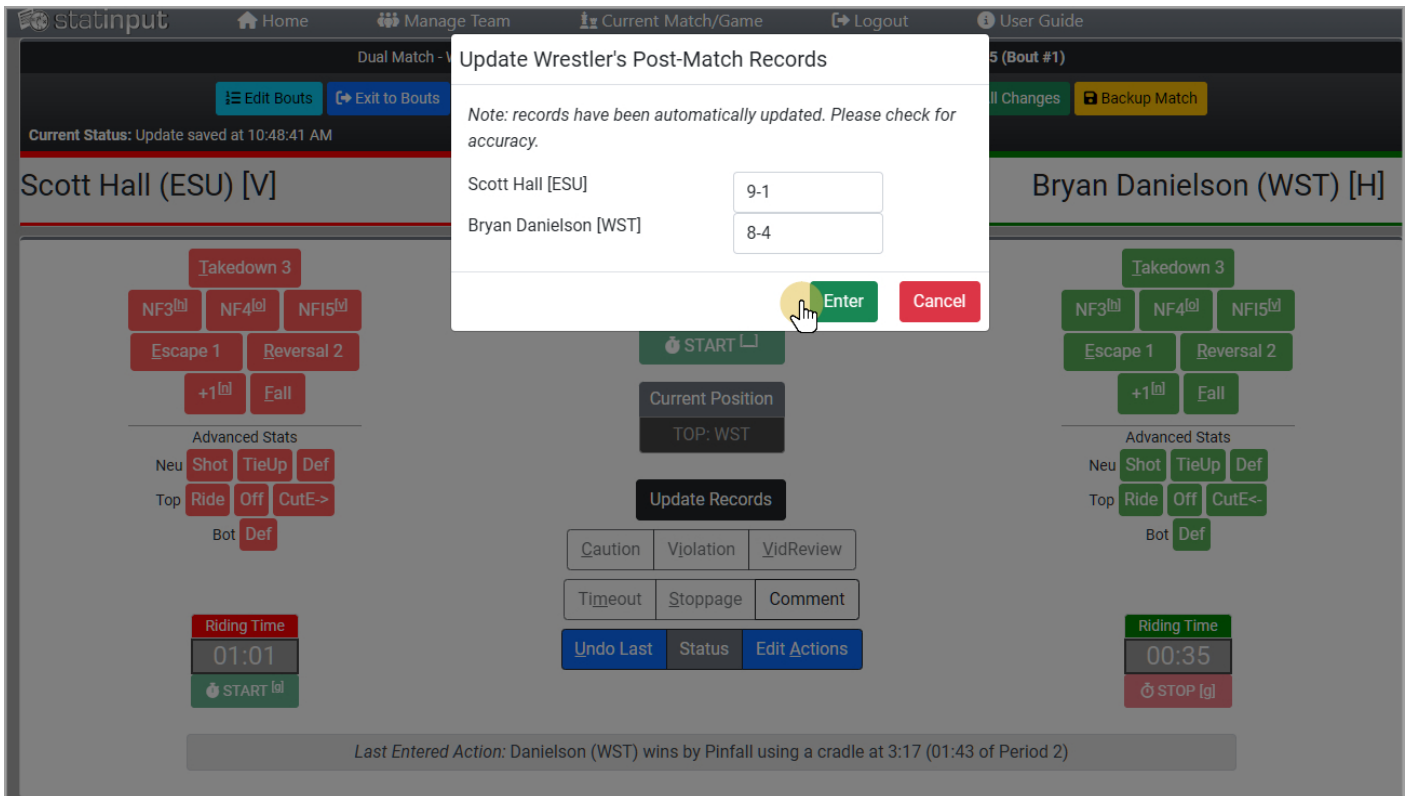
Caution Violation VidReview  
Timeout Stoppage Comment  
Undo Last Status Edit Actions

Last Entered Action: Danielson (WST) wins by Pinfall using a cradle at 3:17 (01:43 of Period 2)

## 8. Scoring a Bout (Basics)

Note that if you entered pre-match records for either wrestler, the system will automatically update the record based on match outcome; please doublecheck both records for accuracy before proceeding.

Click Enter to save changes.



The screenshot shows the StatInput interface for a match between Scott Hall (ESU) and Bryan Danielson (WST). A modal window titled "Update Wrestler's Post-Match Records" is open, displaying the current records: Scott Hall [ESU] at 9-1 and Bryan Danielson [WST] at 8-4. The modal includes "Enter" and "Cancel" buttons. The background interface shows various match controls like "Takedown 3", "NF3", "NF4", "NF15", "Escape 1", "Reversal 2", "+1", "Fall", "Advanced Stats", "Riding Time" (01:01), and "START".

# Exit

Click on Exit to Bouts to exit the current bout and select the next one for scoring

The screenshot shows the statinput interface for a wrestling match. At the top, the navigation bar includes 'Home', 'Manage Team', 'Current Match/Game', 'Logout', and 'User Guide'. The match title is 'Dual Match - Western Univ. vs. Eastern State - 07/01/2023 (Mens Wrestling - Weight Class: 125 (Bout #1))'. The toolbar contains buttons for 'Edit Bouts', 'Exit to Bouts' (highlighted with a mouse cursor), 'Exit to Match Manager', 'Print Reports', 'Refresh Data', 'Save All Changes', and 'Backup Match'. The current status shows 'Scott Hall (ESU) [V]' with a score of 8 and 'Bryan Danielson (WST) [H]' with a score of 12. The interface is divided into three main sections: a left column for Scott Hall's actions (red buttons), a central column for match controls (timer, position, start/end buttons), and a right column for Bryan Danielson's actions (green buttons). Both columns include 'Advanced Stats' for Neutral, Top, and Bottom positions. A status bar at the bottom indicates the last action: 'Last Entered Action: Danielson (WST) wins by Pinfall using a cradle at 3:17 (01:43 of Period 2)'.

## Using the Keyboard

StatInput for Wrestling supports keyboard entry for quick entry of scoring. Each function's keyboard entry key is shown either as an underlined letter or an underlined superscript in brackets (ex [v]).

All number pad entry points can also be operated with the keyboard number keys.

Quick Reference of Keyboard Entry Keys:

*Scoring Keys (Will be prompted to key in V (for visitor) or H (for home) following input*

t Takedown

w Nearfall 2

h Nearfall 3

o Nearfall 4

v Nearfall 5

n One Point

e Escape

r Reversal

f Fall

*Function Keys (may required additional input using mouse or touch)*

space bar Start or stop Clock

g Start or stop advantaged wrestler's riding time clock

p Change Position

m End Match

c Caution or Warning

i Violation or Penalty

d Video Review

m Timeout

s Stoppage

u Undo Last

a Edit Actions

## 8. Scoring a Bout (Basics)

statinput
Home
Manage Team
Current Match/Game
Logout
User Guide

Dual Match - Western Univ. vs. Eastern State - 07/01/2023 (Mens Wrestling - Weight Class: 133 (Bout #2))

Edit Bouts Exit to Bouts Exit to Match Manager Print Reports Refresh Data Save All Changes Backup Match

**Current Status:** Update saved at 2:46:23 PM

**Kevin Nash (ESU) [V]**

20

22

**Chris Irvine (WST) [H]**

Takedown 3

NF3<sup>h</sup>
NF4<sup>h</sup>
NF15<sup>h</sup>

Escape 1
Reversal 2

+1<sup>h</sup>
Fall

Advanced Stats

Neu
Shot
TieUp
Def

Top
Ride
Off
CutE->

Bot
Def

PERIOD 1

00:15

START [L]

Change Position

TOP: ESU

Riding Time

00:15

STOP [G]

Takedown 3

NF3<sup>h</sup>
NF4<sup>h</sup>
NF15<sup>h</sup>

Escape 1
Reversal 2

+1<sup>h</sup>
Fall

Advanced Stats

Neu
Shot
TieUp
Def

Top
Ride
Off
CutE-<

Bot
Def

Start Period

End Period

Riding Point

End Match

Caution	Violation	VidReview	Timeout	Stoppage	Comment
---------	-----------	-----------	---------	----------	---------

Undo Last

Status

Edit Actions

Last Entered Action: Reversal scored by Nash (ESU) - 2PT